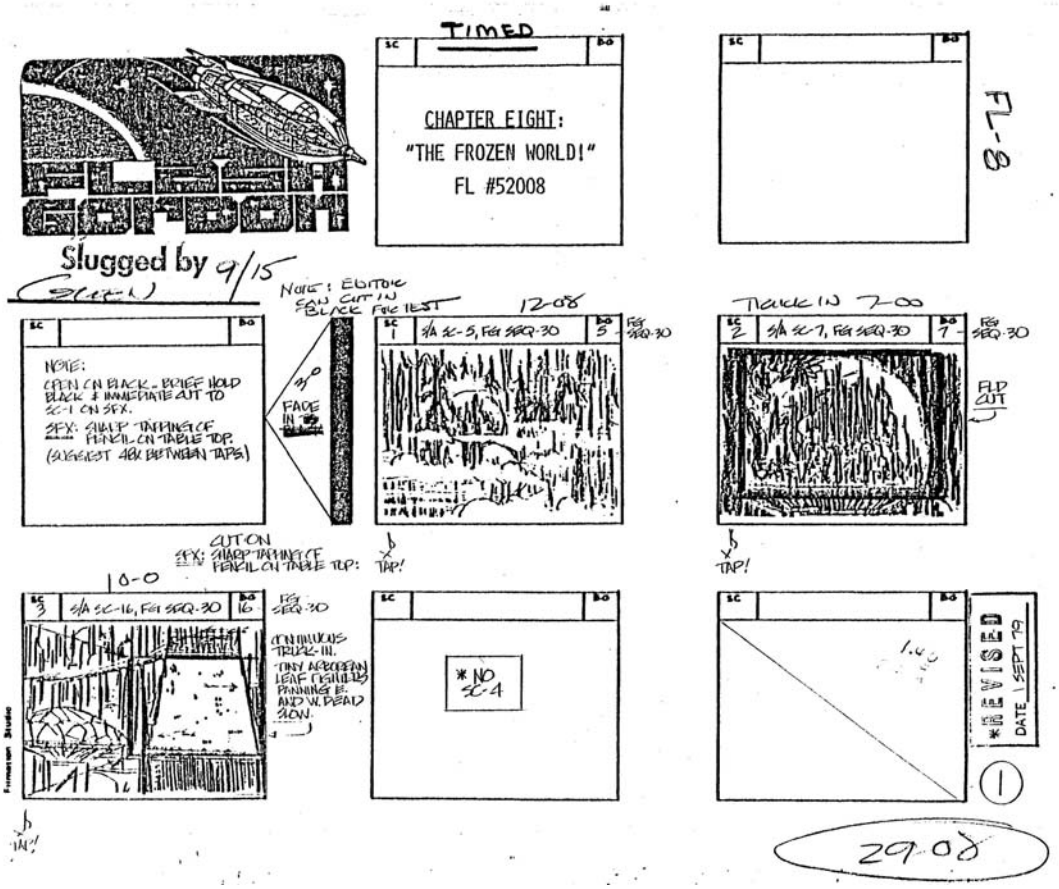
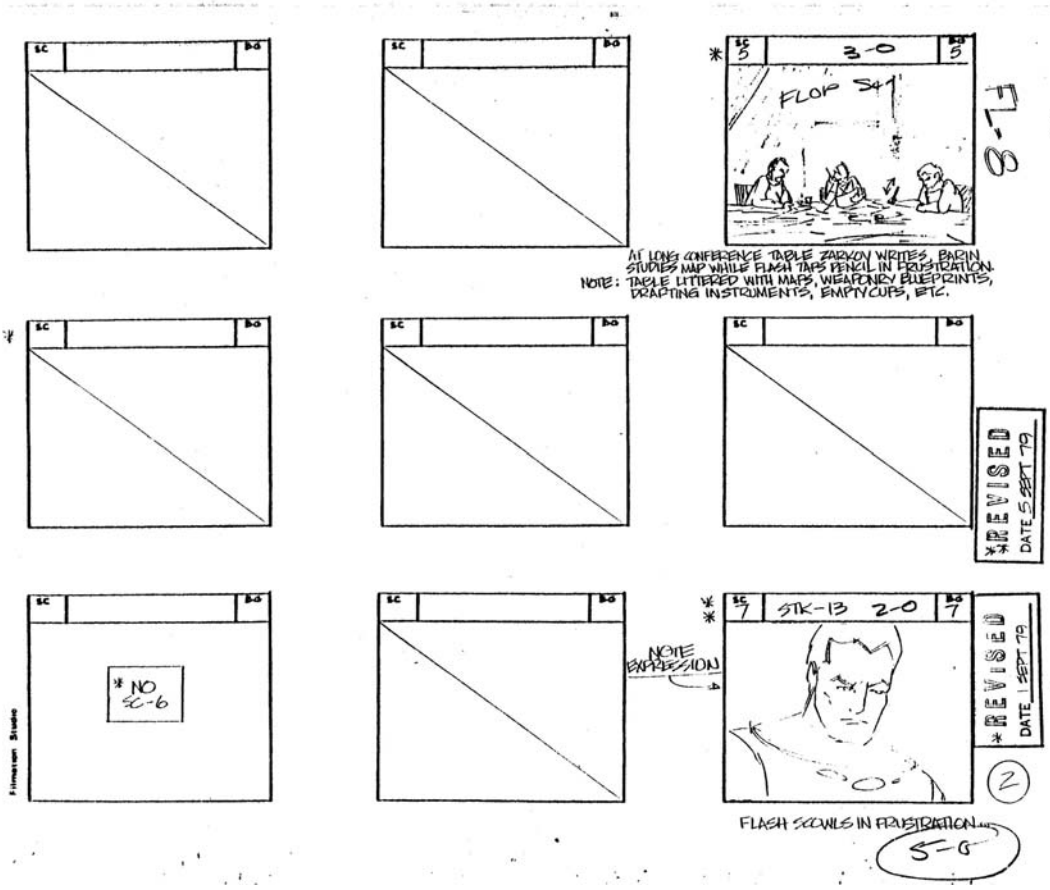
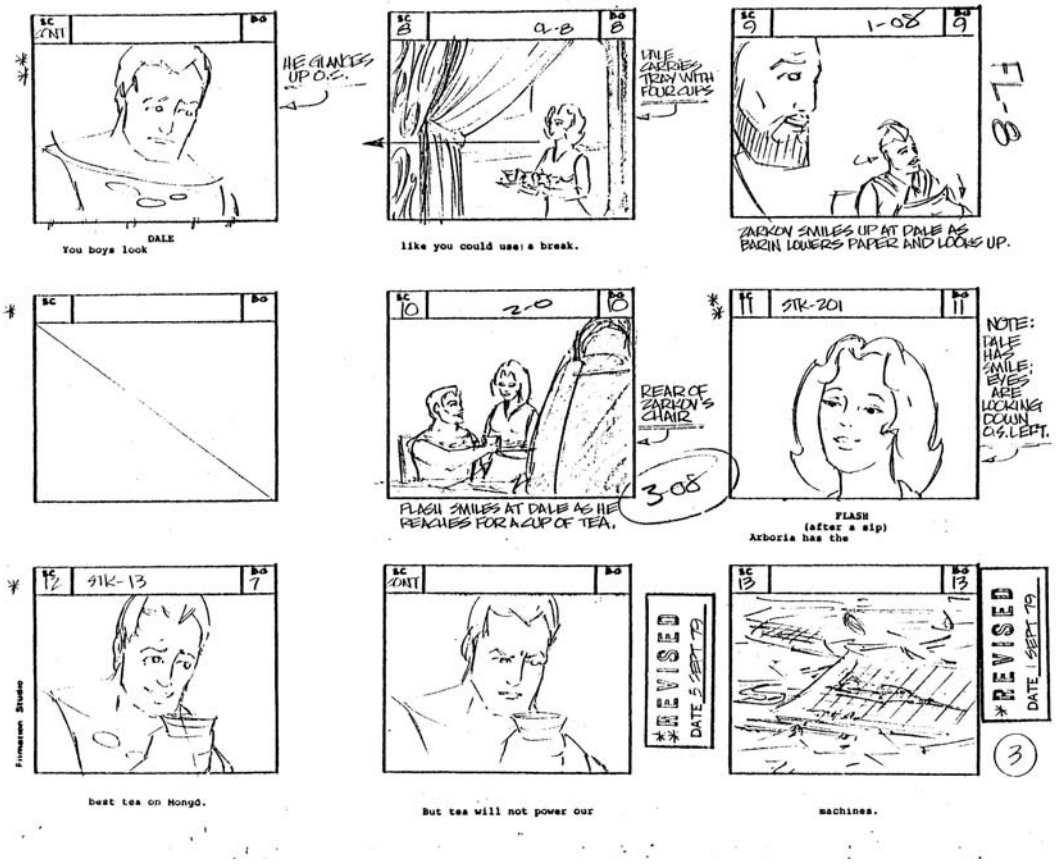
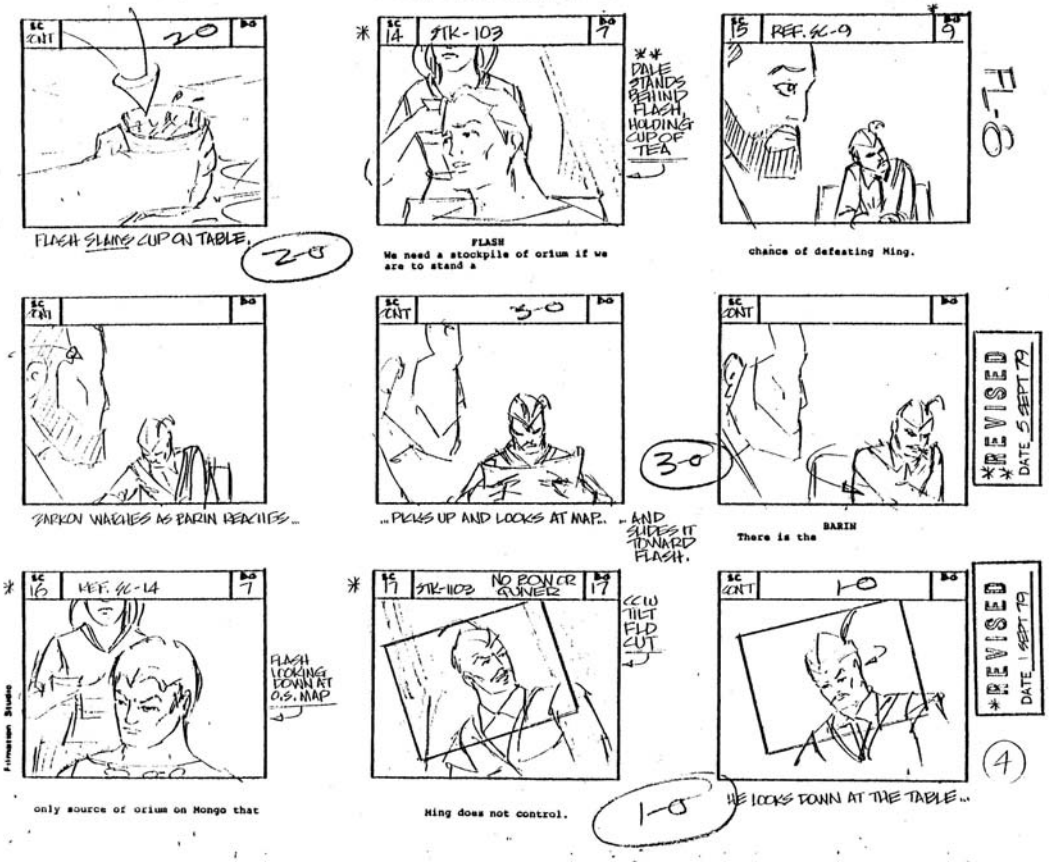
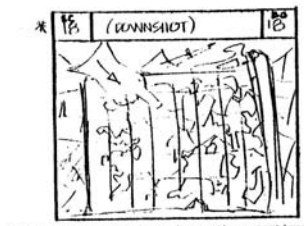

TIMED
CHAPTER EIGHT:
"THE FROZEN WORLD!"
FL #52008
FL-8
Slugged by 9/15
NOTE: EDITOR'S CAN CUT IN BLACK FOR TEST
12-08
TRUCK IN 7-00
NOTE:
OPEN ON BLACK - BRIEF HOLD BLACK & IMMEDIATE CUT TO SC-1 ON SFX.
SFX: SHARP TAPPING OF PENCIL ON TABLE TOP.
(SUGGEST 48K BETWEEN TAPS)
FADE IN
FLIP CUT
CUT ON SFX: SHARP TAPPING OF PENCIL ON TABLE TOP:
TAP!
10-0
CONTINUOUS TRUCK-IN.
TINY ABERDEEN LEAF FISHERMEN PANNING BY. AND W. DEAD SLOW.
* NO SC-4
* REVISED
DATE 1 SEPT 79
29-08


SC
BG
SC 5
BG 5
3-0
FLOP SAT
FL-8
AT LONG CONFERENCE TABLE ZARKON WRITES, BAGIN STUDIES MAP WHILE FLASH TAPS PENCIL IN FRUSTRATION.
NOTE: TABLE LITTERED WITH MAPS, WEAPONRY BLUEPRINTS, DRAFTING INSTRUMENTS, EMPTY CUPS, ETC.
*REVISED
DATE 5 SEPT 79
* NO SC-6
NOTE EXPRESSION
SC 7
BG 7
STK-13 2-0
*REVISED
DATE 1 SEPT 79
2
FLASH SCOWLS IN FRUSTRATION
5-6
Filmation Studio


SC CONT
BD
HE GLANCES UP O.S.
DALE
You boys look
SC 8
BD 8
a-8
LYLE CARRIES TRAY WITH FOUR CUPS
like you could use a break.
SC 9
BD 9
1-08
7L-8
ZARKON SMILES UP AT DALE AS BARIN LOWERS PAPER AND LOOKS UP.
SC
BD
SC 10
BD 10
2-0
REAR OF ZARKON'S CHAIR
3-08
FLASH SMILES AT DALE AS HE REACHES FOR A CUP OF TEA.
SC 11
BD 11
STK-201
NOTE: DALE HAS SMILE; EYES ARE LOOKING DOWN O.S. LEFT.
FLASH
(after a sip)
Arboria has the
SC 12
BD 7
STK-13
Filmation Studio
best tea on Hongo.
SC CONT
BD
But tea will not power our
*REVISED
DATE 5 SEPT 79
SC 13
BD 13
machines.
*REVISED
DATE 5 SEPT 79
3

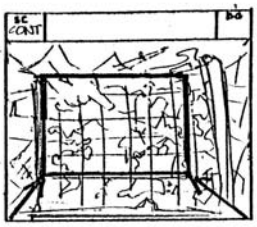

SC CONT 20 BD
FLASH SLAMS CUP ON TABLE.
20
SC 14 STK-103 BD 7
** DALE STANDS BEHIND FLASH, HOLDING CUP OF TEA
FLASH
We need a stockpile of orium if we are to stand a
SC 15 REF. SC-9 BD 9
chance of defeating Ming.
8-11
SC CONT BD
SARKON WATCHES AS BARIN REACTIES...
SC CONT 30 BD
...PICKS UP AND LOOKS AT MAP..
..AND SLIDES IT TOWARD FLASH.
30
SC CONT BD
BARIN
There is the
*REVISED DATE 5 SEPT 79
SC 16 REF. SC-14 BD 7
FLASH LOOKING DOWN AT O.S. MAP
Filmation Studio
only source of orium on Mongo that
SC 17 STK-1103 NO BONCER GUNNER BD 17
CCW TILT FLD CUT
Ming does not control.
SC CONT 10 BD
HE LOOKS DOWN AT THE TABLE...
10
*REVISED DATE 1 SEPT 79
4



Barin's finger points to the northern continent (which is colored white on the multi-colored map)

BARIN

Frigia!



BARIN (CONT)

A frozen land of ice and snow.

FLASH

And orium!

(to Barin)

Who rules Frigia?

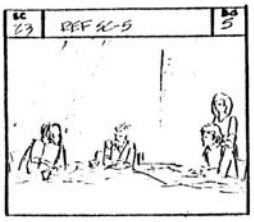
BARIN

Queen Fria. And she is no friend of Ming's.

But, I fear, she is no friend of Arboria either.

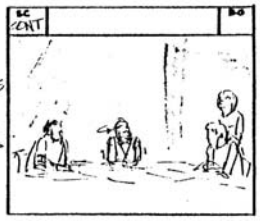
ZARKOV

You know Fria?



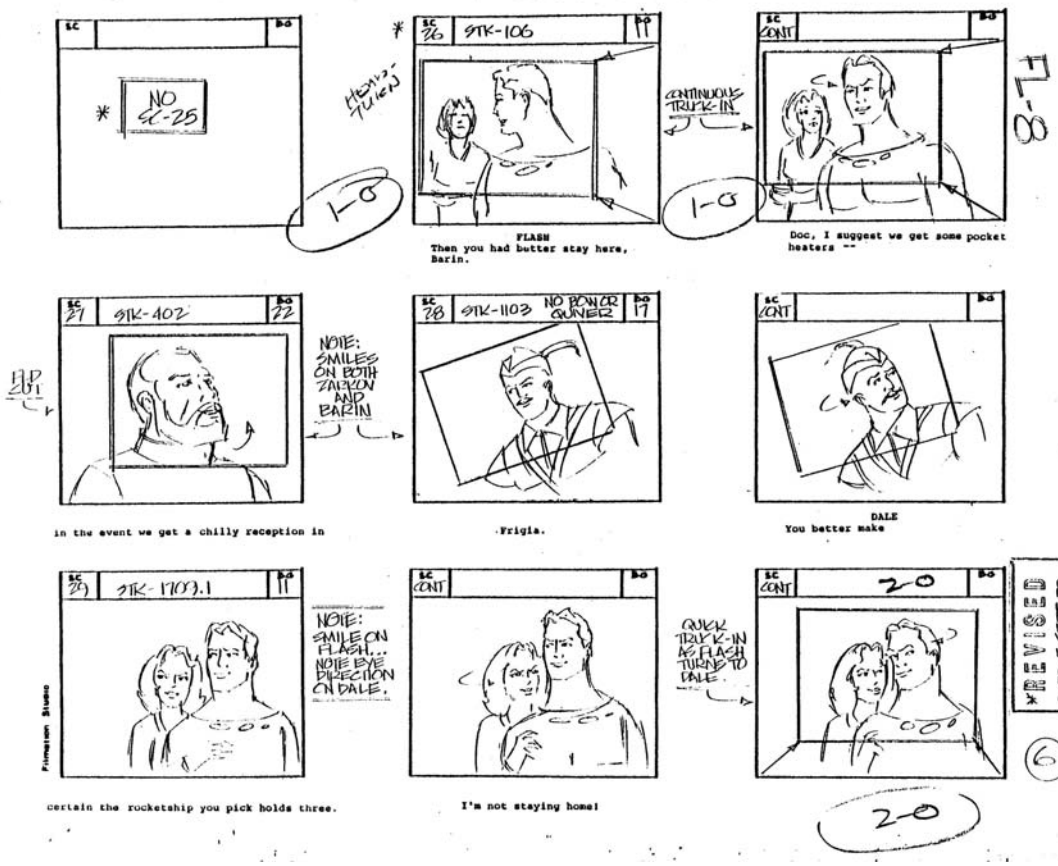
BARIN

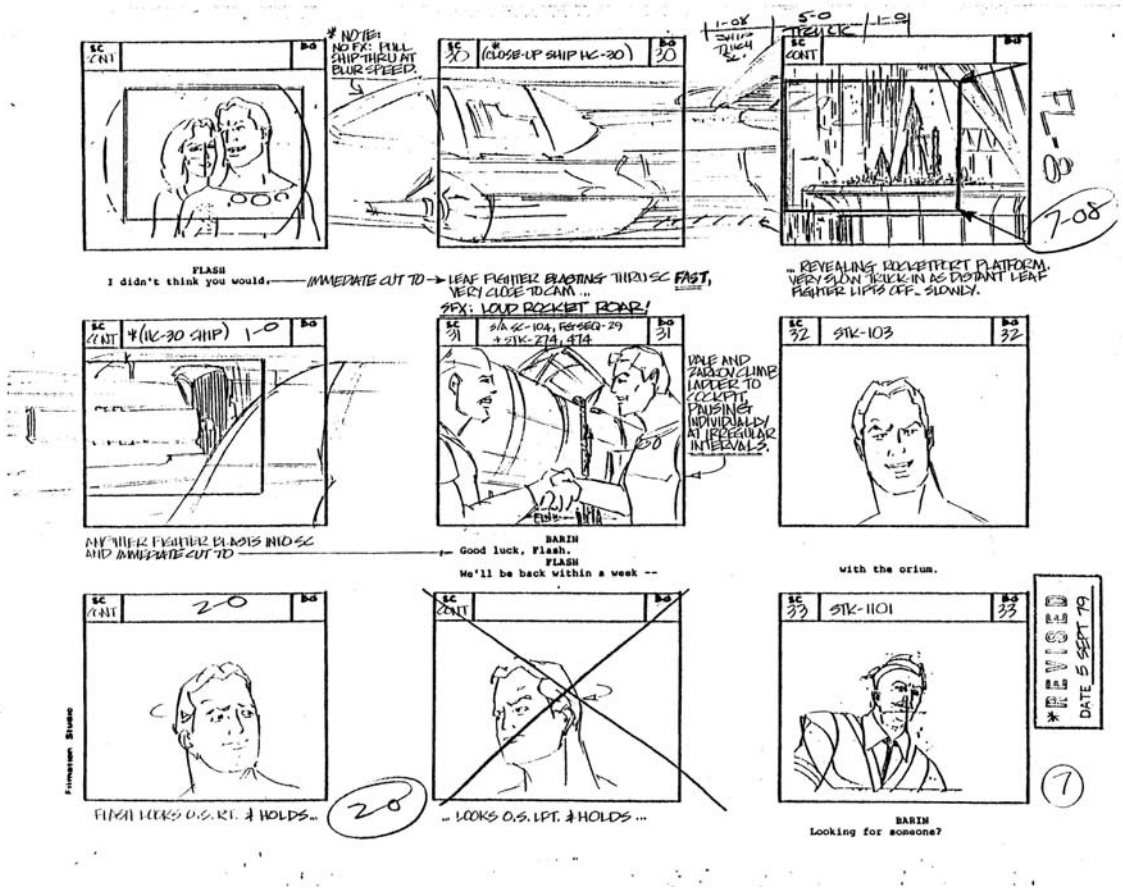
She is my cousin -- very distant cousin.

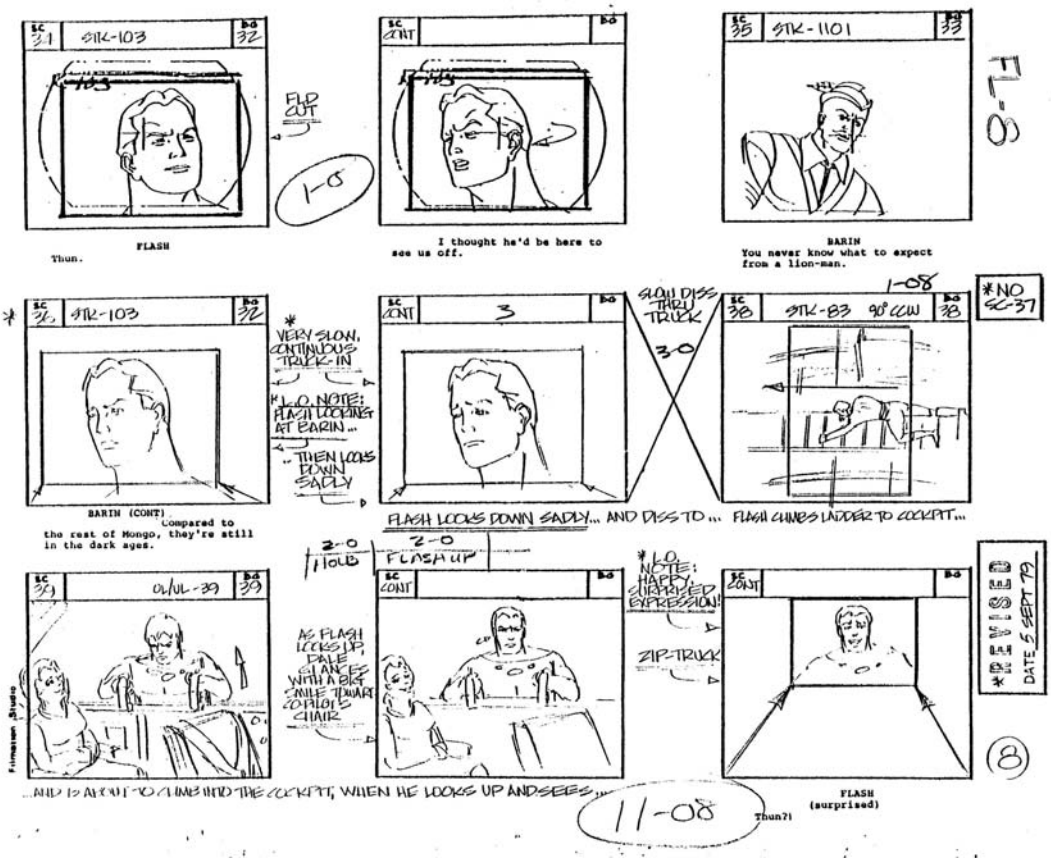


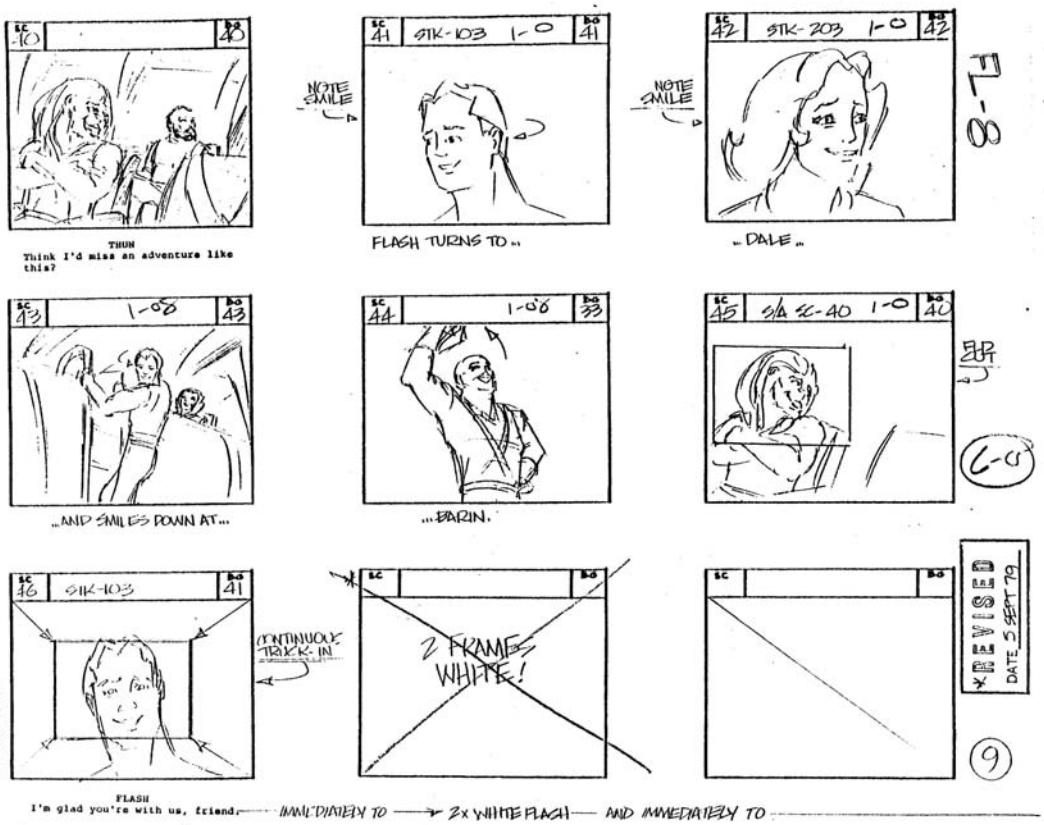
But there has always been

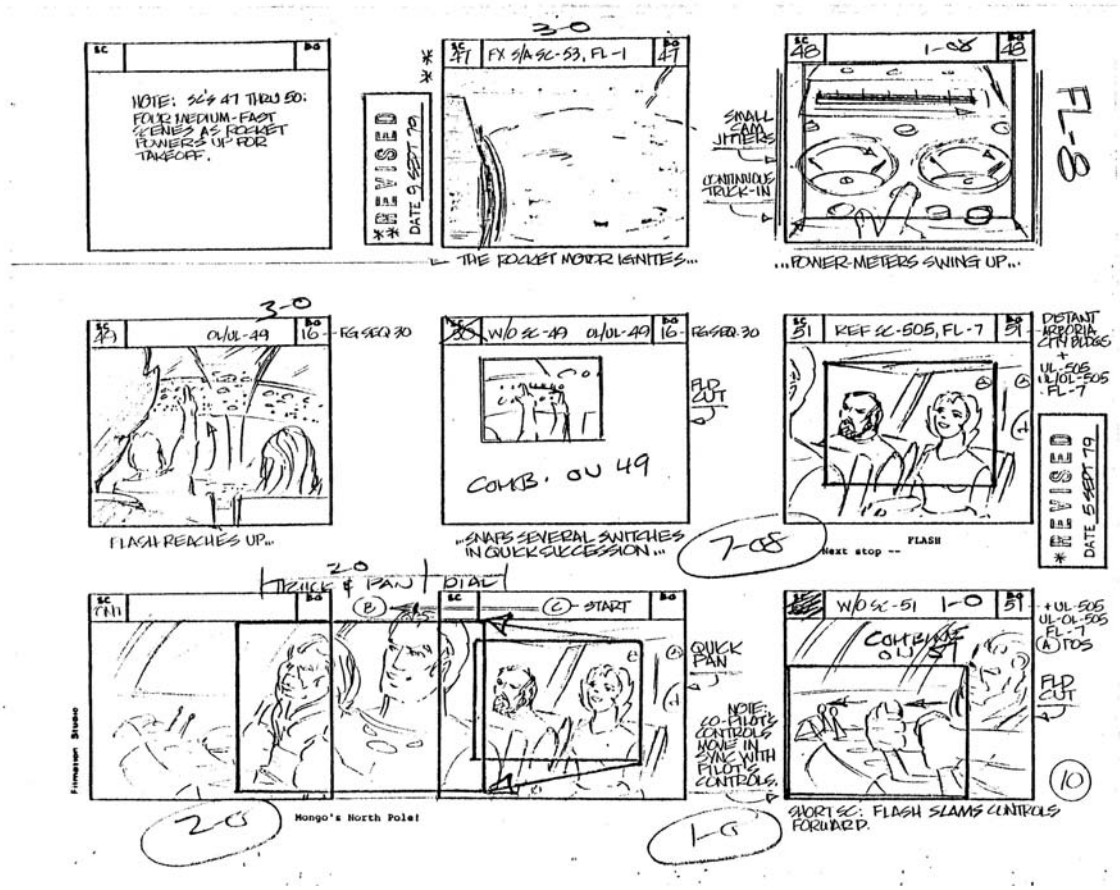
ill feelings between Arboria and Frigia.

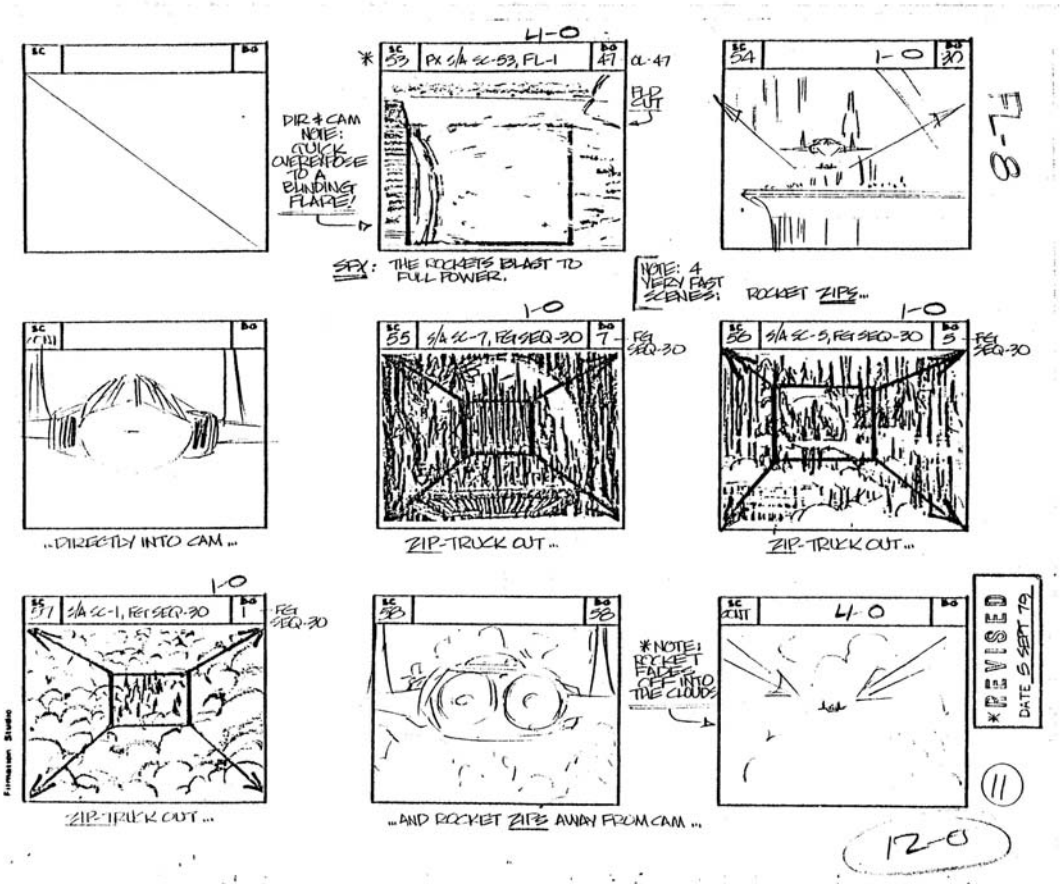

SC
BG
NO SC-25
1-0
HEAD'S TURN
SC 26
STK-106
FLASH
Then you had butter stay here, Barin.
CONTINUOUS TRUCK-IN
SC CONT
1-0
Doc, I suggest we get some pocket heaters --
7-8
SC 27
STK-402
BG 22
FLIP 201
NOTE: SMILES ON BOTH ZARKON AND BARIN
SC 28
STK-1103
NO BOW OR GUNNER
BG 17
SC CONT
in the event we get a chilly reception in
Frigia.
DALE
You better make
SC 29
STK-1103.1
BG 11
NOTE: SMILE ON FLASH... NOTE EYE DIRECTION ON DALE.
SC CONT
QUICK TRUCK-IN AS FLASH TURNS TO DALE
SC CONT
20
BG
Filmation Studio
REVISED
DATE 5 SEPT 79
6
certain the rocketship you pick holds three.
I'm not staying home!
2-0

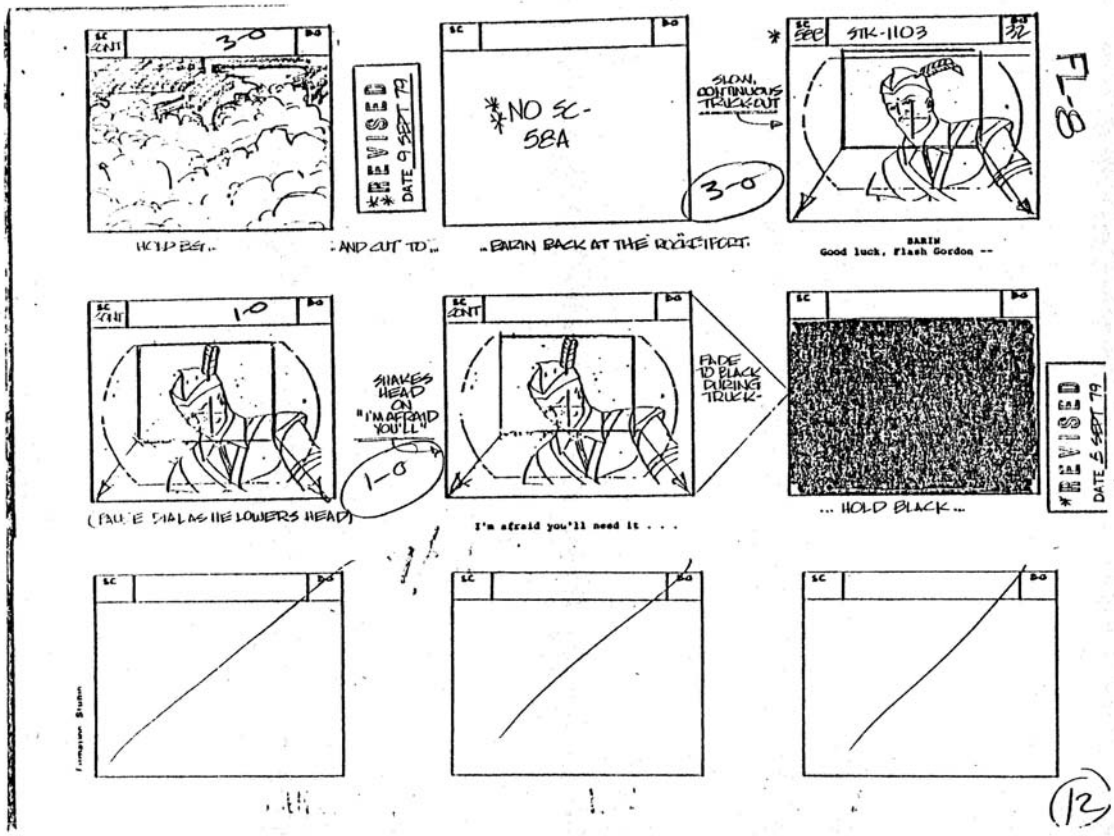

SC CONT
BD
* NOTE: NO FX: PULL SHIP THRU AT BLUR SPEED.
SC 30 (CLOSE-UP SHIP HC-30) BD 30
1-08 SWISH TILT SC
5-0
SC CONT BD
7-08
FLASH
I didn't think you would.
IMMEDIATE CUT TO → LEAF FIGHTER BLASTING THRU SC FAST, VERY CLOSE TO CAM ...
SFX: LOUD ROCKET ROAR!
... REVEALING ROCKET PERT PLATFORM. VERY SLOW TRUCK IN AS DISTANT LEAF FIGHTER LIFTS OFF. SLOWLY.
SC CONT * (HC-30 SHIP) 1-0 BD
SC 31 s/o SC-104, FGSEQ-29 + STK-274, 414 BD 31
DALE AND ZARKON CLIMB LADDER TO COCKPIT, PAUSING INDIVIDUALLY AT REGULAR INTERVALS.
SC 32 STK-103 BD 32
ANOTHER FIGHTER BLASTS INTO SC AND IMMEDIATE CUT TO
BARIN
Good luck, Flash.
FLASH
We'll be back within a week --
with the orium.
SC CONT 2-0 BD
SC CONT BD
SC 33 STK-1101 BD 33
DATE 5 SEPT 79
Fairmont Studio
FLASH LOOKS O.S. RT. & HOLDS...
20
... LOOKS O.S. LFT. & HOLDS ...
BARIN
Looking for someone?
7

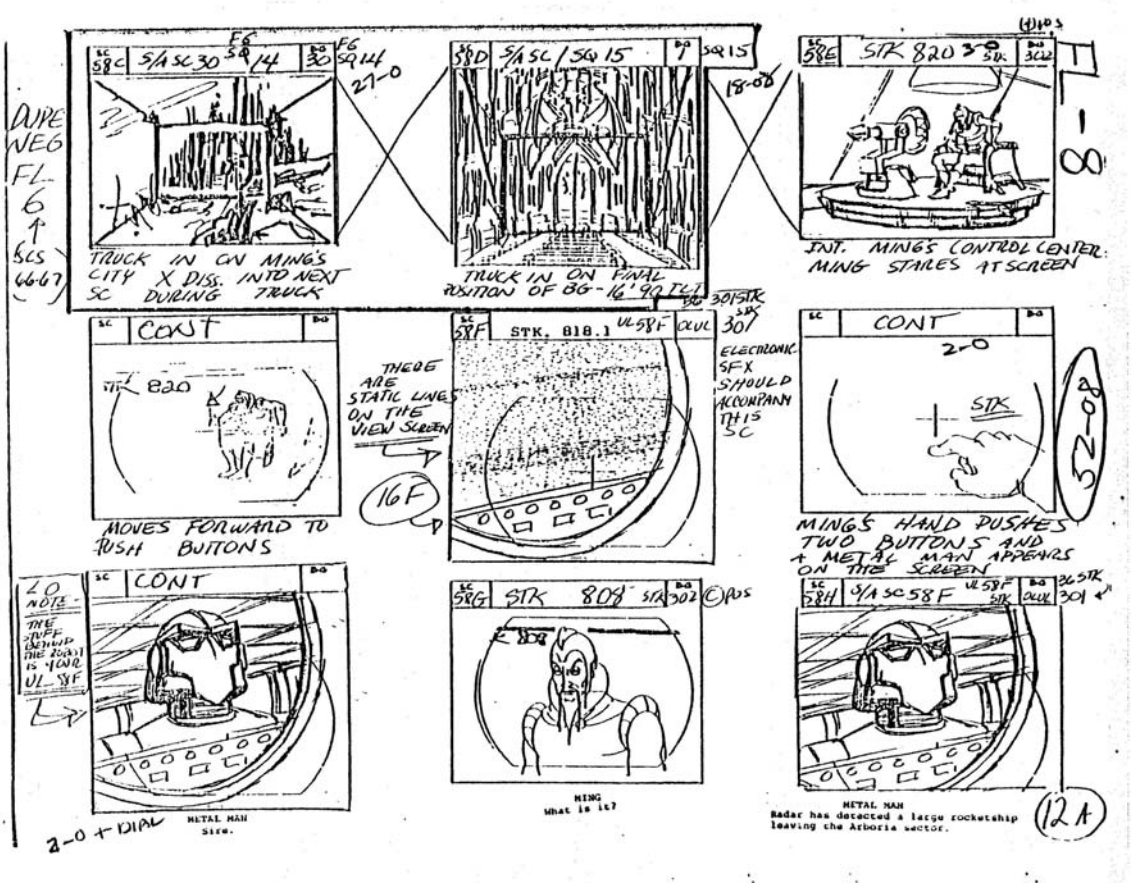

SC 31 STK-103 BG 32
FLIP CUT
1-05
FLASH
Thun.
SC CONT BG
I thought he'd be here to see us off.
SC 35 STK-1101 BG 33
1-07
BARIN
You never know what to expect from a lion-man.
SC 31 STK-103 BG 32
VERY SLOW, CONTINUOUS TRUCK-IN
L.O. NOTE: FLASH LOOKING AT BARIN... THEN LOOKS DOWN SADLY
SC CONT 3 BG
SLOW DISS THRU TRUCK
3-0
SC 38 STK-83 90° CCW BG 38
1-08
*NO SC-37
BARIN (CONT)
Compared to the rest of Mongo, they're still in the dark ages.
FLASH LOOKS DOWN SADLY... AND DISS TO... FLASH CLIMBS LADDER TO COCKPIT...
2-0
1 HOLD
2-0
FLASH UP
SC 39 O/VL-39 BG 39
AS FLASH LOOKS UP, DALE GLANCES WITH A BIG SMILE TOWARD AURIOL'S CHAIR
SC CONT BG
L.O. NOTE: HAPPY SURPRISED EXPRESSION!
ZIP-TRUCK
SC CONT BG
FLASH (surprised)
Thun?!
*BENSON
DATE 5 SEPT 79
8
...AND IS ABOUT TO CLIMB INTO THE COCKPIT, WHEN HE LOOKS UP AND SEES...
11-08

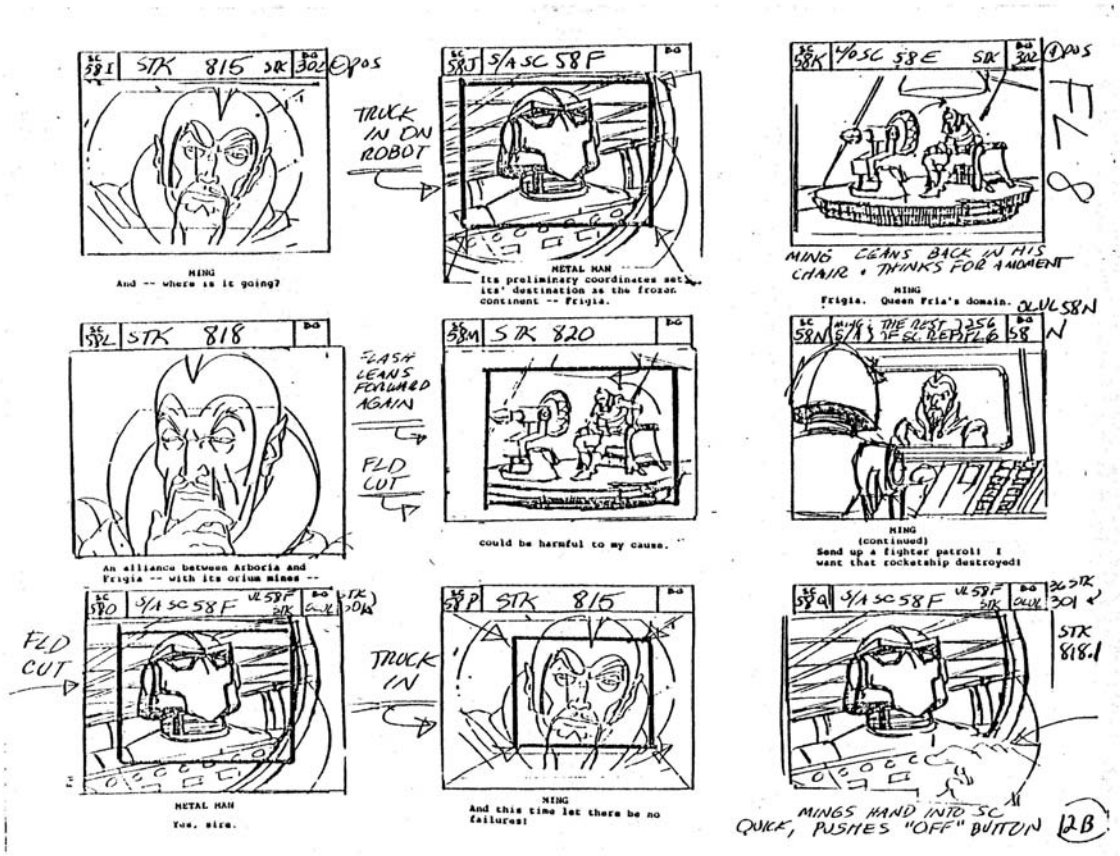

sc 40 bg 40
THUH
Think I'd miss an adventure like this?
sc 41 STK-103 1-0 bg 41
NOTE SMILE
FLASH TURNS TO ..
sc 42 STK-203 1-0 bg 42
NOTE SMILE
.. DALE ..
L-8
sc 43 1-00 bg 43
.. AND SMILES DOWN AT ...
sc 44 1-00 bg 33
... BARIN.
sc 45 S/A SC-40 1-0 bg 40
EBP
L-6
sc 46 STK-103 bg 41
Filmation Studio
CONTINUOUS TRICK-IN
FLASH
I'm glad you're with us, friend.
sc bg
2 FRAMES WHITE!
sc bg
REVISED
DATE 5 SEPT 79
9
IMMEDIATELY TO
2x WHITE FLASH
AND IMMEDIATELY TO

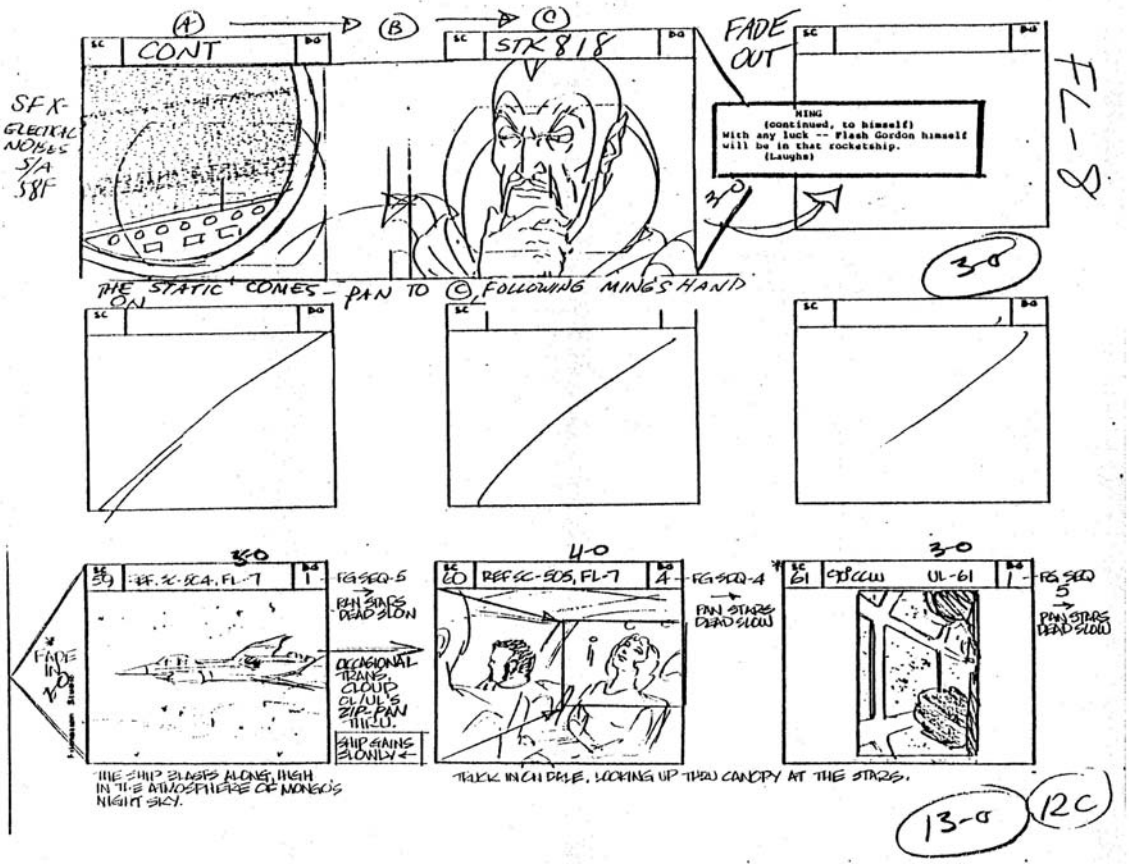

SC
BG
NOTE: SC's 47 THRU 50: FOUR MEDIUM-FAST SCENES AS ROCKET POWERS UP FOR TAKEOFF.
3-0
SC 47 FX S/A SC-53, FL-1 BG 47
DATE 9 SEPT 79
THE ROCKET MOTOR IGNITES...
SC 48 1-08 BG 48
SMALL CAM JITTERS
CONTINUOUS TRUCK-IN
...POWER-METERS SWING UP...
7-8
3-0
SC 47 OL/UL-49 BG 16 FG SEQ 30
FLASH REACHES UP...
SC 30 W/O SC-49 OL/UL-49 BG 16 FG SEQ 30
FLD CUT
COMB. OU 49
"SNAPS SEVERAL SWITCHES IN QUICK SUCCESSION..."
SC 51 REF SC-505, FL-7 BG 51
DISTANT ARBORIA CITY BLDGS + UL-505 UL/OL-505 FL-7
DATE 5 SEPT 79
7-08
next stop -- FLASH
2-0
TRUCK & PAN + DIAL
SC (111) BG
(B)
SC (C) START BG
QUICK PAN
NOTE: CO-PILOT'S CONTROLS MOVE IN SYNC WITH PILOT'S CONTROLS.
2-08
Mongo's North Pole!
1-08
SC W/O SC-51 1-0 BG 51
+UL-505 UL-OL-505 FL-7 (A) TOS
FLD CUT
SHORT SC: FLASH SLAMS CONTROLS FORWARD.
10
Filmation Studio

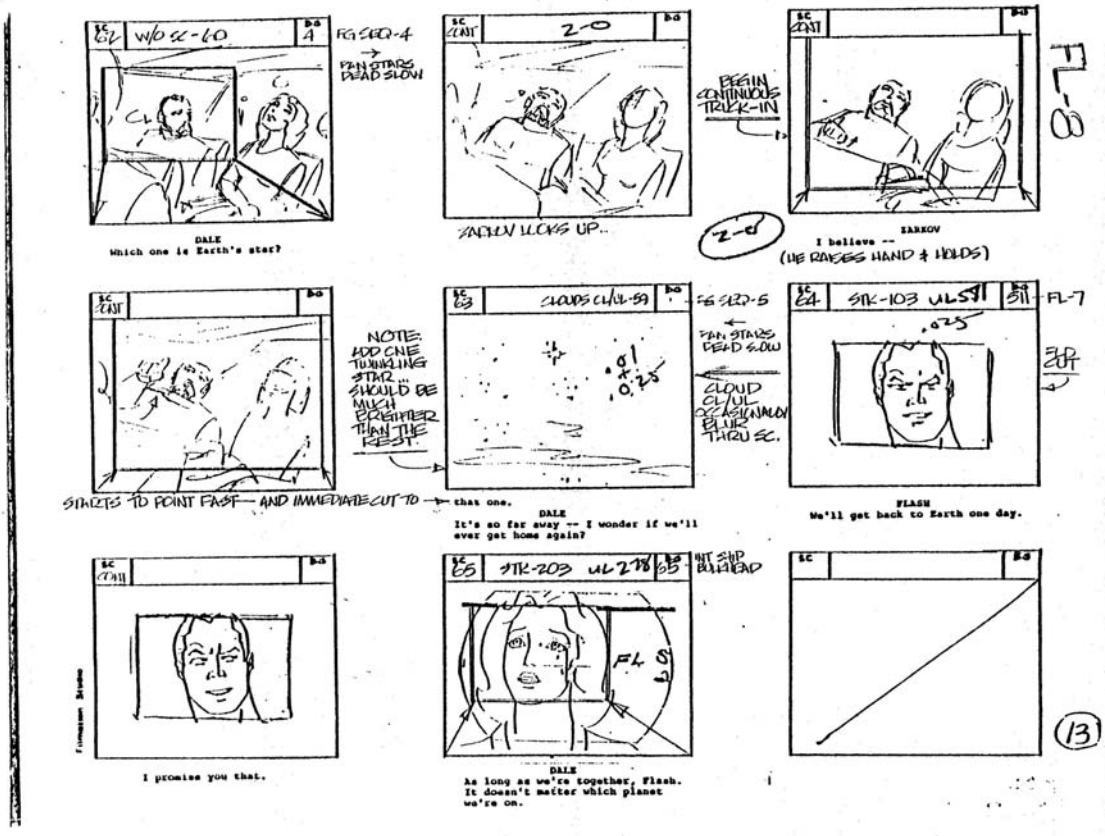

4-0
SC 53 PX S/A SC-53, FL-1 BD 47
CL-47
FLD CUT
DIR & CAM NOTE: QUICK OVEREXPOSE TO A BLINDING FLARE!
SFX: THE ROCKETS BLAST TO FULL POWER.
SC 54 1-0 BD 30
NOTE: 4 VERY FAST SCENES: ROCKET ZIPS...
8-74
1-0
SC 55 S/A SC-7, FEI SEQ-30 BD 7 FEI SEQ-30
ZIP-TRUCK OUT...
1-0
SC 56 S/A SC-5, FEI SEQ-30 BD 5 FEI SEQ-30
ZIP-TRUCK OUT...
...DIRECTLY INTO CAM...
1-0
SC 57 S/A SC-1, FEI SEQ-30 BD 1 FEI SEQ-30
ZIP-TRUCK OUT...
SC 58 BD 58
...AND ROCKET ZIPS AWAY FROM CAM...
*NOTE: ROCKET FADES OFF INTO THE CLOUDS
SC CUT 4-0 BD
*REVISED DATE 5 SEPT 72
11
12-0

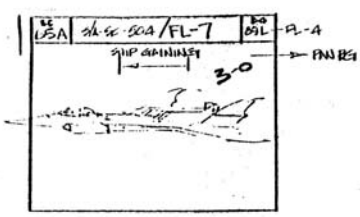

3-0
REVISED
DATE 9 SEPT 79
*NO SC-
SEA
SLOW CONTINUOUS TRUCK-OUT
3-0
SEE SHK-1103
32
F-8
HOLD BEF..
..AND CUT TO..
..BACK AT THE ROCKET..
BARIN
Good luck, Flash Gordon --
1-0
SHAKES HEAD ON "I'M AFRAID YOU'LL"
1-0
(FAUCE SHALAS HE LOWERS HEAD)
I'm afraid you'll need it . . .
FADE TO BLACK DURING TRUCK-
... HOLD BLACK ...
REVISED
DATE 5 SEPT 79
(12)


DUPE WEG FL 6 ↑ SCS 666?
SC 58C S/A SC 30 14 BG 30 FG SQ 14 27-0
TRUCK IN ON MING'S CITY X DISS. INTO NEXT SC DURING TRUCK
SC 58D S/A SC 15 SQ 15 18-00
TRUCK IN ON FINAL POSITION OF BG-16'90 TL
SC 58E STK 820 BG 302
INT. MINGS CONTROL CENTER MING STARES AT SCREEN
FL-8
SC CONT BG
STK 820
MOVES FORWARD TO PUSH BUTTONS
THERE ARE STATIC LINES ON THE VIEW SCREEN
16F
SC 58F STK. 818.1 UL 58F OLUL BG 301 STK
ELECTRONIC SFX SHOULD ACCOMPANY THIS SC
SC CONT BG
2-0
STK
32-08
MINGS HAND PUSHES TWO BUTTONS AND A METAL MAN APPEARS ON THE SCREEN
LO NOTE - THE STUFF BEHIND THE MAN IS YOUR UL SFX
SC CONT BG
2-0 + DIAL
METAL MAN Sire.
SC 58G STK 808 STK BG 302 (C) PDS
MING What is it?
SC 58H S/A SC 58F UL 58F STK BG OLUL 36 STK 301
METAL MAN Radar has detected a large rocketship leaving the Arboria sector.
12A


SC 59I STK 815 BG
TRUCK IN ON ROBOT
SC 58J S/A SC 58F BG
SC 58K 1/0 SC 58E STK BG
MING
And -- where is it going?
METAL MAN
Its preliminary coordinates set its' destination as the frozen continent -- Frigia.
MING CLEANS BACK IN HIS CHAIR & THINKS FOR A MOMENT
MING
Frigia. Queen Fria's domain.
SC 59L STK 818 BG
FLASH LEANS FORWARD AGAIN
FLD CUT
SC 58M STK 820 BG
SC 58N MING: THE REST)256 OF SC DEPICTED BG 58
MING
(continued)
Send up a fighter patrol! I want that rocketship destroyed!
An alliance between Arboria and Frigia -- with its orium mines --
could be harmful to my cause.
SC 59O S/A SC 58F VL 58F STK BG
FLD CUT
TRUCK IN
SC 59P STK 815 BG
SC 59Q S/A SC 58F VL 58F STK BG OLVL
STK 818.1
METAL MAN
Yes, sire.
MING
And this time let there be no failures!
MINGS HAND INTO SC QUICK, PUSHES "OFF" BUTTON

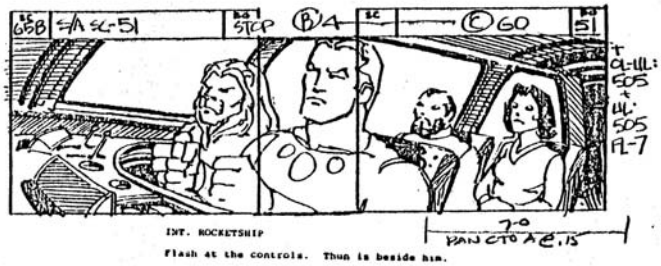

(A)
(B)
(C)
SC
CONT
BG
SC
STK 818
BG
FADE OUT
SC
BG
SFX-
ELECTRIC
NOISES
5/A
58F
MING
(continued, to himself)
With any luck -- Flash Gordon himself
will be in that rocketship.
(Laughs)
FL-8
3-0
THE STATIC COMES ON - PAN TO © FOLLOWING MING'S HAND
SC
BG
SC
BG
SC
BG
3-0
4-0
3-0
SC 59
REF. SC-8C4, FL-7
BG 1
FG SEQ-5
PAN STARS DEAD SLOW
FADE IN
OCCASIONAL TRANS. CLOUD CL/UL'S ZIP PAN THRU.
SHIP GAINS SLOWLY
SC 60
REF SC-505, FL-7
BG 4
FG SEQ-4
PAN STARS DEAD SLOW
SC 61
CB CCW
UL-61
BG 1
FG SEQ 5
PAN STARS DEAD SLOW
THE SHIP BLASTS ALONG, HIGH IN THE ATMOSPHERE OF MONGO'S NIGHT SKY.
TRACK IN CH PALE, LOOKING UP THRU CANOPY AT THE STARS.
13-0
12C


sc 62 W/O sc-60 bg 4
FG SEQ-4
PAN STARS DEAD SLOW
DALE
Which one is Earth's star?
sc CONT 2-0 bg
ZARKOV LOOKS UP..
BEGIN CONTINUOUS TRUCK-IN
2-0
sc CONT bg
ZARKOV
I believe --
(HE RAISES HAND & HOLDS)
FL-8
sc CONT bg
STARTS TO POINT FAST— AND IMMEDIATE CUT TO
NOTE: ADD ONE TUMBLING STAR... SHOULD BE MUCH BRIGHTER THAN THE REST.
sc 63 CLOUDS CL/UL-59 bg
that one.
DALE
It's so far away -- I wonder if we'll ever get home again?
5 SEQ-5
PAN STARS DEAD SLOW
CLOUD CL/UL OCCASIONALLY BLUR THRU sc.
sc 64 STK-103 UL59 bg 511
.025
FL-7
SLO CUT
FLASH
We'll get back to Earth one day.
sc CONT bg
I promise you that.
sc 65 STK-203 UL278 bg 65
WT SHIP BULLHEAD
FL 6
DALE
As long as we're together, Flash. It doesn't matter which planet we're on.
sc bg
(13)



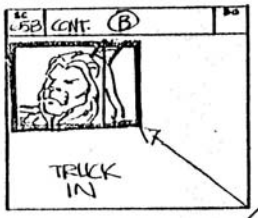
EXT. ARKOSIA SKY - DAY

The rocketship carrying Flash, Dale, Zarkov and Thun streaks through the sky.



INT. ROCKETSHIP

Flash at the controls. Thun is beside him.



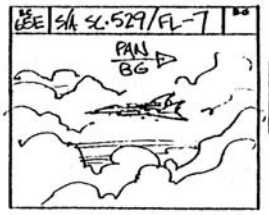
Thun looks worried

7-0

FLASH
You seem worried, Thun.

THUN
I'm always worried. It's the natural state of a lion man.

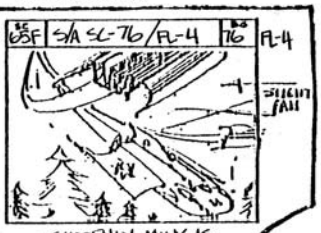
THUN (CONT):
(pause)
But right now I'm concerned about Ming. His robot fighters patrol this sector.



FLASH (OS)
So far we've seen nothing.

5-0

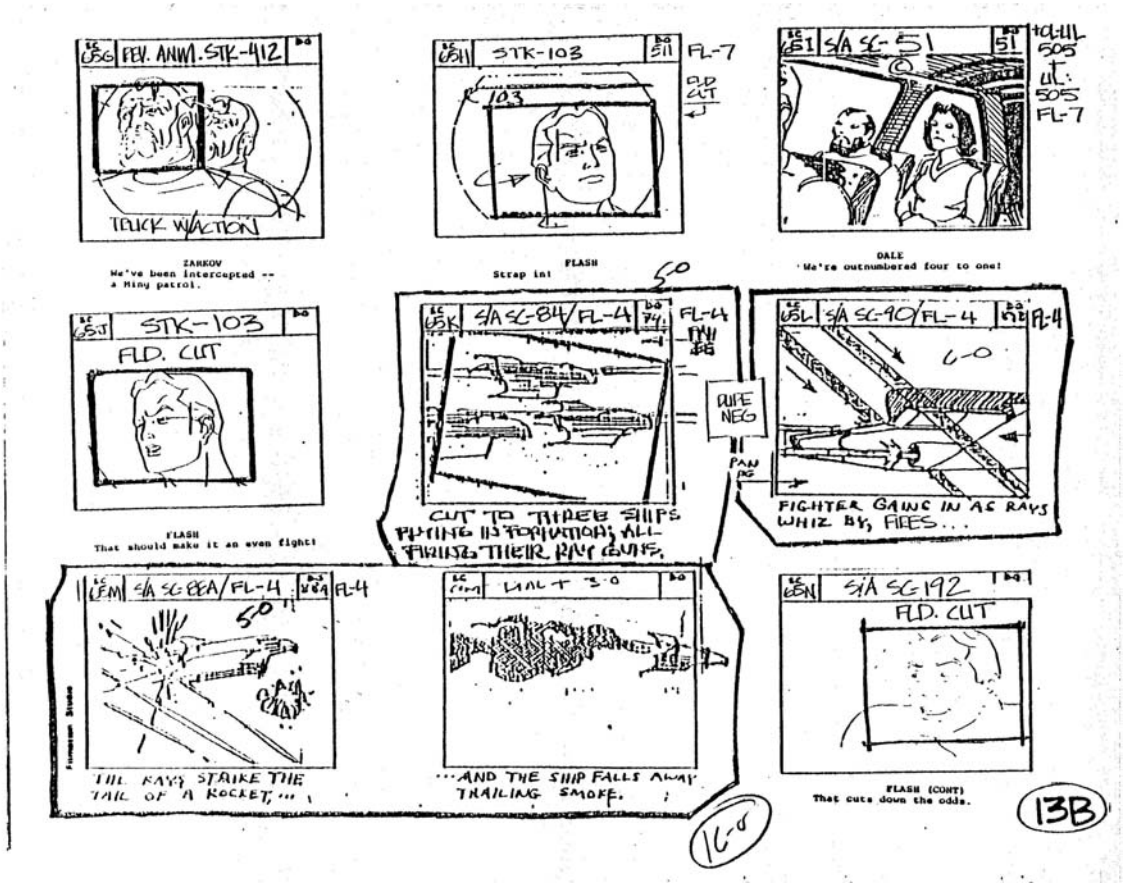
PIPE NEG

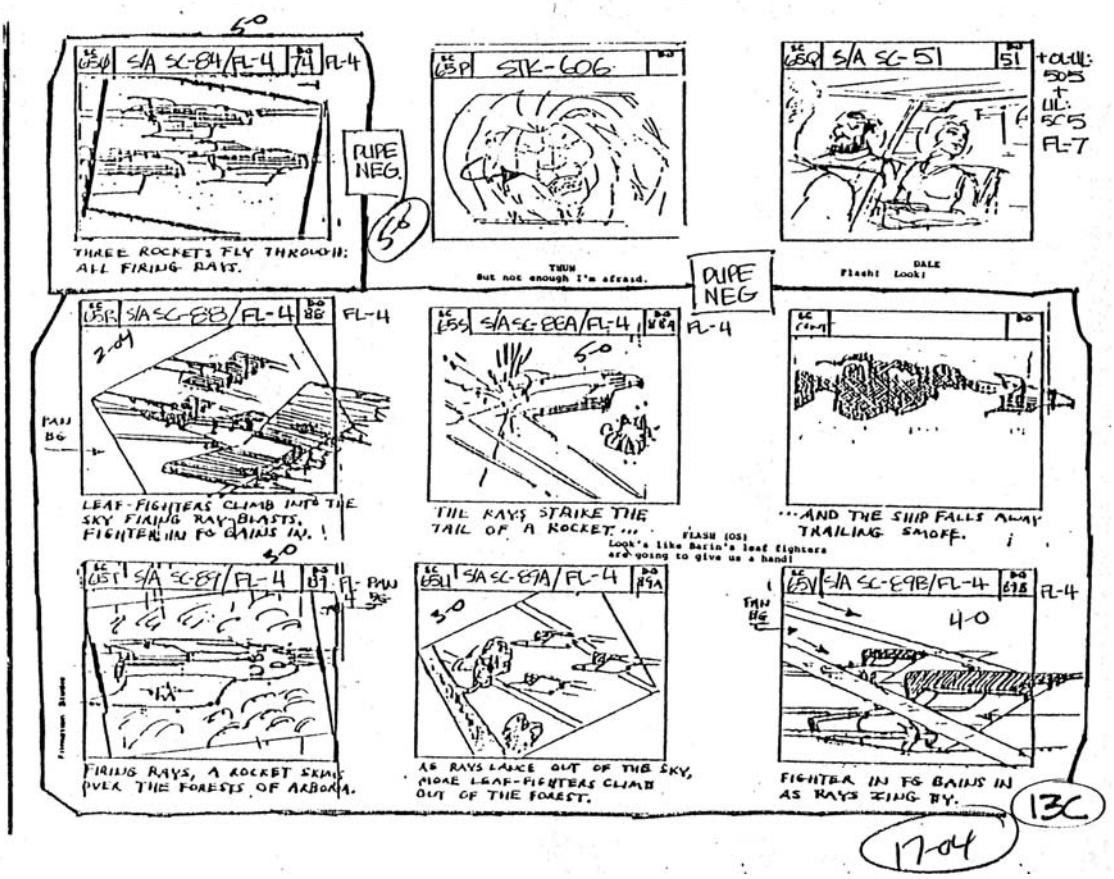


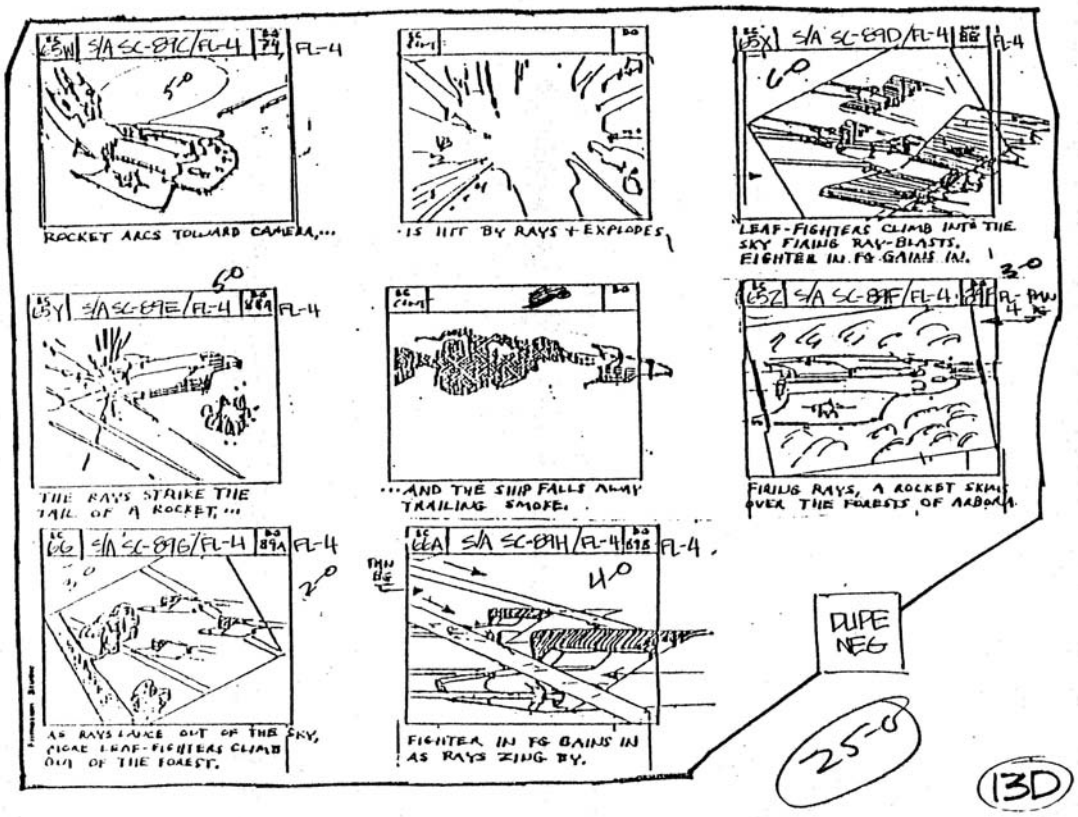
-SUDDENLY MING'S FIGHTERS ATTACK....

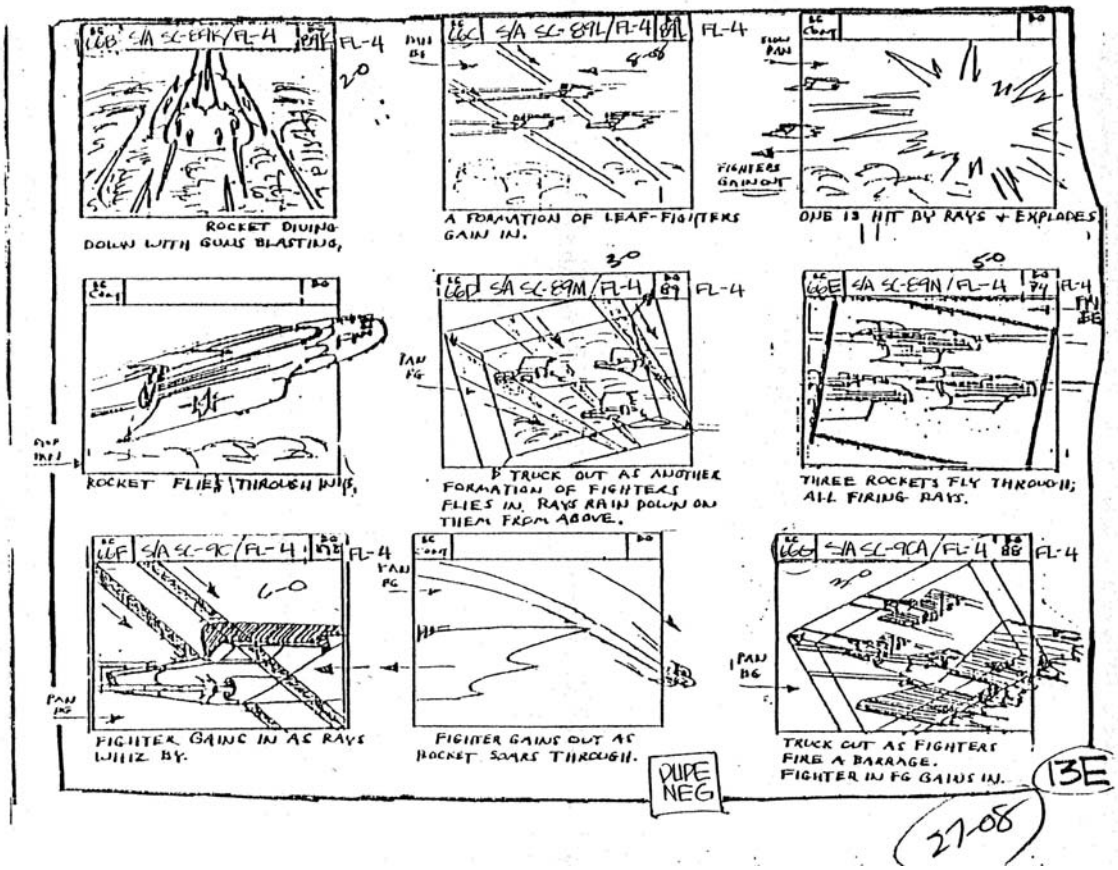
5-0

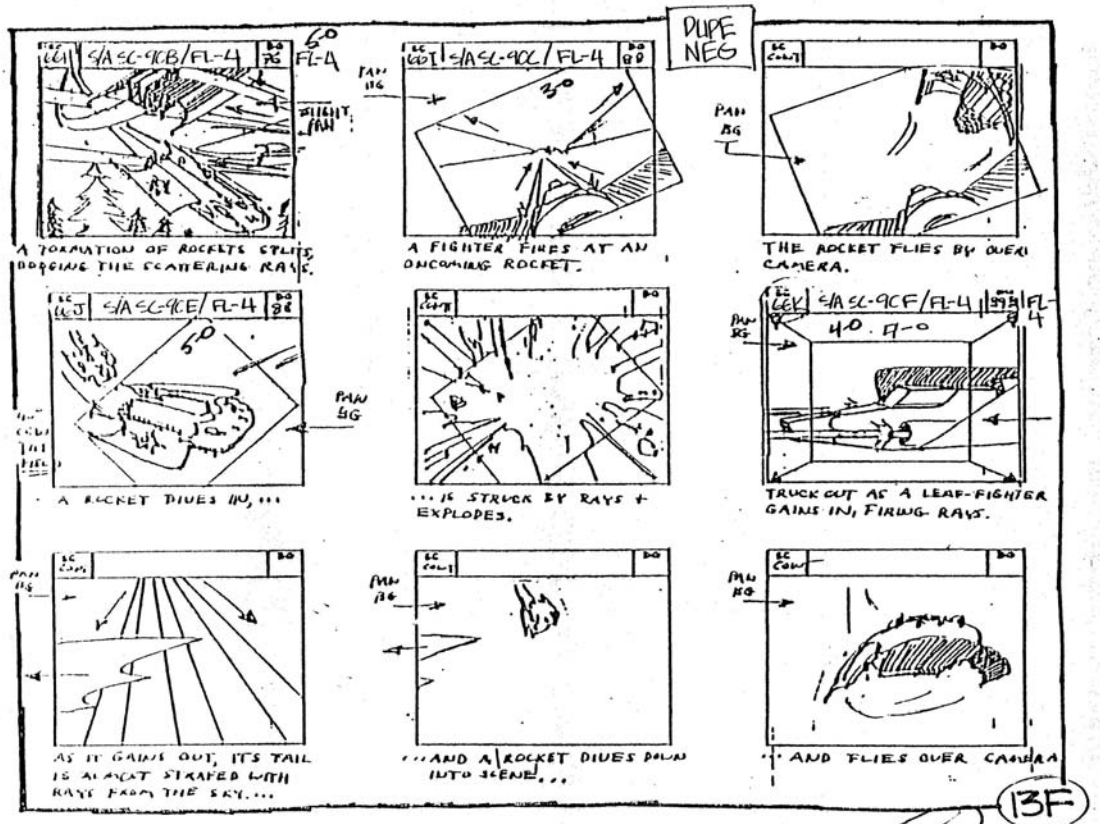
13A

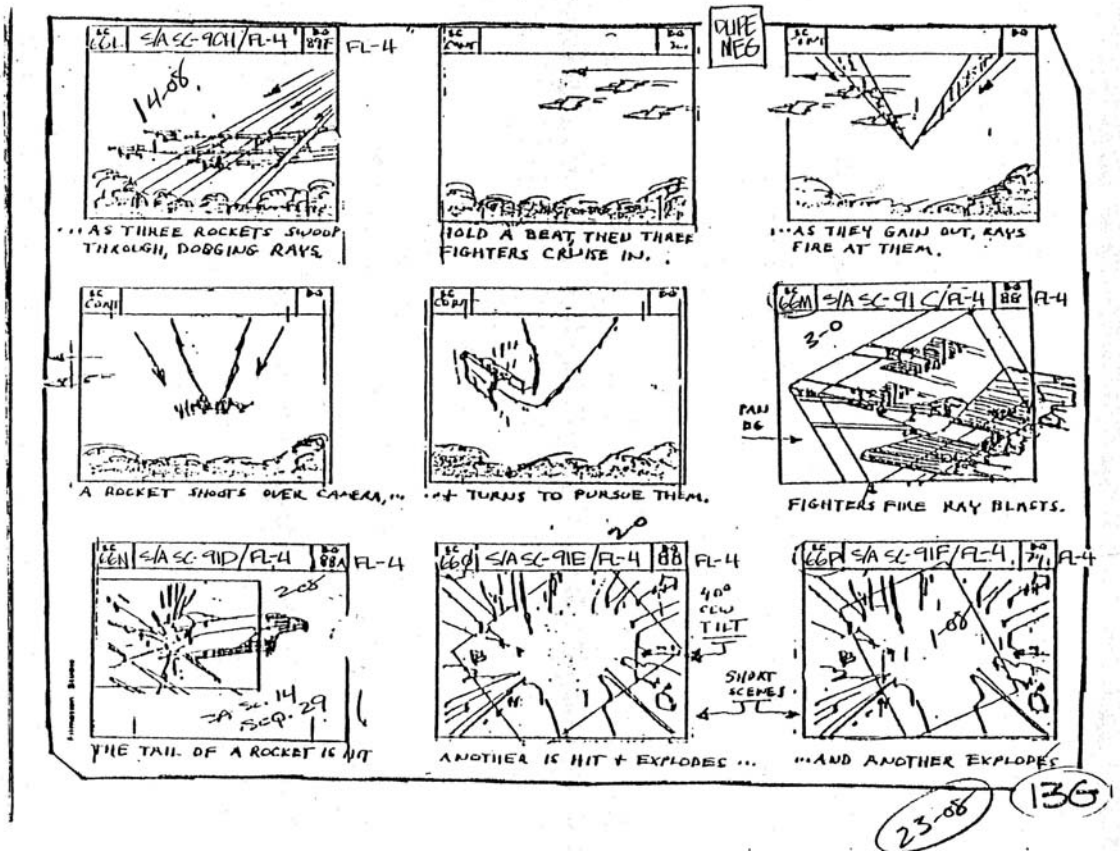

REV. ANIM. STK-412
TRUCK W/ACTION
ZARKOV
We've been intercepted -- a Hiny patrol.
STK-103
FL-7
O.D. CUT
FLASH
Strap in!
S/A SC-51
+CL-111 505 ut. 505 FL-7
DALE
We're outnumbered four to one!
STK-103
FLD. CUT
FLASH
That should make it an even fight!
S/A SC-84/FL-4
FL-4
PAN
CUT TO THREE SHIPS FLYING IN FORMATION; ALL FIRING THEIR RAY GUNS.
RUFE NEG
PAN
S/A SC-90/FL-4
FL-4
FIGHTER GAINS IN AS RAYS WHIZ BY, FIRES...
S/A SC 88A/FL-4
FL-4
THE RAYS STRIKE THE TAIL OF A ROCKET, ...
HALT 3-0
...AND THE SHIP FALLS AWAY TRAILING SMOKE.
S/A SC 192
FLD. CUT
FLASH (CONT)
That cuts down the odds.
16-0
13B

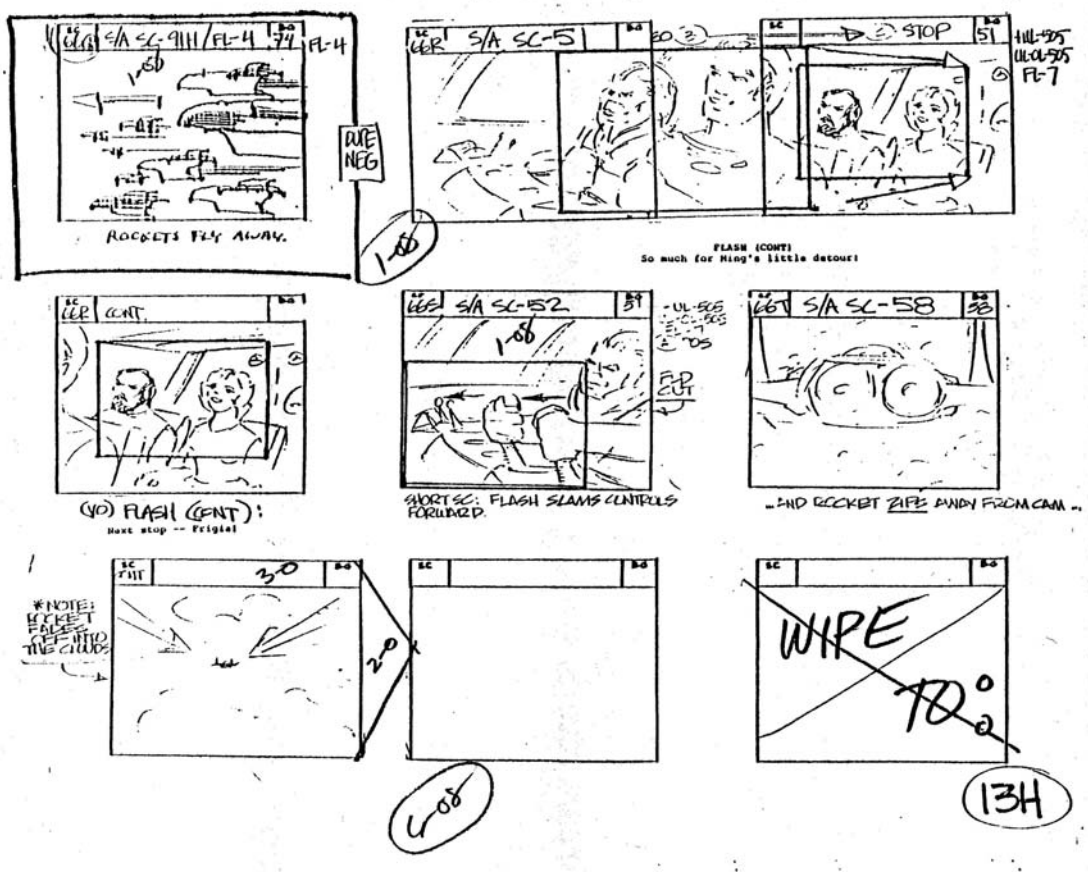

5.0
S/A SC-84/FL-4
FL-4
THREE ROCKETS FLY THROUGH: ALL FIRING RAYS.
DUPE NEG.
5.0
STK-606
THUN
But not enough I'm afraid.
DUPE NEG
S/A SC-51
+ OLIVE: 505 + LIL: 505 FL-7
DALE
Flash! Look!
S/A SC-88/FL-4
FL-4
PAN BG
2.04
LEAF-FIGHTERS CLIMB INTO THE SKY FIRING RAY-BLASTS. FIGHTER IN FG GAINS IN.
S/A SC-88A/FL-4
FL-4
5.0
TIL RAYS STRIKE THE TAIL OF A ROCKET...
FLASH (OS)
Look's like Bartis's leaf fighters are going to give us a hand!
...AND THE SHIP FALLS AWAY TRAILING SMOKE.
S/A SC-87/FL-4
FL-PAN BG
5.0
FIRING RAYS, A ROCKET SKIMS OVER THE FORESTS OF ARBORIA.
S/A SC-87A/FL-4
5.0
AS RAYS LANCE OUT OF THE SKY, MORE LEAF-FIGHTERS CLIMB OUT OF THE FOREST.
S/A SC-87B/FL-4
FL-4
PAN BG
4.0
FIGHTER IN FG GAINS IN AS RAYS ZING BY.
13C
17-04

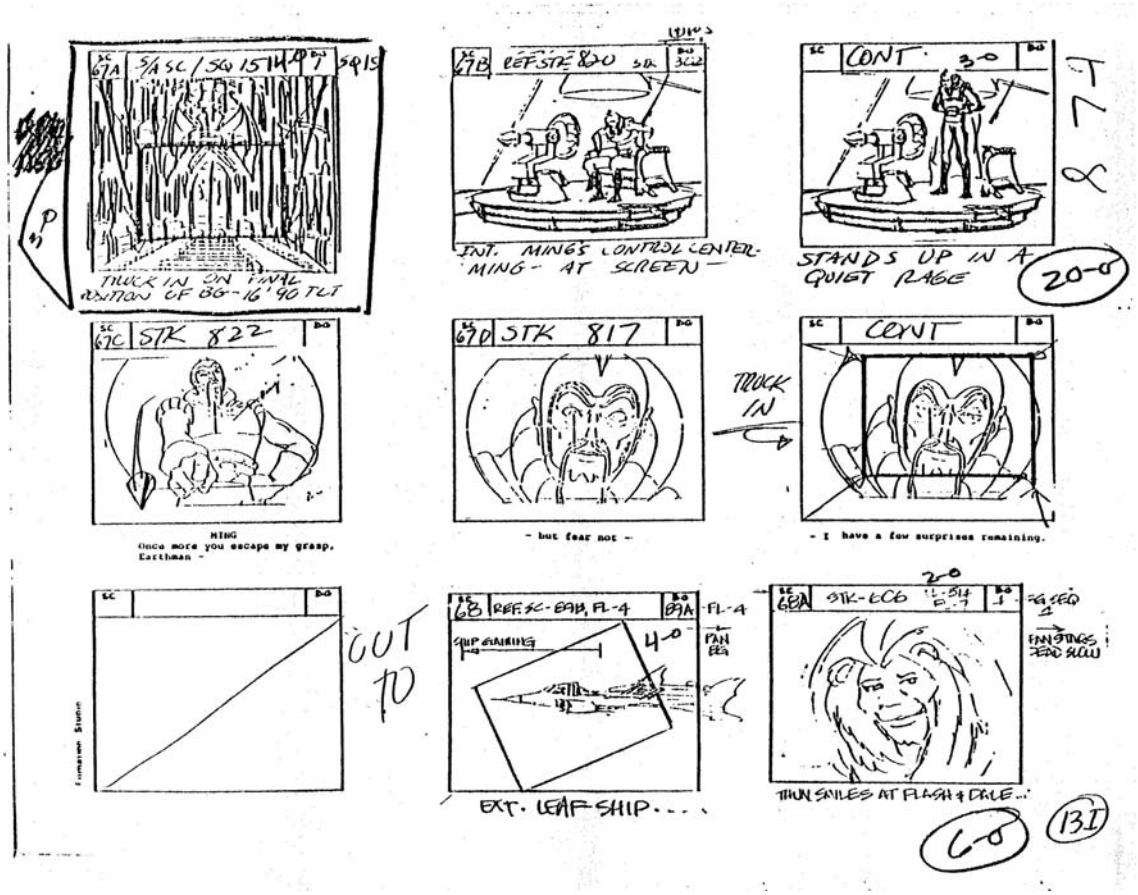

SC 63W S/A SC-89C/FL-4 BG 74 FL-4
5-0
ROCKET ARCS TOWARD CAMERA,...
...IS HIT BY RAYS + EXPLODES
SC 63X S/A SC-89D/FL-4 BG 88 FL-4
6-0
LEAF-FIGHTERS CLIMB INTO THE SKY FIRING RAY-BLASTS. FIGHTER IN FG GAINS IN.
SC 63Y S/A SC-89E/FL-4 BG 889 FL-4
6-0
THE RAYS STRIKE THE TAIL OF A ROCKET, ...
...AND THE SHIP FALLS AWAY TRAILING SMOKE.
SC 63Z S/A SC-89F/FL-4 BG 89F FL-PAN 4
3-0
FIRING RAYS, A ROCKET SKIMS OVER THE FORESTS OF AABOA 4.
SC 66 S/A SC-89G/FL-4 BG 89A FL-4
2-0
AS RAYS LANCE OUT OF THE SKY, FIGHTER LEAF-FIGHTERS CLIMB OUT OF THE FOREST.
SC 66A S/A SC-89H/FL-4 BG 89B FL-4
THIN BG
4-0
FIGHTER IN FG GAINS IN AS RAYS ZING BY.
DUPE NEG
25-0
13D

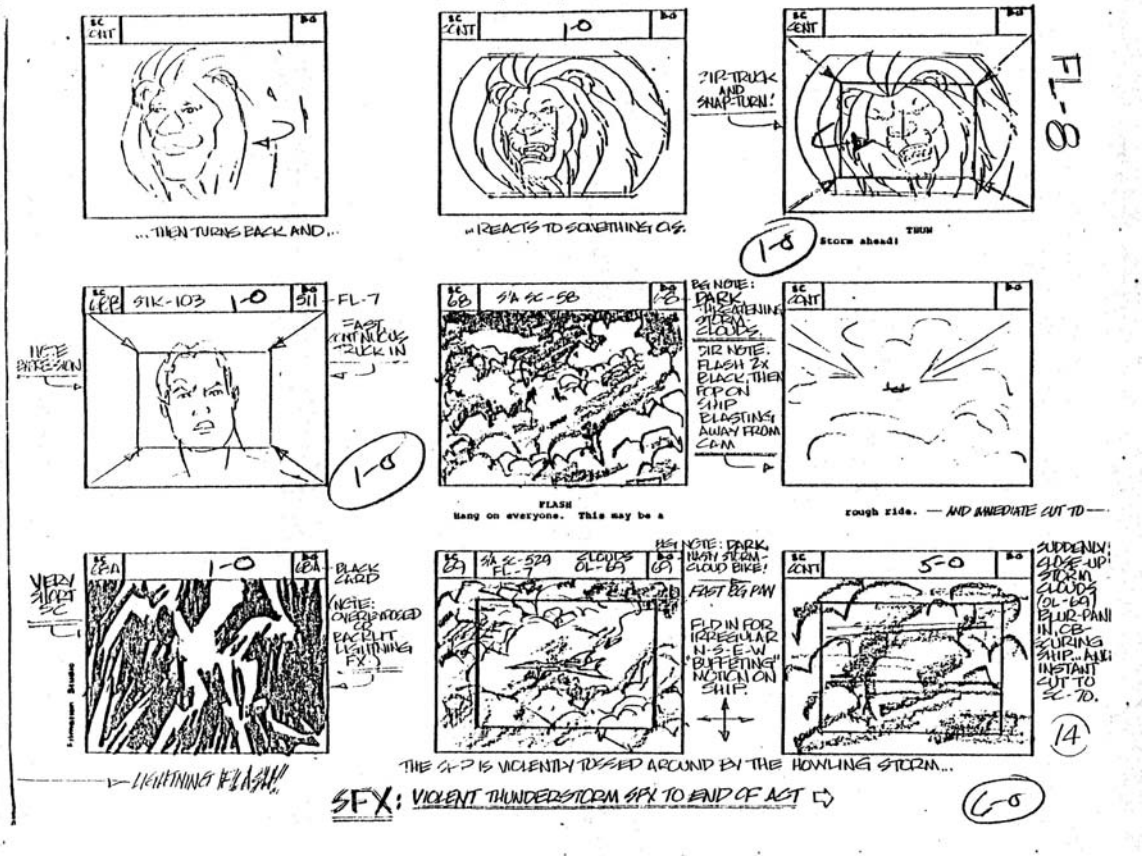

ROCKET DIVING DOWN WITH GUNS BLASTING.
A FORMATION OF LEAF-FIGHTERS GAIN IN.
ONE IS HIT BY RAYS + EXPLODES
ROCKET FLIES THROUGH WIPE.
TRUCK OUT AS ANOTHER FORMATION OF FIGHTERS FLIES IN. RAYS RAIN DOWN ON THEM FROM ABOVE.
THREE ROCKETS FLY THROUGH; ALL FIRING RAYS.
FIGHTER GAINS IN AS RAYS WHIZ BY.
FIGHTER GAINS OUT AS ROCKET SOARS THROUGH.
TRUCK OUT AS FIGHTERS FIRE A BARRAGE. FIGHTER IN FG GAINS IN.
DUPE NEG
13E
27-08

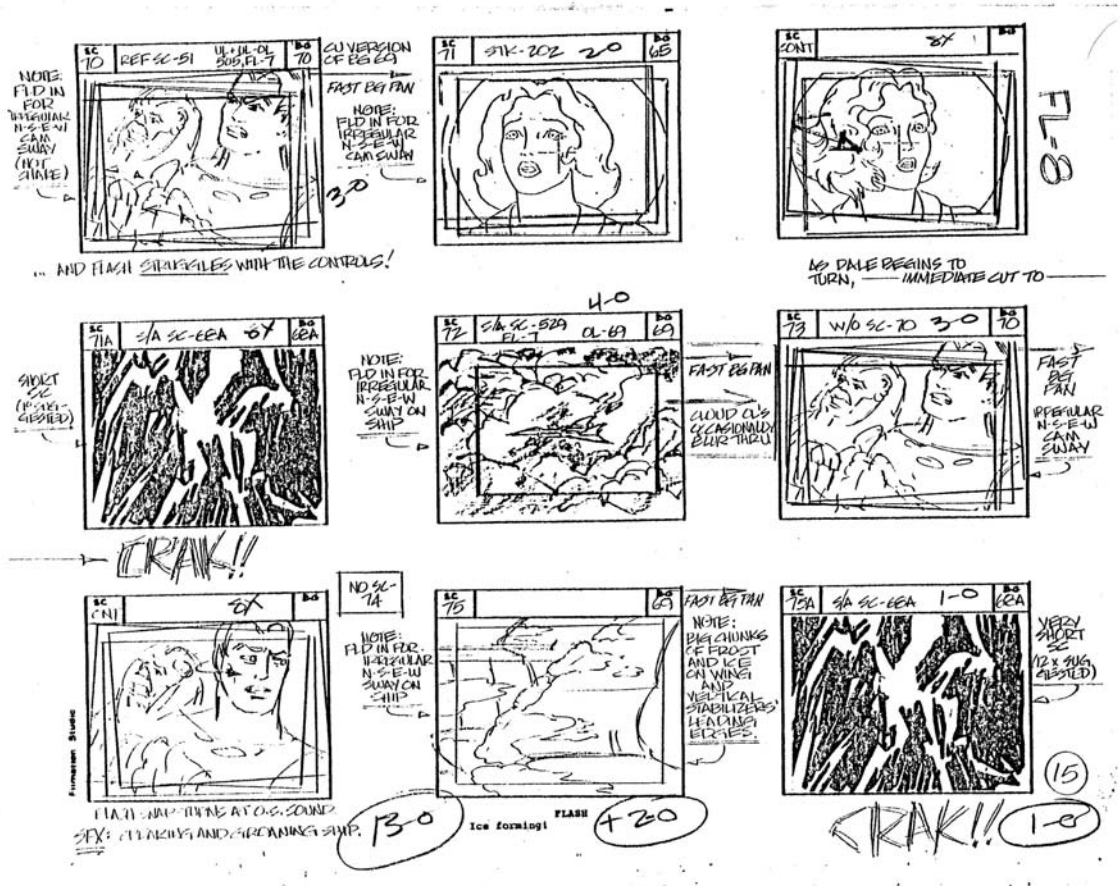

DUPE NEG
SA SC-9CB/FL-4
FL-4
PAN BG
A FORMATION OF ROCKETS STILL DODGING THE SCATTERING RAYS.
SA SC-9CC/FL-4
A FIGHTER FIRES AT AN ONCOMING ROCKET.
THE ROCKET FLIES BY OVER CAMERA.
SA SC-9CE/FL-4
A ROCKET DIVES IN, ...
... IS STRUCK BY RAYS + EXPLODES.
SA SC-9CF/FL-4
TRUCK OUT AS A LEAF-FIGHTER GAINS IN, FIRING RAYS.
AS IT GAINS OUT, ITS TAIL IS ALMOST STRAFED WITH RAYS FROM THE SKY. ...
... AND A ROCKET DIVES PAN INTO SCENE, ...
... AND FLIES OVER CAMERA
13F
17-6

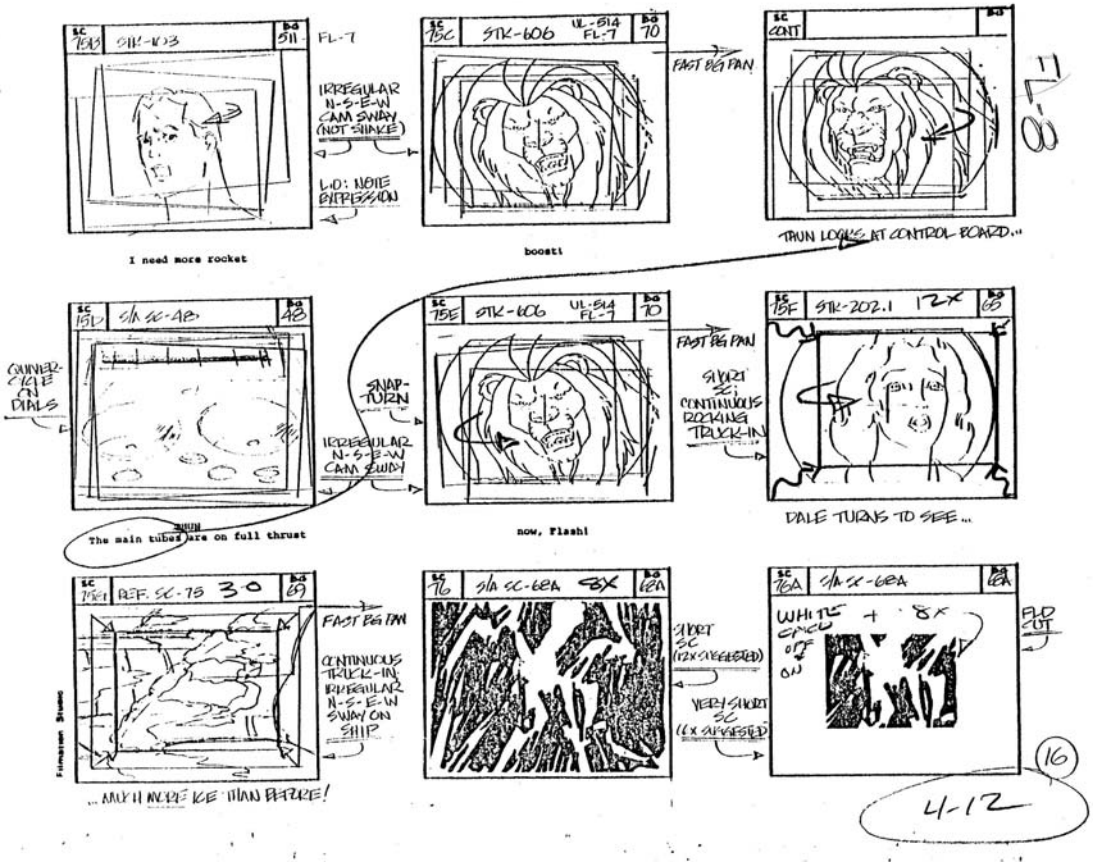

DUPE NEG
FL-4
14-06
...AS THREE ROCKETS SWOOP THROUGH, DODGING RAYS.
HOLD A BEAT, THEN THREE FIGHTERS CRUISE IN.
...AS THEY GAIN OUT, RAYS FIRE AT THEM.
A ROCKET SHOOTS OVER CAMERA,...
...& TURNS TO PURSUE THEM.
3-0
PAN DG
FIGHTERS FIRE RAY BLASTS.
2-05
sc. 14 scp. 29
THE TAIL OF A ROCKET IS HIT
2-0
40° CCW TILT
SHORT SCENES
ANOTHER IS HIT & EXPLODES...
...AND ANOTHER EXPLODES
23-06
136

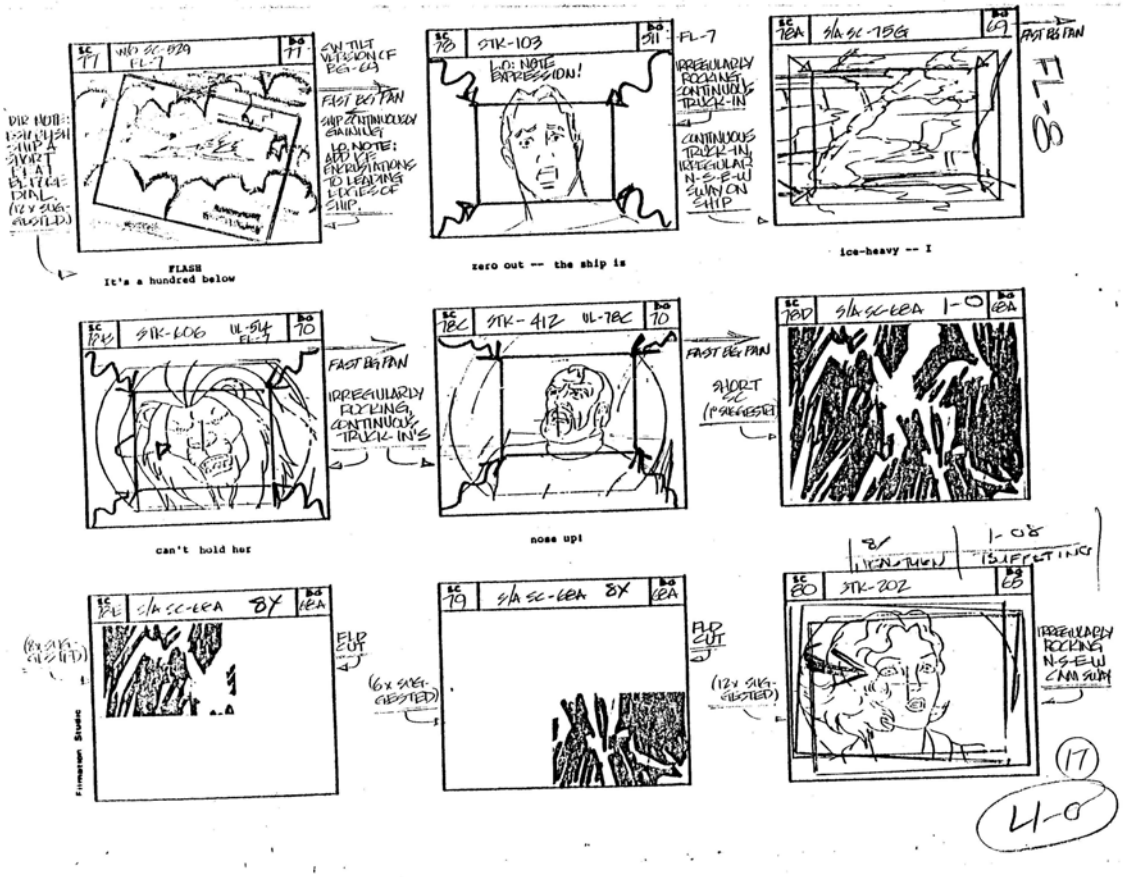

S/A SC-9111/FL-4
FL-4
ROCKETS FLY AWAY.
DUE NEG
1-00
S/A SC-5
STOP
FLASH (CONT)
So much for Ming's little detour!
HLL-505
ULCL-505
FL-7
CONT.
(VO) FLASH (CONT):
Next stop -- Frigia!
S/A SC-52
-UL-505
FLR CUT
SHORT SC: FLASH SLAMS CONTROLS FORWARD
S/A SC-58
-AND ROCKET ZIPS AWAY FROM CAM-
*NOTE: ROCKET FADES OFF INTO THE CLOUDS
CUT
30
WIPE
13H

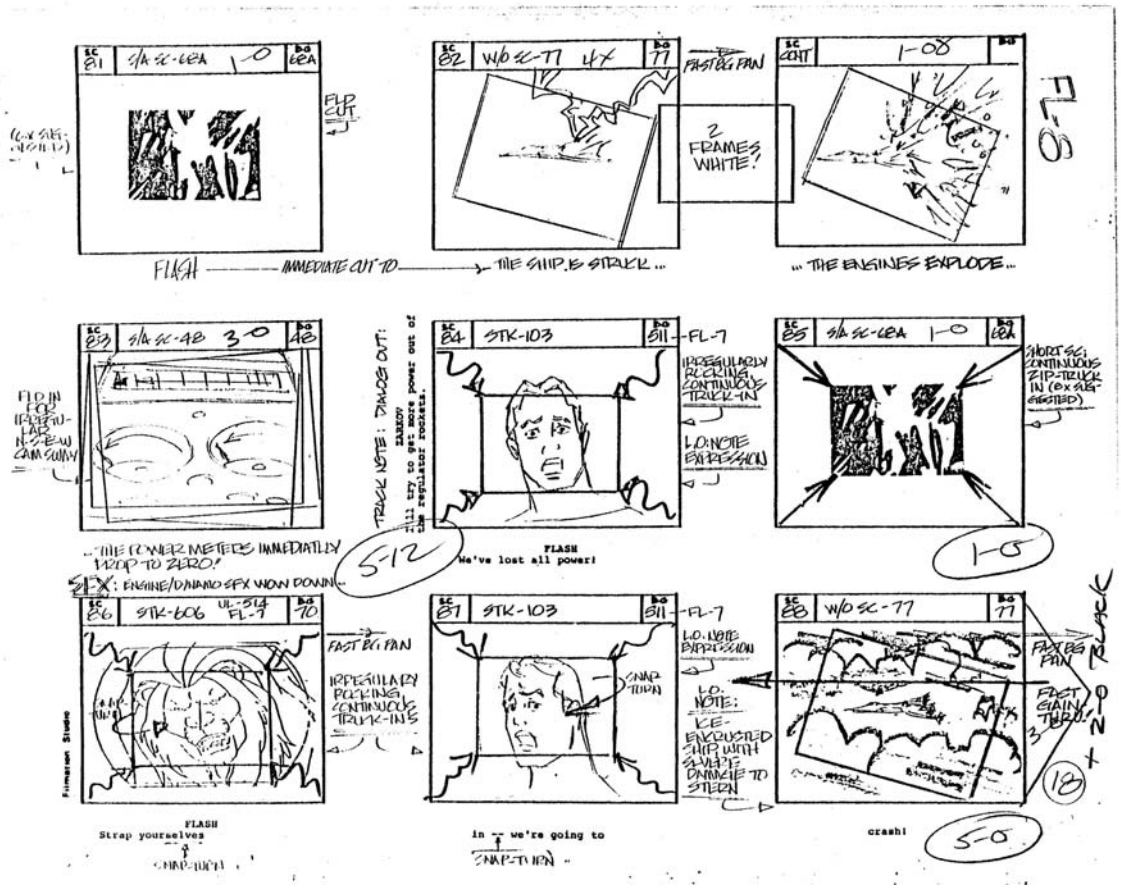

67A
5/A SC/SQ 15 14 9 7
SQ 15
TRUCK IN ON FINAL POSITION OF BG-16' 90 TILT
67B
REF STK 820
INT. MING'S CONTROL CENTER- MING - AT SCREEN -
CONT
3-0
STANDS UP IN A QUIET RAGE
20-0
67C
STK 822
MING
Once more you escape my grasp, Earthman -
67D
STK 817
- but fear not -
TRUCK IN
CONT
- I have a few surprises remaining.
OUT TO
68
REF SC-69B, FL-4
69A
FL-4
SHIP GLIDING
4-0
PAN RT
EXT. LEAF-SHIP....
69A
STK-EC6
2-0
FG SEQ
FAN STOPS ZOOM SLOW
THUN SMILES AT FLASH & DALE...
6-0
13I

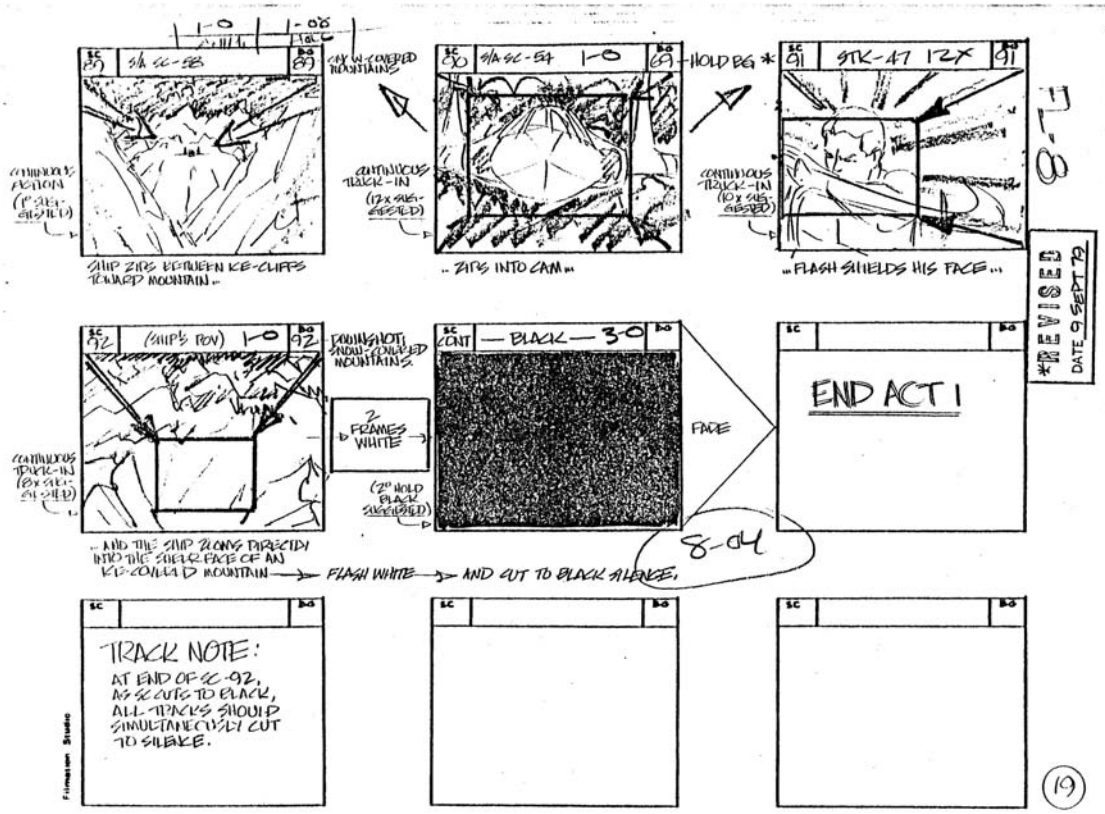

...THEN TURNS BACK AND...
...REACTS TO SOMETHING O.S.
AIR-TRUCK AND SNAP-TURN!
THUN
Storm ahead!
FL-8
1-0
SHK-103
1-0
FL-7
FAST DYNAMIC TRUCK IN
NICE EXPRESSION
SA SC-58
BG NOTE: DARK THICKENING STORM CLOUDS
AIR NOTE: FLASH 2x BLACK, THEN POP ON SHIP BLASTING AWAY FROM CAM
FLASH
Hang on everyone. This may be a
rough ride. — AND IMMEDIATE CUT TO —
1-0
BLACK CARD
VERY ALERT SC
NOTE: OVEREXPOSED BG BACKLIT LIGHTNING FX)
SA SC-59 CLOUDS OL-69 FL-7
NOTE: DARK, MEAN STORM-CLOUD BIKE!
FAST BG PAN
FLD IN FOR IRREGULAR N-S-E-W 'BUFFETING' MOTION ON SHIP.
5-0
SUDDENLY! CLOSE-UP STORM CLOUDS (OL-69) BLUR-PANNING, OBSCURING SHIP. AND INSTANT CUT TO SC-70.
14
LIGHTNING FLASH!!
THE S-7 IS VIOLENTLY TOSSED AROUND BY THE HOWLING STORM...
SFX: VIOLENT THUNDERSTORM SFX TO END OF ACT
6-0

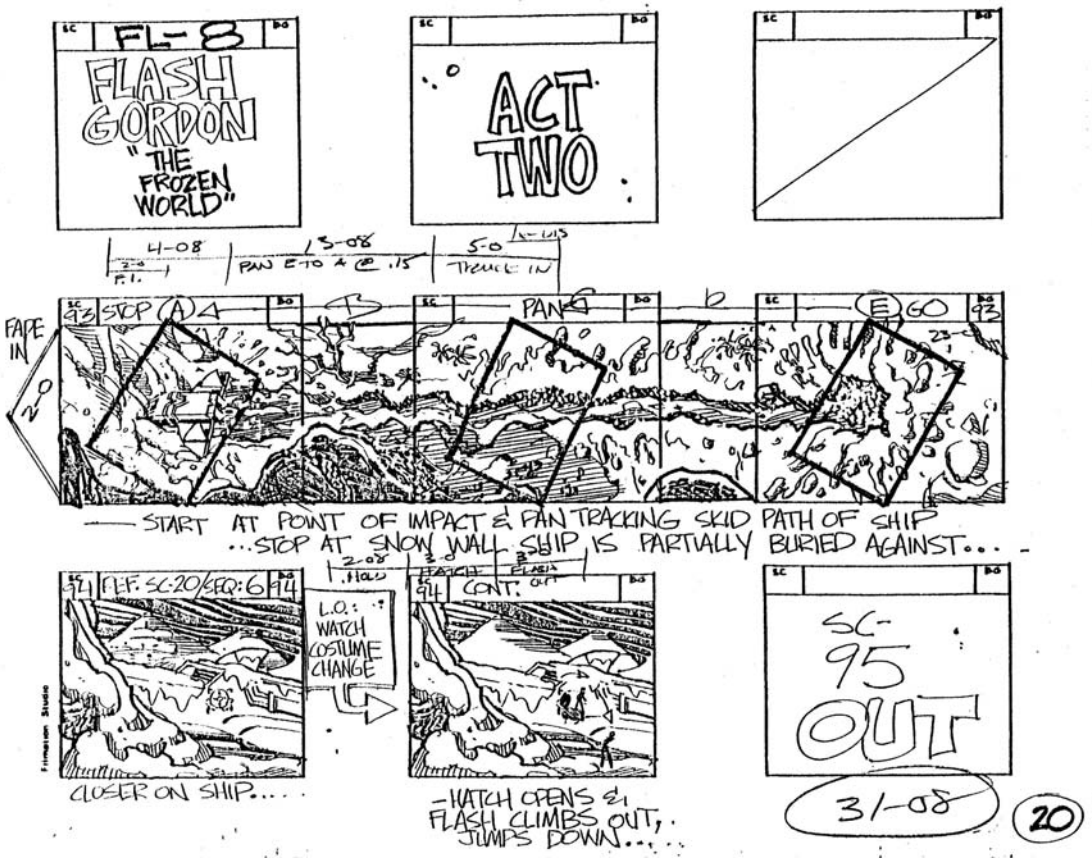

NOTE: FLD IN FOR IRREGULAR N-S-E-W CAM SWAY (NOT SHAKE)
REF SC-51
CU VERSION OF EG EQ
FAST EG PAN
NOTE: FLD IN FOR IRREGULAR N-S-E-W CAM SWAY
3-0
... AND FLASH STRUGGLES WITH THE CONTROLS!
STK-202
2-0
FL-8
AS DALE BEGINS TO TURN, —— IMMEDIATE CUT TO ——
4-0
SHORT SC (12 x SUG. GESTED)
S/A SC-EEA
NOTE: FLD IN FOR IRREGULAR N-S-E-W SWAY ON SHIP
S/A SC-529 FL-7
FAST EG PAN
CLOUD CU'S OCCASIONALLY BLUR THRU
W/O SC-70
3-0
FAST EG PAN
IRREGULAR N-S-E-W CAM SWAY
CRAK!!
NO SC-74
NOTE: FLD IN FOR IRREGULAR N-S-E-W SWAY ON SHIP
FAST EG PAN
NOTE: BIG CHUNKS OF FROST AND ICE ON WING AND VERTICAL STABILIZERS' LEADING EDGES.
S/A SC-EEA
1-0
VERY SHORT SC (12 x SUG. GESTED)
15
MAIN CAMP TUNE AT O.S. SOUND
SFX: CRACKING AND GROANING SHIP.
13-0
Ice forming!
FLASH
+20
CRAK!!
1-0
Funnyman Studio

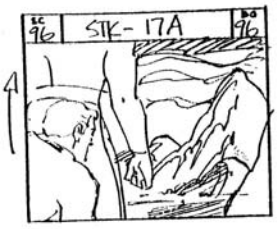

SC 75B STK-603 BG 511
FL-7
IRREGULAR N-S-E-W CAM SWAY (NOT SHAKE)
L/D: NOTE EXPRESSION
I need more rocket
SC 75C STK-606 UL-514 FL-7 BG 70
boost!
FAST BG PAN
SC CONT BG
TRUN LOOKS AT CONTROL BOARD...
SC 75D STK SC-48 BG 48
CONVER-SATE ON DIALS
The main tubes are on full thrust
SNAP-TURN
IRREGULAR N-S-E-W CAM SWAY
SC 75E STK-606 UL-514 FL-7 BG 70
now, Flash!
FAST BG PAN
SHORT SC; CONTINUOUS ROCKING TRUCK-IN
SC 75F STK-202.1 12X BG 65
DALE TURNS TO SEE...
SC 75G REF. SC-75 3-0 BG 69
FAST BG PAN
CONTINUOUS TRUCK-IN IRREGULAR N-S-E-W SWAY ON SHIP
...AND IT MAKE ME MAN FREEZE!
SC 76 STK SC-68A 8X BG 68A
SHORT SC (12X SUGGESTED)
VERY SHORT SC (16X SUGGESTED)
SC 76A STK SC-68A BG 68A
WHITE SMCU OFF ON
8X
FLD CUT
16
4-12


FLASH
It's a hundred below
zero out -- the ship is
ice-heavy -- I
can't hold her
nose up!
Firmament Studios


SC 81 s/a sc-62A 1-0 BG 62A
FLIP CUT
FLASH
IMMEDIATE CUT TO
THE SHIP IS STRUCK...
SC 82 W/O SC-77 4X BG 77
FAST BG PAN
2 FRAMES WHITE!
SC CONT 1-08 BG
"...THE ENGINES EXPLODE..."
SC 83 s/a sc-48 3-0 BG 48
FLIP IN FOR IRREGULAR HAND-HELD CAM SWAY
"...THE POWER METERS IMMEDIATELY DROP TO ZERO!"
SFX: ENGINE/DYNAMO SFX WIND DOWN...
TRACK NOTE: DAVOS OUT: ZAKKOV still try to get more power out of the regulator rockets.
SC 84 STK-103 BG 511 FL-7
IRREGULARLY ROCKING, CONTINUOUS TRUCK-IN
L.O. NOTE EXPRESSION
FLASH
We've lost all power!
5-12
SC 85 s/a sc-62A 1-0 BG 62A
SHORT SS; CONTINUOUS ZIP-TRUCK IN (ex SLEDGEHEAD)
1-0
SC 86 STK-606 UL-514 FL-7 BG 70
FAST BG PAN
IRREGULARLY ROCKING, CONTINUOUS TRUCK-INS
Fumeron Studio
FLASH
Strap yourselves
SNAP-TURN!
SC 87 STK-103 BG 511 FL-7
L.O. NOTE EXPRESSION
SNAP TURN
L.O. NOTE: RE-ENERGIZED SHIP WITH SLIGHT DAMAGE TO STERN
In — we're going to
SNAP-TURN —
SC 88 W/O SC-77 BG 77
FAST BG PAN
FAST GAINY TURN
FLASH
crash!
5-0
18


SC 89 S/A SC-58 1-0 89
SHIP ZIPS BETWEEN ICE-CLIFFS TOWARD MOUNTAIN
SC 90 S/A SC-54 1-0 90
.. ZIPS INTO CAM ..
SC 91 STK-47 12X 91
.. FLASH SHIELDS HIS FACE ...
SC 92 (SHIP'S POV) 1-0 92
.. AND THE SHIP ZOOMS DIRECTLY INTO THE SHEER FACE OF AN ICE-COVERED MOUNTAIN
2 FRAMES WHITE
FLASH WHITE
SC CONT — BLACK — 3-0
AND CUT TO BLACK SILENCE.
END ACT I
TRACK NOTE:
AT END OF SC-92, AS SC CUTS TO BLACK, ALL TRACKS SHOULD SIMULTANEOUSLY CUT TO SILENCE.
*REVISED DATE 9 SEPT 72
8-04
8-17
Filmation Studio
19


FL-8
FLASH GORDON
"THE FROZEN WORLD"
ACT TWO
4-08
2-0 F.I.
15-08
PAN E-TO A @ .15
5-0
TRUCK IN
FADE IN
2-0
START AT POINT OF IMPACT & PAN TRACKING SKID PATH OF SHIP
...STOP AT SNOW WALL SHIP IS PARTIALLY BURIED AGAINST...
2-08
1.11 sec
REACH FLASH
L.O.: WATCH COSTUME CHANGE
CLOSER ON SHIP....
-HATCH OPENS & FLASH CLIMBS OUT, JUMPS DOWN....
SC- 95 OUT
3/-08
20



FLASH RISES UP

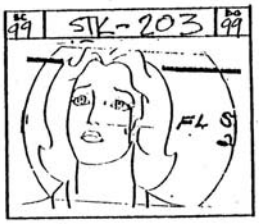
(V.O.) THUN
Anyone known where in Mongo

THUN (CONT) We are?

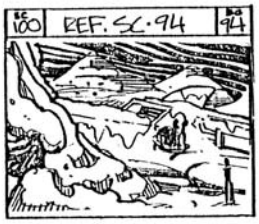
ZARKOV
There wasn't time to get

ZARKOV (CONT):
coordinates before we crashed.

ZARKOV (CONT):
All I'm sure of
is that we're somewhere in Frigia.



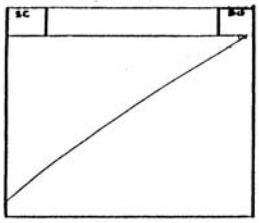
DALE
Wherever we are -- it's cold!



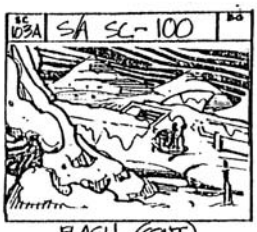
THUN
Any suggestions, Flash?

FLASH
(pointing)
I'm going to climb to the top of
that hill -- try to get our bearings.

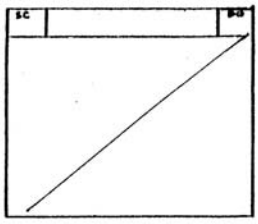
FLASH (CONT)
(to Zarkov)
Doc, you see if you can get any
life out of our communicator.

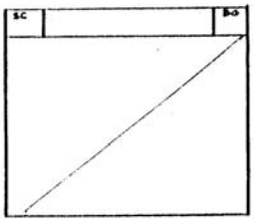


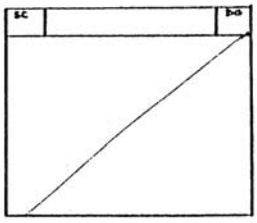
(VO) FLASH (CONT)
Dale, you and Thun see if there's anyway we'll ever get

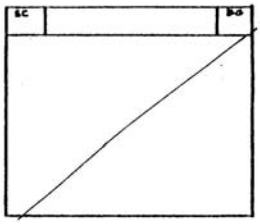


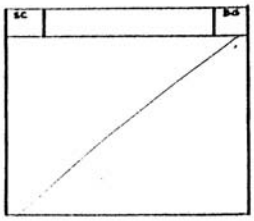
FLASH (CONT)
this rocketship
off the ground again.

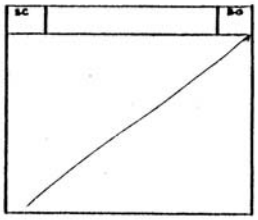


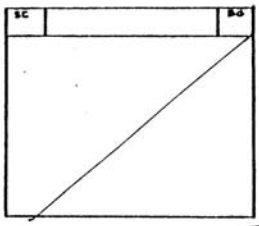






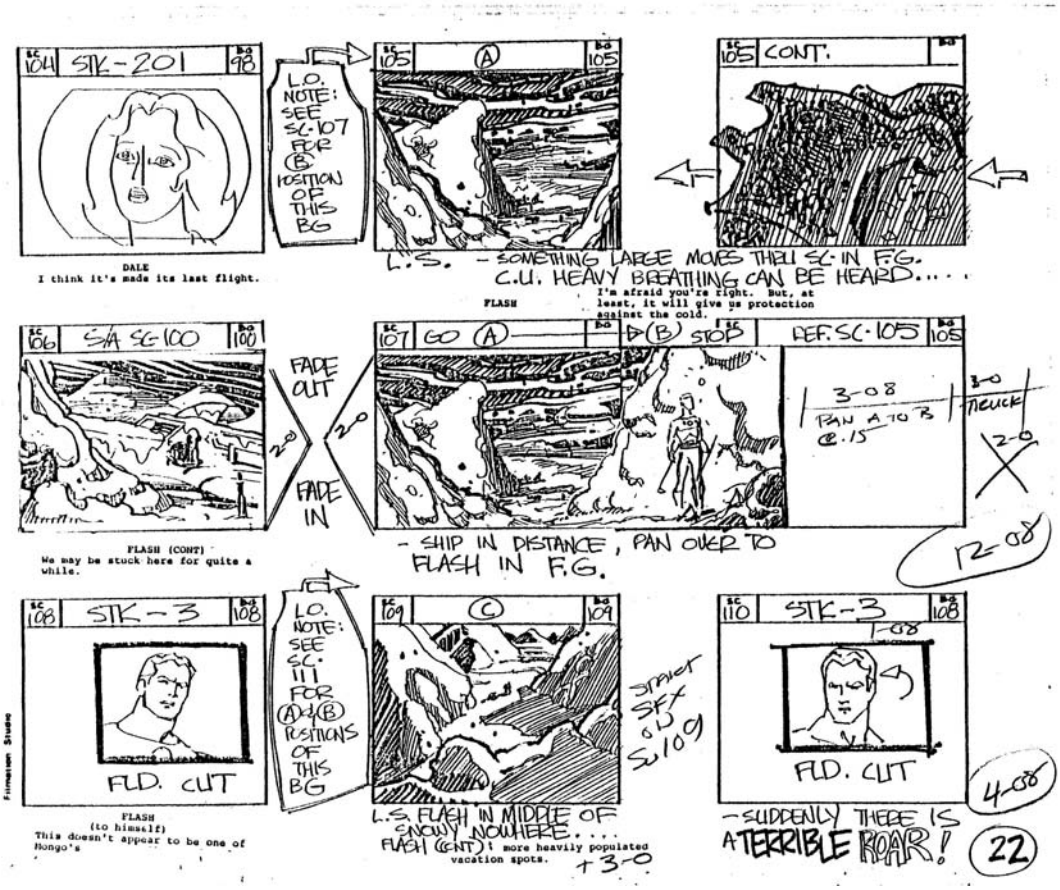


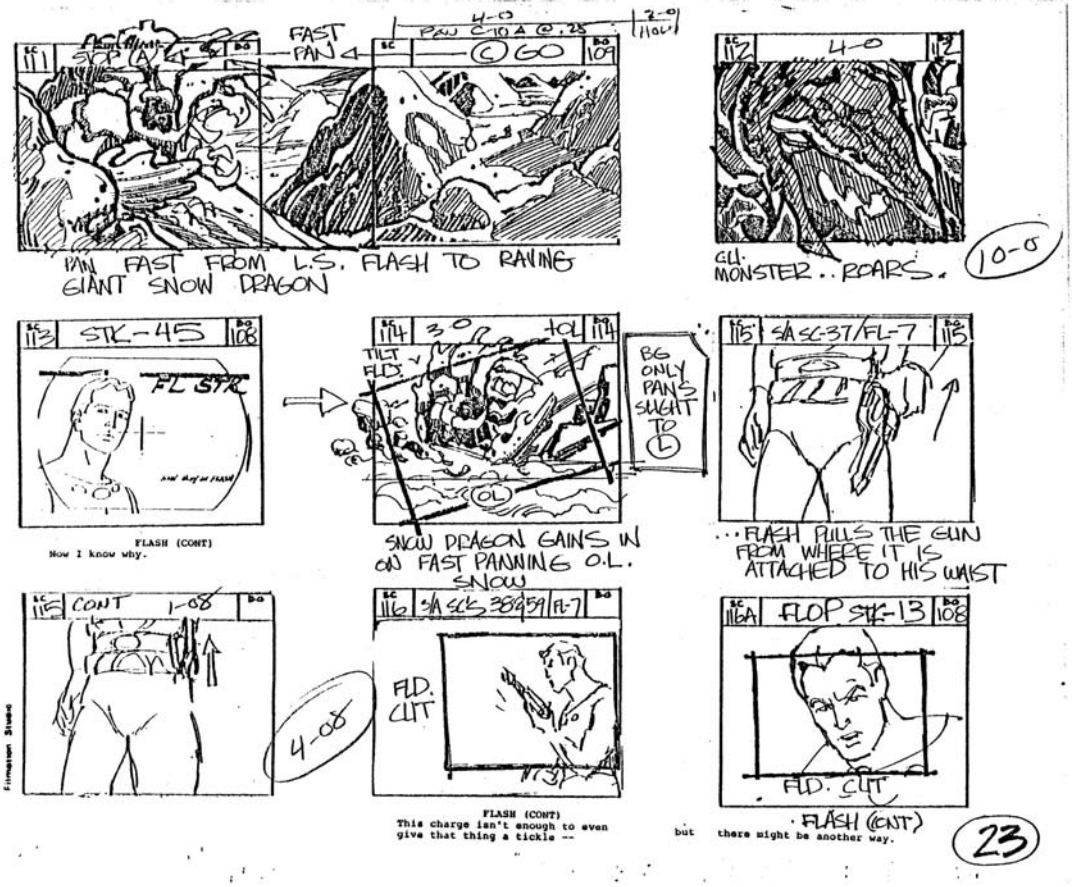


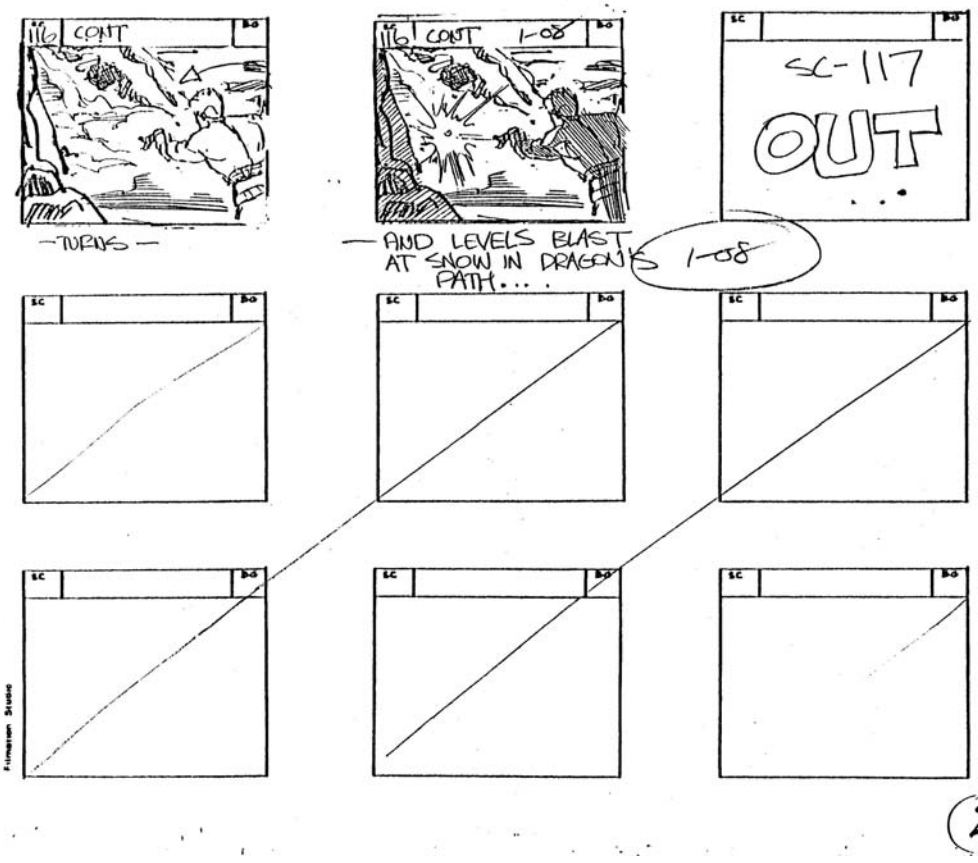


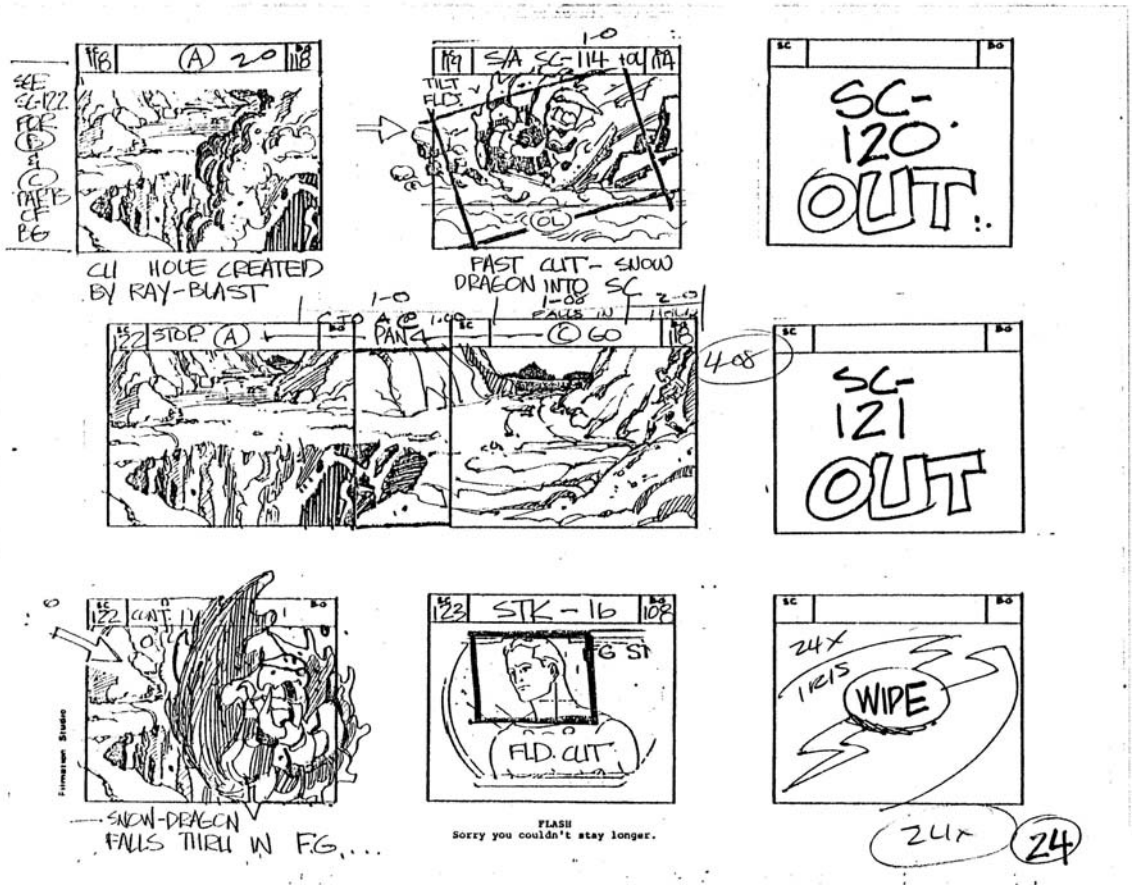
Filmation Studio

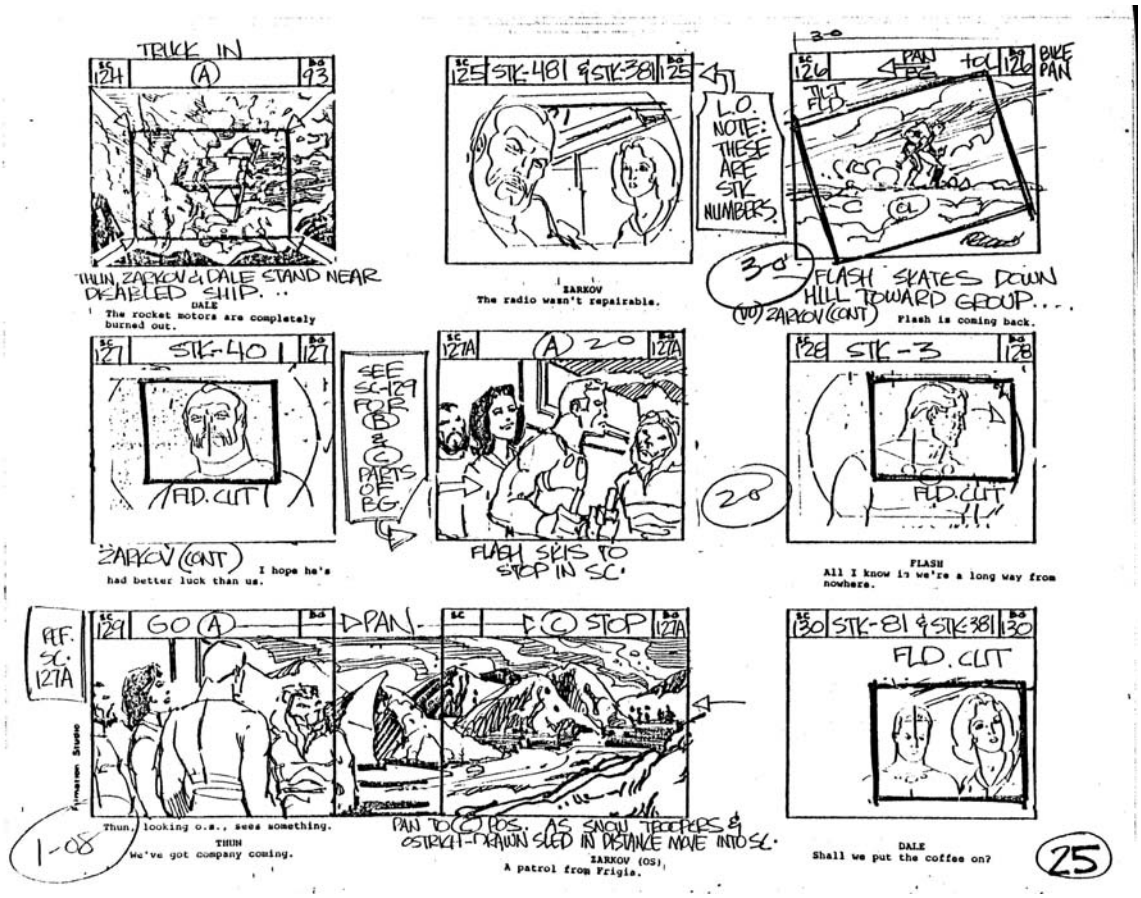
21A

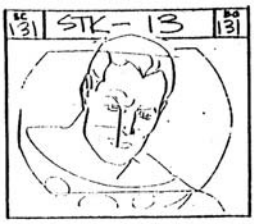

Sc 104 STK-201 Bd 98
DALE
I think it's made its last flight.
L.O. NOTE: SEE SC. 107 FOR (B) POSITION OF THIS BG
Sc 105 (A) Bd 105
L.S. - SOMETHING LARGE MOVES THRU SC. IN F.G.
C.U. HEAVY BREATHING CAN BE HEARD.....
Sc 105 CONT. Bd
FLASH
I'm afraid you're right. But, at least, it will give us protection against the cold.
Sc 106 S/A SC 100 Bd 100
FADE OUT
2-0
FADE IN
FLASH (CONT)
We may be stuck here for quite a while.
Sc 107 GO (A) Bd
(B) STOP Sc 15
REF. SC. 105 Bd 105
3-08
PAN A TO B
@ 15
3-0
TRUCK
2-0
- SHIP IN DISTANCE, PAN OVER TO FLASH IN F.G.
12-08
Sc 108 STK-3 Bd 108
FLD. CUT
FLASH
(to himself)
This doesn't appear to be one of Mongo's
L.O. NOTE: SEE SC. 111 FOR (A) & (B) POSITIONS OF THIS BG
Sc 109 (C) Bd 109
L.S. FLASH IN MIDDLE OF SNOWY NOWHERE....
FLASH (CONT) more heavily populated vacation spots.
+3-0
STARTER SFX ON SC 109
Sc 110 STK-3 Bd 108
T-08
FLD. CUT
4-08
- SUDDENLY THERE IS A TERRIBLE ROAR!
22
Filmation Studio


SC 111
SPLAT
FAST PAN
4-0
PAN C-10 A @ .25
2-0
SC 109
GO
BG 109
PAN FAST FROM L.S. FLASH TO RAVING GIANT SNOW DRAGON
SC 112
4-0
BG 112
CU. MONSTER.. ROARS.
10-0
SC 113
STK-45
BG 108
FL STK
FLASH (CONT)
Now I know why.
SC 114
3-0
+OL
BG 114
TILT FLD. V
OL
BG ONLY PANS SLIGHT TO L
SNOW DRAGON GAINS IN ON FAST PANNING O.L.
SC 115
S/A SC-37/FL-7
BG 115
...FLASH PULLS THE GUN FROM WHERE IT IS ATTACHED TO HIS WAIST
SC 115
CONT 1-08
BG
4-08
SC 116
S/A SCS 38&59 FL-7
BG
FLD. CUT
FLASH (CONT)
This charge isn't enough to even give that thing a tickle --
but there might be another way.
SC 116A
FLOP STK-13
BG 108
FLD. CUT
FLASH (CONT)
23


116 CONT
116 CONT 1-08
SC-117
OUT
—TURNS—
—AND LEVELS BLAST AT SNOW IN DRAGON'S PATH. . . .
1-08

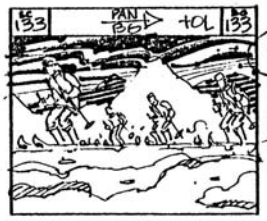

SEE SC-122 FOR (B) & (C) PARTS OF BG
(A) 20
CU HOLE CREATED BY RAY-BLAST
S/A SC-114
TILT FLD.
FAST CUT- SNOW DRAGON INTO SC
SC- 120 OUT
STOP (A)
PAN
(C) GO
FALLS IN
408
SC- 121 OUT
SNOW-DRAGON FALLS THRU IN F.G....
STK - 16
FG ST
FLD. CUT
FLASH
Sorry you couldn't stay longer.
24X
IRIS
WIPE
24X
24


TRUCK IN
SC 124 (A) BG 93
THUN, ZARKOV & DALE STAND NEAR DISABLED SHIP. ..
DALE
The rocket motors are completely burned out.
SC 125 STK-48 & STK-38 BG 125
ZARKOV
The radio wasn't repairable.
L.O. NOTE: THESE ARE STK NUMBERS.
SC 126 PAN TO BG 126 BIKE PAN
THUN FLD
30'
FLASH SKATES DOWN HILL TOWARD GROUP....
(V.O.) ZARKOV (CONT)
Flash is coming back.
SC 127 STK-40 BG 127
FLD. CUT
ZARKOV (CONT)
I hope he's had better luck than us.
SEE SC-129 FOR (B) & (C) PARTS OF BG.
SC 127A (A) 20 BG 127A
FLASH SKIS TO STOP IN SC.
20
SC 128 STK-3 BG 128
FLD. CUT
FLASH
All I know is we're a long way from nowhere.
REF. SC. 127A
SC 129 GO (A) PAN (C) STOP BG 127A
Thun, looking o.s., sees something.
THUN
We've got company coming.
PAN TO (C) POS. AS SNOW TROOPERS & OSTRICH-DRAWN SLED IN DISTANCE MOVE INTO SC.
ZARKOV (OS)
A patrol from Frigia.
SC 130 STK-81 & STK-38 BG 130
FLD. CUT
DALE
Shall we put the coffee on?
1-08
25



FLASH
Let's just hope they're friendly.

THUN
(looking o.s.)
It's more than a party --

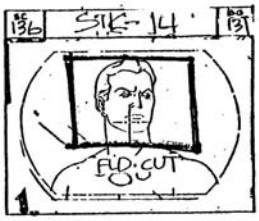


....SNOW TROOPERS GAIN INTO SC.

THUN (cont.) (O.S.)
It's a royal party!

BIKE PAN BG

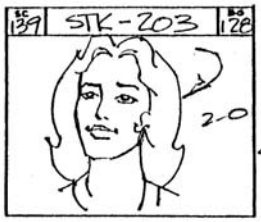
ZARKOV (OS)
And that has to be Queen Fria.



FLASH
(to Thun)
She's beautiful.

DALE
(icily)
If you care for that type.

FLASH
You know you're my type.



Dale returns her smile, her eyes saying "I hope so".

2-5

26

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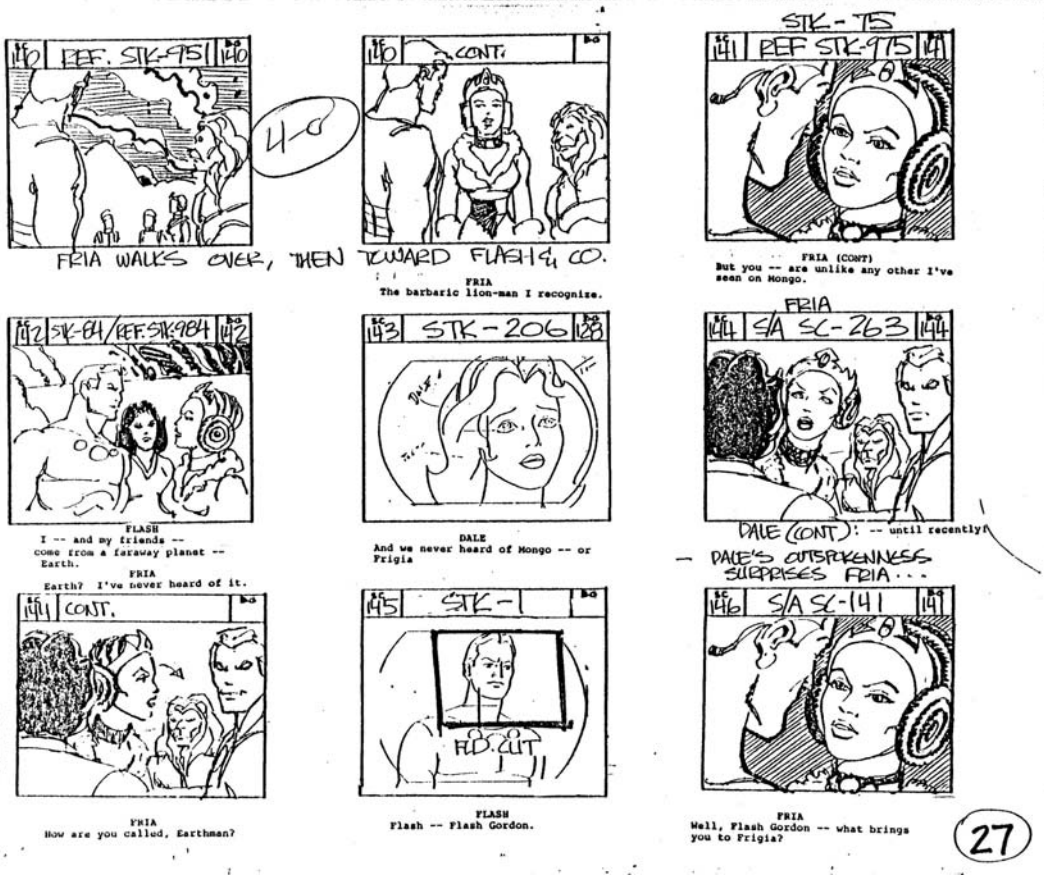
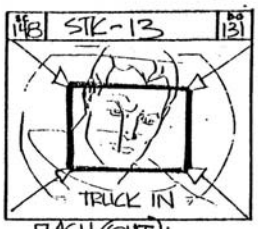
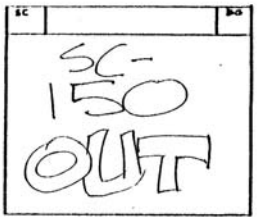

REF. STK-975
4-0
CONT.
FRIA WALKS OVER, THEN TOWARD FLASH & CO.
FRIA
The barbaric lion-man I recognize.
STK-75
REF STK-975
FRIA (CONT)
But you -- are unlike any other I've seen on Mongo.
STK-84/REF STK-984
FLASH
I -- and my friends -- come from a faraway planet -- Earth.
FRIA
Earth? I've never heard of it.
STK-206
DALE
And we never heard of Mongo -- or Frigia
FRIA
S/A SC-263
DALE (CONT): -- until recently!
— DALE'S OUTSPOKENNESS SURPRISES FRIA...
CONT.
FRIA
How are you called, Earthman?
STK-
FLD. CUT
FLASH
Flash -- Flash Gordon.
S/A SC-141
FRIA
Well, Flash Gordon -- what brings you to Frigia?
Frimmerman Studio

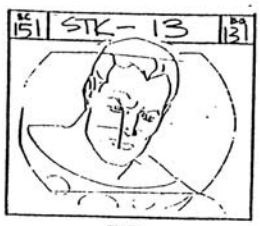
FLASH
Orium -- we need it in our battle



FLASH (CONT):
against the tyranny of Ming the Merciless.

FRIA
To speak against Ming is -- unwise.





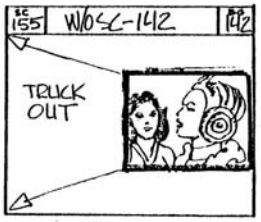
FLASH
To live under the iron yoke of a dictator who calls himself an Emperor is not my intent.

FRIA
You have spirit, Flash Gordon. I am no friend of Ming's

S/A SC-132

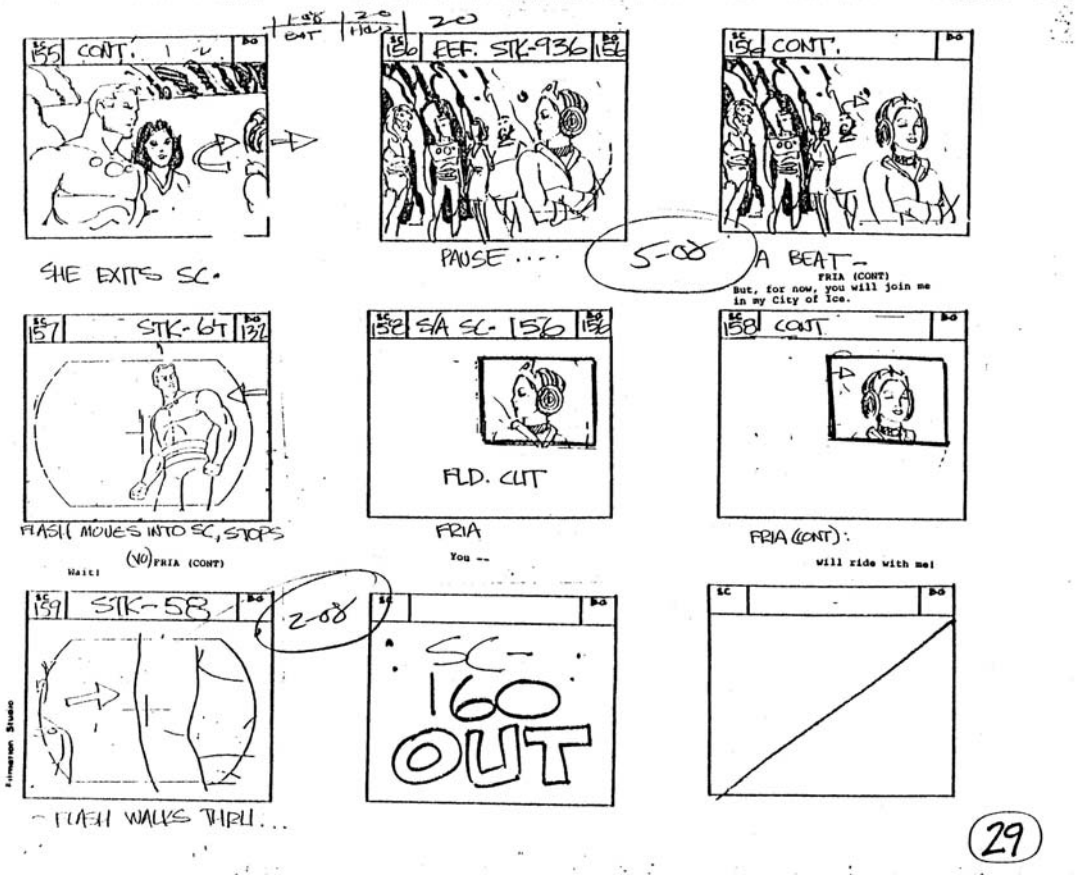
(V.O.) FLASH (CONT): -- but I am also not foolish enough to challenge him openly.

FLASH
The time is coming when the people of Mongo will rise up.

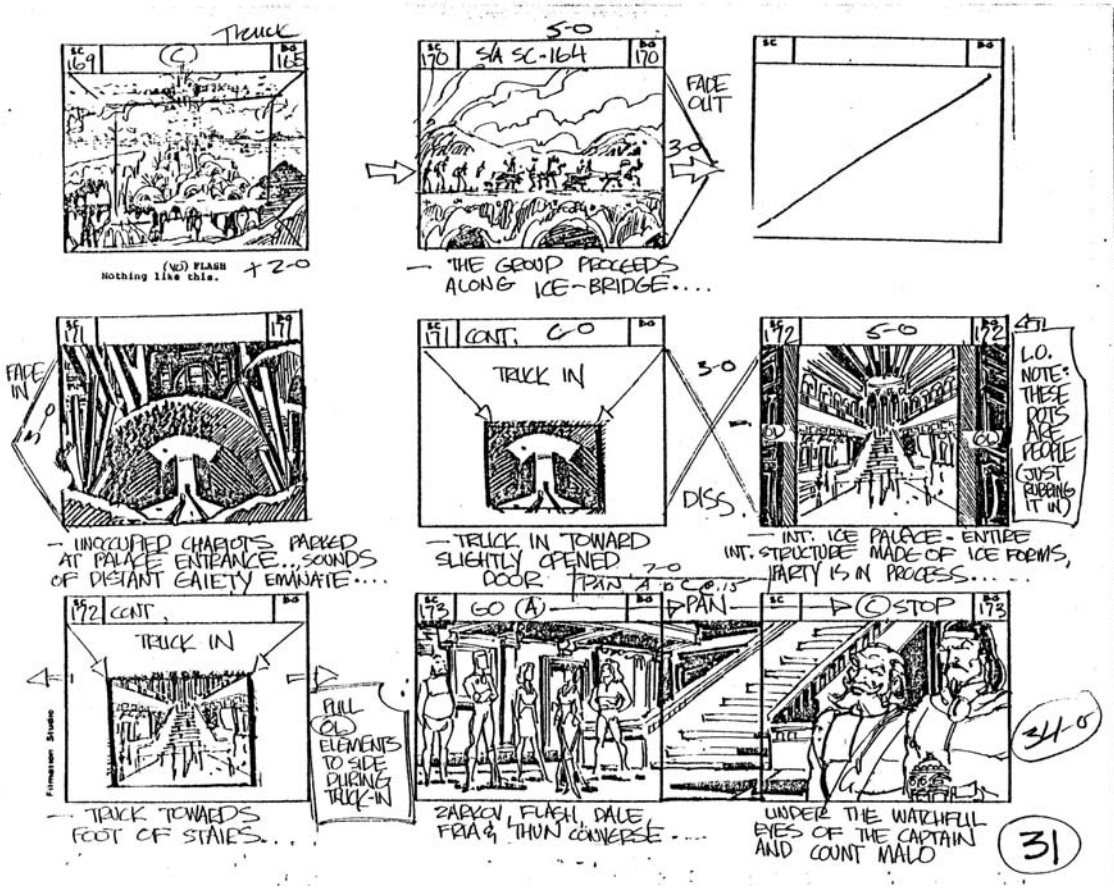


FRIA
Perhaps. Perhaps you shall even convince me to give you orium.

Filmation Studio


SC 155 CONT.
SHE EXITS SC.
SC 156 REF. STK-936
PAUSE....
5-08
SC 156 CONT.
A BEAT-
FRIA (CONT)
But, for now, you will join me in my City of Ice.
SC 157 STK-61
FLASH MOVES INTO SC, STOPS
(NO) FRIA (CONT)
Wait!
SC 158 S/A SC-156
FLD. CUT
FRIA
You --
SC 158 CONT.
FRIA (CONT):
will ride with me!
SC 159 STK-58
2-08
- FLASH WALKS THRU...
SC-160 OUT
Animation Studio

SC-
161
OUT
SC 162 STK: 27B / STK-47B BG 162
SC 163 STK - 40 BG
FADE OUT
3-0
ZARKOV
No, Dale. Fria likes Flash.
ZARKOV (CONT)
And that's an edge we may need before we leave Frigia.
SC 164 LO TOL BG 164
FADE IN
3-0
OL
DISS
ENTOURAGE THRU SC.
5-0
PAN A TO B @ 10
1-0
HOLD
SC 165 GO (A) BG
PAN
SC STOP (C) BG 165
23-0
-SUN LOW TO MOUNTAINS, PAN OVER & SLOW DOWN AT (B) POS. WHERE FLASH, FRIA & ENTOURAGE ARE PEERING ALONG ICE-BRIDGE AT FRIA'S CITY OF ICE (STOP)
SC 166 BG 166
Filmation Studio
SC 167 STK - 13 BG 67
SC 168 W/O SC-166 BG 166
FRIA
Welcome to Fria's City, Flash Gordon.
FLASH (impressed)
It's quite some snow castle.
FRIA (smiling)
Have you anything like it on your own world -- Earth?
30


Truck
SC 169
BG 165
(W) FLASH
Nothing like this.
+2-0
5-0
SC 170
S/A SC-164
BG 170
FADE OUT
3-0
— THE GROUP PROCEEDS ALONG ICE-BRIDGE....
SC
BG
FADE IN
SC 171
BG 177
EXT.
— UNGUARDED CHARIOTS PARKED AT PALACE ENTRANCE.., SOUNDS OF DISTANT GAIETY EMANATE....
SC 171 CONT.
C-O
BG
TRUCK IN
3-0
DISS.
— TRUCK IN TOWARD SLIGHTLY OPENED DOOR
7-0
PAN A TO C
SC 172
5-0
BG 172
INT.
L.O. NOTE: THESE ROTS ARE PEOPLE (JUST RUBBING IT IN)
— INT. ICE PALACE - ENTIRE INT. STRUCTURE MADE OF ICE FORMS, PARTY IS IN PROCESS.....
SC 172 CONT.
TRUCK IN
Formation Studio
— TRUCK TOWARDS FOOT OF STAIRS..
FULL CG ELEMENTS TO SIDE DURING TRUCK-IN
SC 172
GO (A)
BG
PAN
ZARKOV, FLASH, DALE FRIA & THUN CONVERSE....
SC
STOP (C)
BG 173
UNDER THE WATCHFUL EYES OF THE CAPTAIN AND COUNT MALO
34-0
31

CAPTAIN
(whispering to Malo)
Ah, Count Malo, it appears our good Queen Fria is quite taken with the stranger from Earth.

(A BEAT)

MALO
(hard)
We shall see, Captain!

S/A SC-173

MALO (CONT)

We shall see!

MALO EXITS

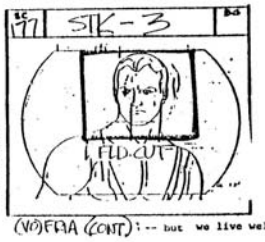
CAPTAIN
(to himself)
Yes, I think we shall.

The Captain jingles a pouch of gold coins in his hands.

CAPTAIN (CONT)
(to himself)
Which should make my Emperor Ming a happy man -- and me a rich one!

FRIA WALKS FWD. . .

FRIA
We may live in isolation from the rest of Mongo, Flash Gordon

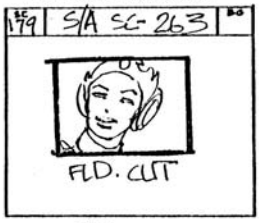


(V.O.) FRIA (CONT): -- but we live well.

FLASH
You do indeed, Queen Fria.

ZARKOV STEPS FORWARD. . . .

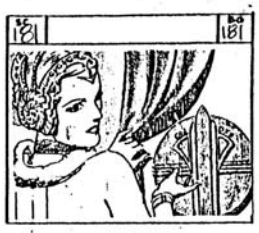
ZARKOV
Your city is an amazing place.



FRIA
(smiling)
There is little wood or stone here.

Formgram Studios

(NO) FRIA (CONT)
Ice itself is our basic building material.



FRIA (CONT)
Each area has its own heat conditioning unit. Without it, you might find yourself quickly frozen

(V.O.) FRIA (CONT)
as solid as these walls.

THRIN SNAPS HEAD REACTION

ZARKON REACTS

1-12

FLASH
We'll remember that.

FRIA WALKS IN TO STOP

FRIA
I fear the long journey has tired you. Please take time to enjoy

FRIA (CONT):
the pleasures of Frigia, then join me for a royal welcome.

FRIA (CONT)
(softly, to Flash)
You will find the pleasures here to your liking,

33

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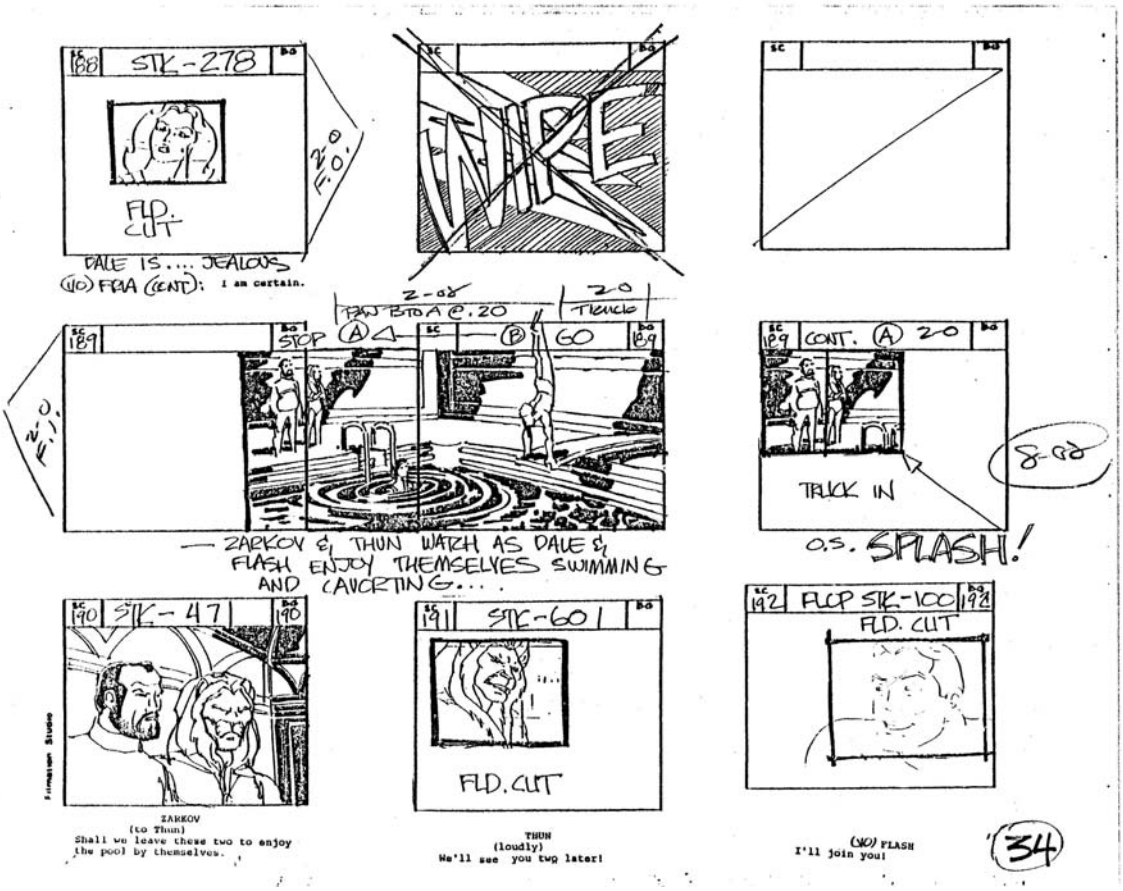
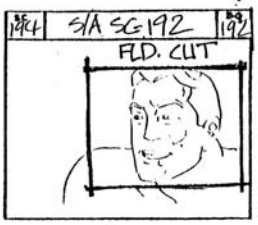

STK-278
FLD. CUT
DALE IS.... JEALOUS
(V.O.) FRAA (CONT'D): I am certain.
WIRE
PAN B TO A @ .20
TRUCK
STOP
— ZARKOV & THUN WATCH AS DALE & FLASH ENJOY THEMSELVES SWIMMING AND CAVORTING....
CONT.
TRUCK IN
O.S. SPLASH!
STK-47
STK-60
FLD. CUT
FLOP STK-100
FLD. CUT
ZARKOV
(to Thun)
Shall we leave these two to enjoy the pool by themselves.
THUN
(loudly)
We'll see you two later!
(V.O.) FLASH
I'll join you!
34

DALE
No you won't! We haven't had five minutes alone together since ya came to Hongo.

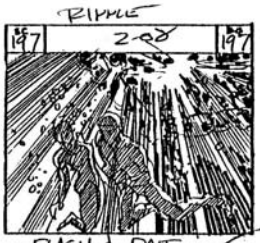


FLASH
You have something in mind?

— ZARKOV EXITS. . . .

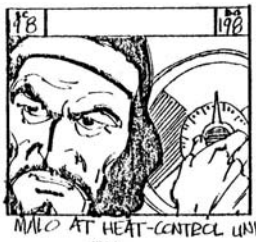
— TRUCK TOWARD HEAT-CONTROL UNIT ON WALL... PAUSE.. MALO SLEAZES INTO VIEW...

— ON POOL... BUBBLES APP ON SURFACE & RIPPLES. . . .



FLASH & DALE
in a graceful underwater ballet-like swim.

11-0



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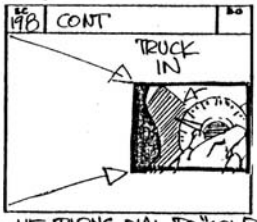
MALO AT HEAT-CONTROL UNIT

MALO
Until now I was number one in Fria's favor.

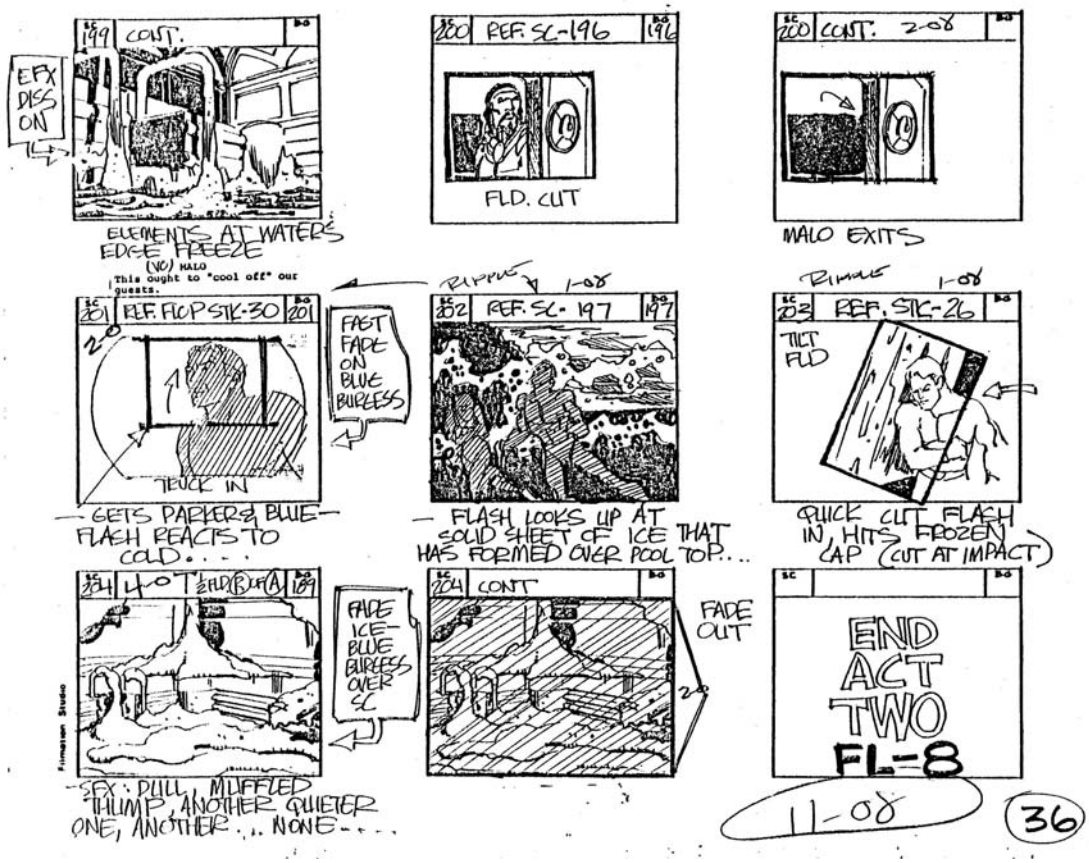


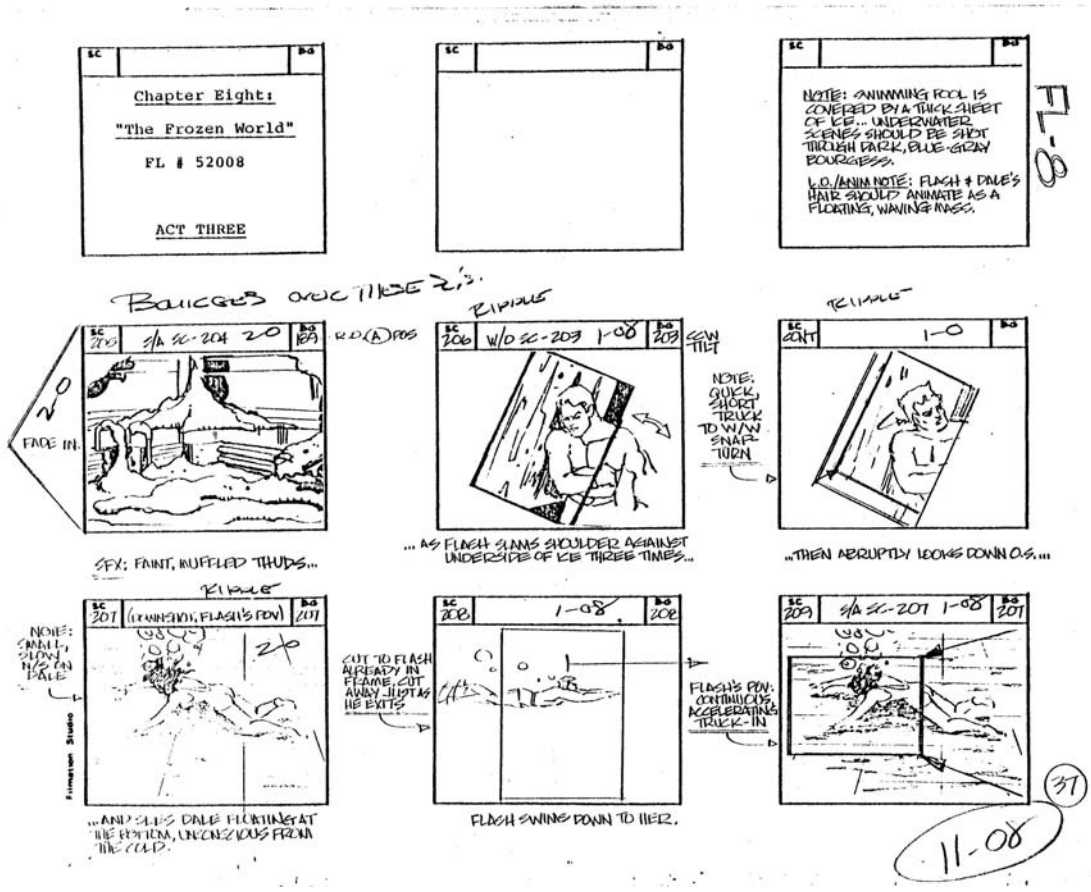
— HE TURNS DIAL TO "COLD"
MALO (CONT)
The earthman is not going to take my place.

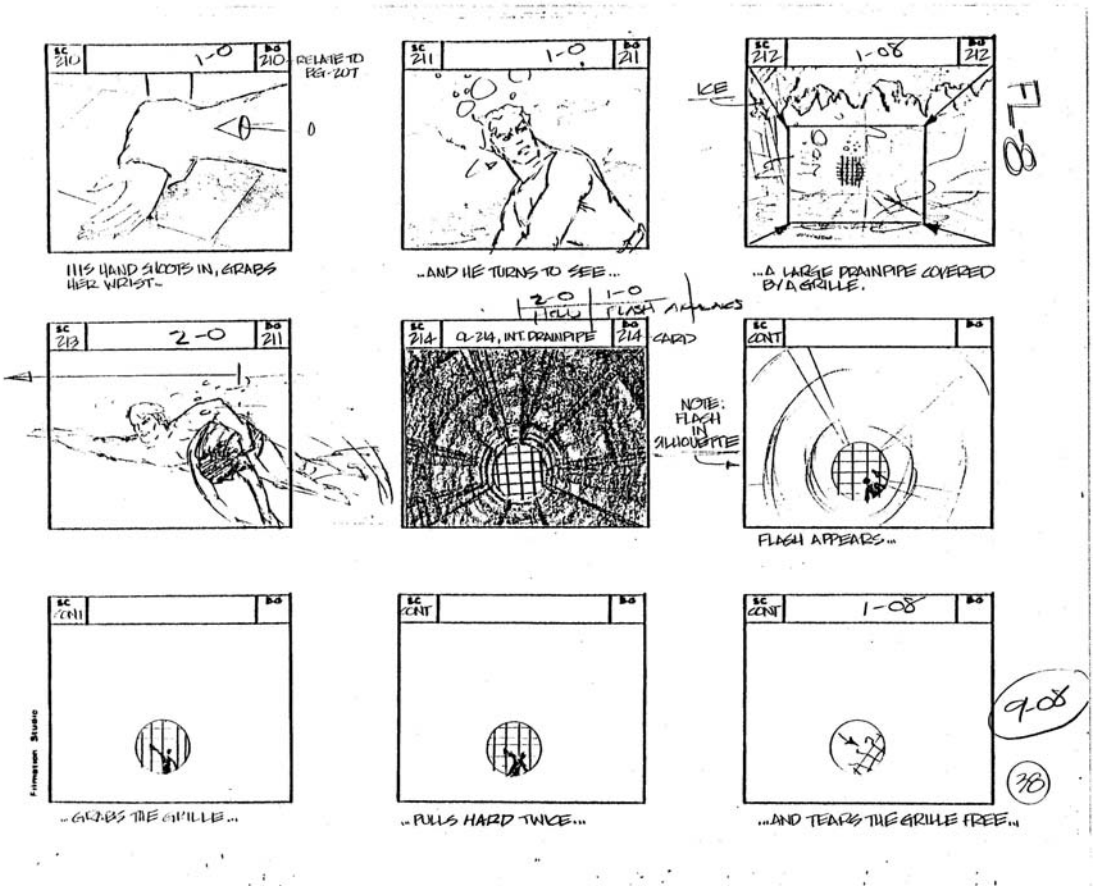
— ANGLE ON POOL

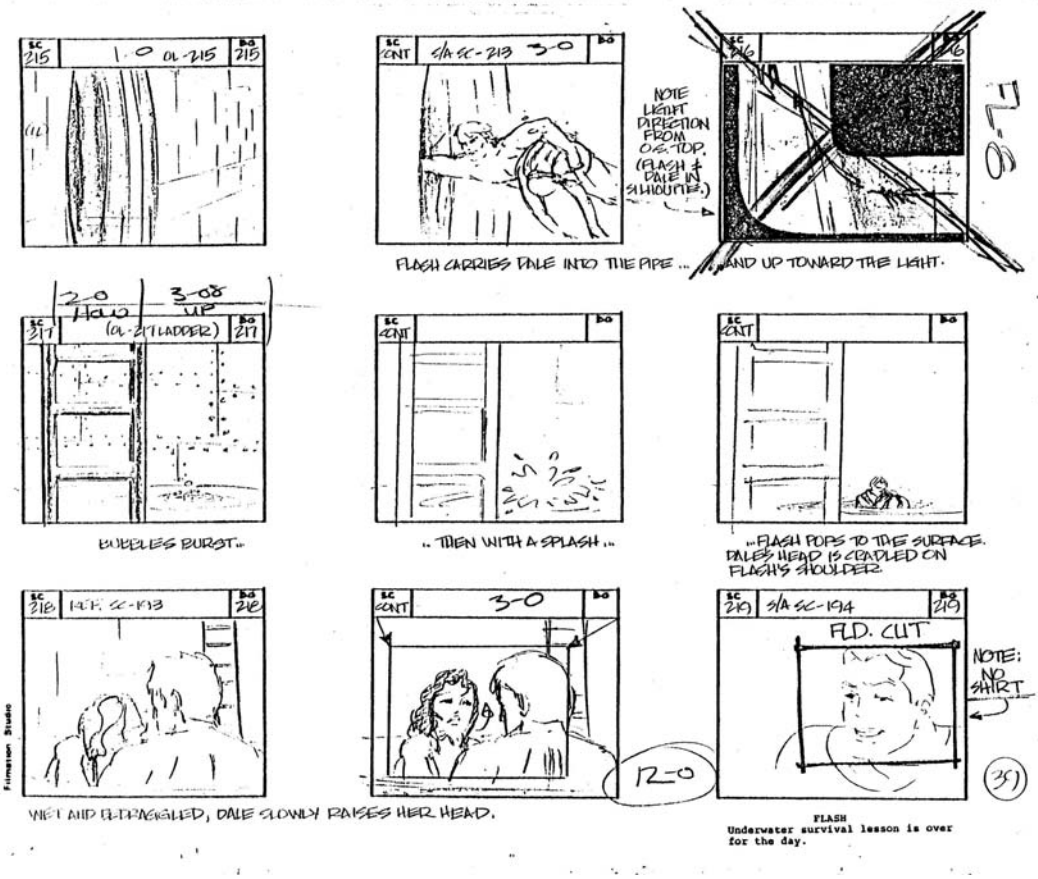
2-08

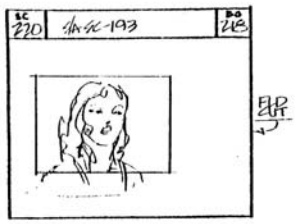
35


SC 199 CONT. BG
EFX DISS ON
ELEMENTS AT WATERS EDGE FREEZE
(VO) MALO
This ought to "cool off" our guests.
SC 200 REF. SC-196 BG 196
FLD. CUT
SC 200 CONT. 2-08 BG
MALO EXITS
RIPPLE 1-08
SC 201 REF. FLOP STK-30 BG 201
20
TRUCK IN
FAST FADE ON BLUE BURNESS
GETS PARKER'S BLUE FLASH REACTS TO COLD. . . .
SC 202 REF. SC- 197 BG 197
FLASH LOOKS UP AT SOLID SHEET OF ICE THAT HAS FORMED OVER POOL TOP. . .
RIPPLE 1-08
SC 203 REF. STK-26 BG
TILT FLD
QUICK CUT FLASH IN, HITS FROZEN CAP (CUT AT IMPACT)
SC 204 CONT'D BG 189
FADE ICE-BLUE BURNESS OVER SC
SFX: DULL, MUFFLED THUMP, ANOTHER QUIETER ONE, ANOTHER. . . NONE. . . .
FADE OUT
SC BG
END ACT TWO
FL-8
11-08
36

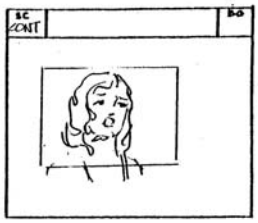

Chapter Eight:
"The Frozen World"
FL # 52008
ACT THREE
NOTE: SWIMMING POOL IS COVERED BY A THICK SHEET OF ICE... UNDERWATER SCENES SHOULD BE SHOT THROUGH DARK, BLUE-GRAY BOURGESS.
L.O./ANIM NOTE: FLASH & DALE'S HAIR SHOULD ANIMATE AS A FLOATING, WAVING MASS.
FL-8
BALLOONS OVUC THESE 2's.
RIPPLE
FADE IN.
2-0
S/A SC-204 2-0
R.D.(A) POS
SFX: FAINT, MUFFLED THUDS...
W/O SC-203 1-08
SCN TILT
... AS FLASH SLAMS SHOULDER AGAINST UNDERSIDE OF ICE THREE TIMES...
NOTE: QUICK SHORT TRUCK TO W/W SNAP TURN
1-0
"THEN ABRUPTLY LOOKS DOWN O.S."
RIPPLE
(EXPANSION, FLASH'S POV)
NOTE: SMALL, SLOW M/S ON DALE
2-0
...AND SEES DALE FLOATING AT THE BOTTOM, UNCONSCIOUS FROM THE COLD.
1-08
CUT TO FLASH ALREADY IN FRAME, CUT AWAY JUST AS HE EXITS
FLASH SWINGS DOWN TO HER.
FLASH'S POV: CONTINUOUS ACCELERATING TRUCK-IN
S/A SC-207 1-08
37
11-08


SC 210
1-0
BG 210
RELATE TO REF-LOT
HIS HAND SWOOPS IN, GRABS HER WRIST-
SC 211
1-0
BG 211
..AND HE TURNS TO SEE..
SC 212
1-08
BG 212
ICE
..A LARGE DRAINPIPE COVERED BY A GRILLE.
SC 213
2-0
BG 211
SC 214
Q-214, INT. DRAINPIPE
BG 214
CARD
2-0
1-0
FLASH
NOTE: FLASH IN SILHOUETTE
SC CONT
BG
FLASH APPEARS..
SC CONT
BG
..GRABS THE GRILLE..
SC CONT
BG
..PULLS HARD TWICE..
SC CONT
1-08
BG
...AND TEARS THE GRILLE FREE..
Formation Studio
9-08
38

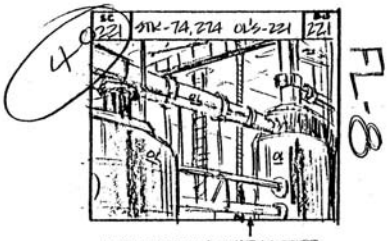

SC 215
1-0 OL-215
BG 215
SC CONT
S/A SC-213 3-0
BG
NOTE LIGHT DIRECTION FROM O.S. TOP. (FLASH & DALE IN SILHOUETTE.)
SC 216
216
FLASH CARRIES DALE INTO THE PIPE ...
... AND UP TOWARD THE LIGHT.
2-0
HOLD
3-08
UP
SC 217
(OL-217 LADDER)
BG 217
BUBBLES BURST...
SC CONT
BG
... THEN WITH A SPLASH ...
SC CONT
BG
...FLASH POPS TO THE SURFACE. DALE'S HEAD IS CRADLED ON FLASH'S SHOULDER.
SC 218
REV. SC-193
BG 218
SC CONT
3-0
BG
12-0
SC 219
S/A SC-194
BG 219
FLD. CUT
NOTE: NO SHIRT
(39)
WET AND BEDRAGGLED, DALE SLOWLY RAISES HER HEAD.
FLASH
Underwater survival lesson is over for the day.
Filmation Studio

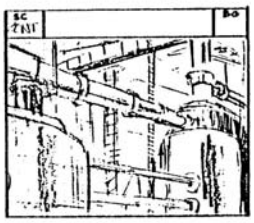


DALE
Cut the jokes and start climbing

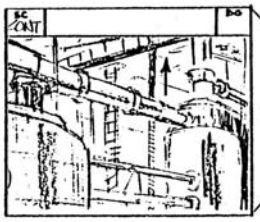


-- I'm freezing.



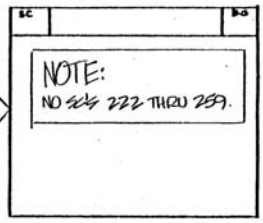


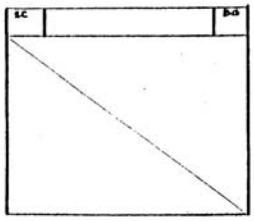
DALE
Why do I have this feeling that someone in Frigia doesn't like us?

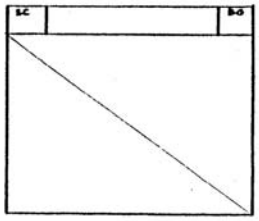


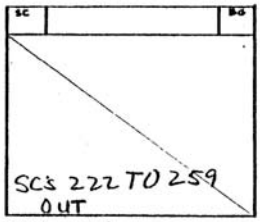
FLASH
You're just naturally suspicious, Dale. Come on -- we don't want to be late for dinner.

FADE OUT





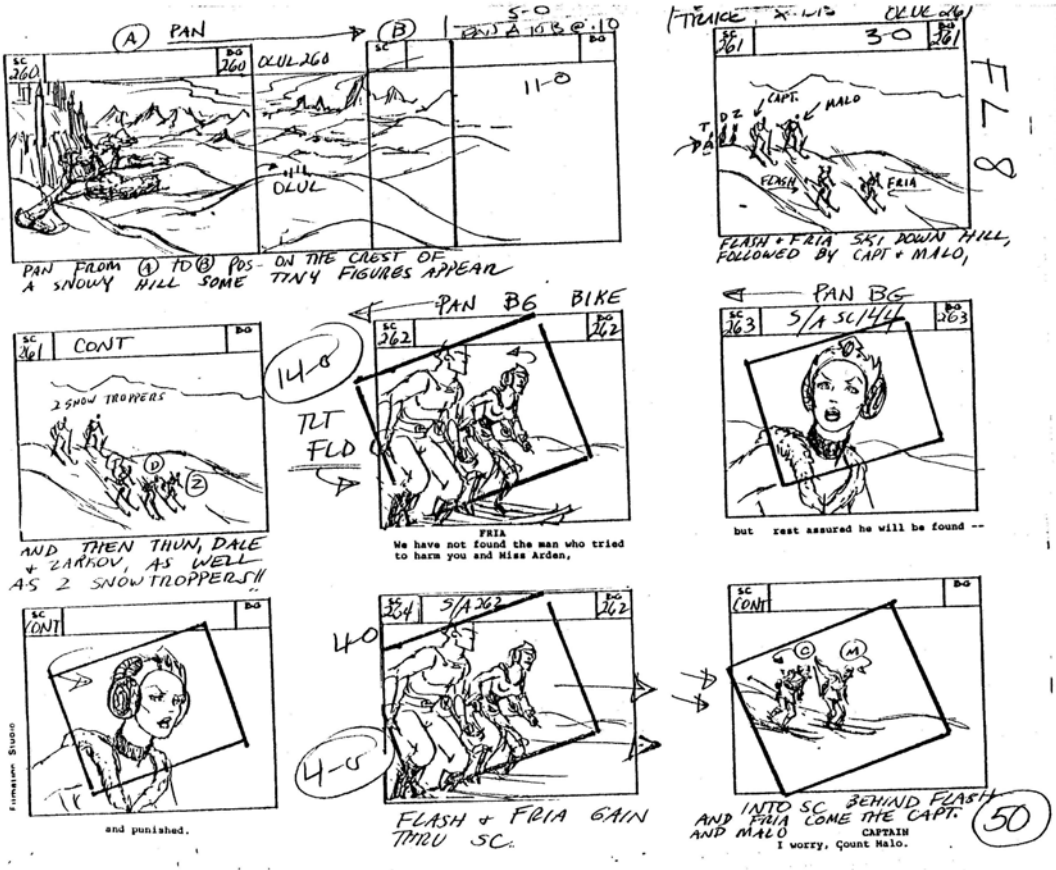


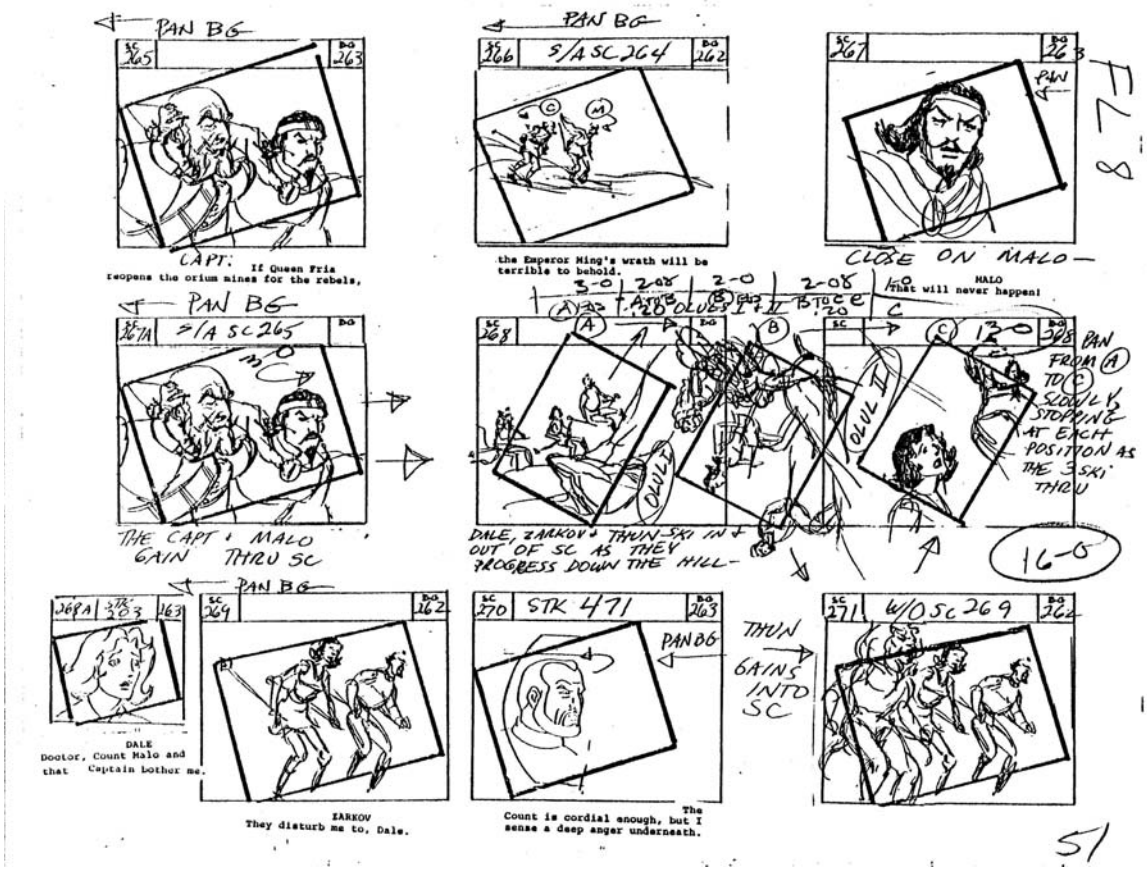


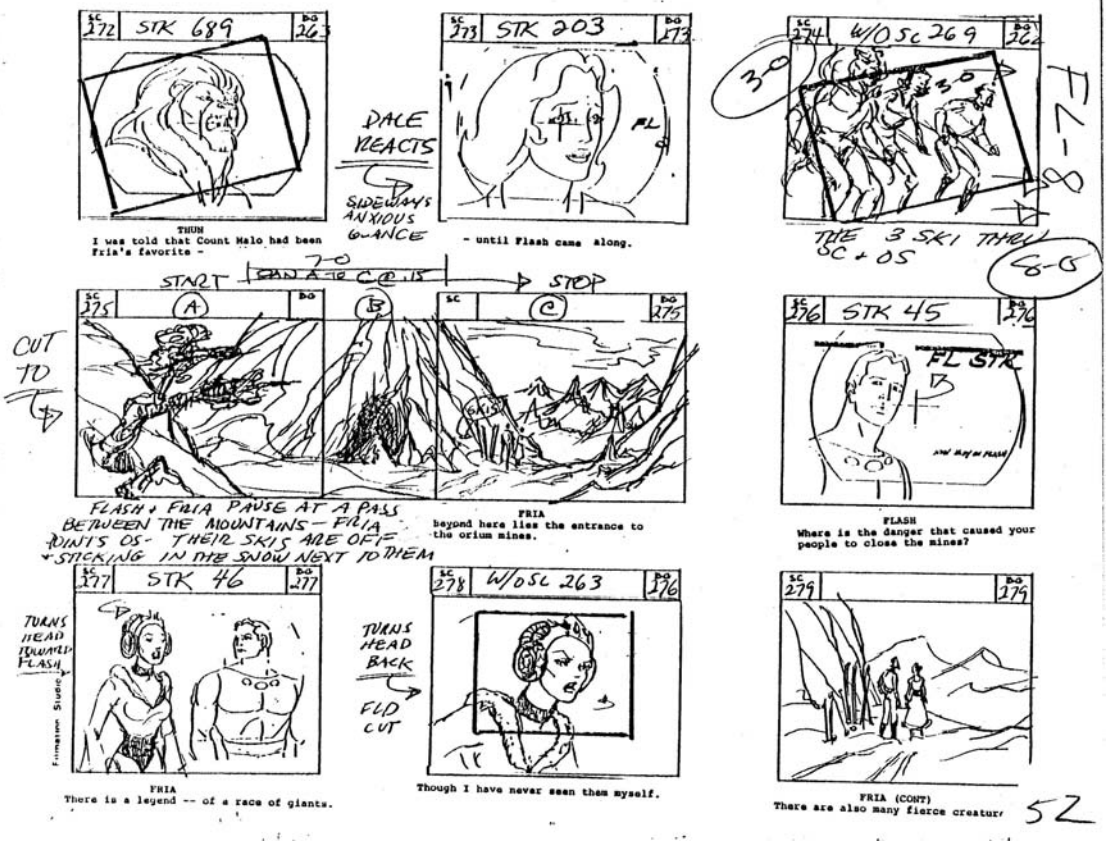
PAGES 41- 49 OUT

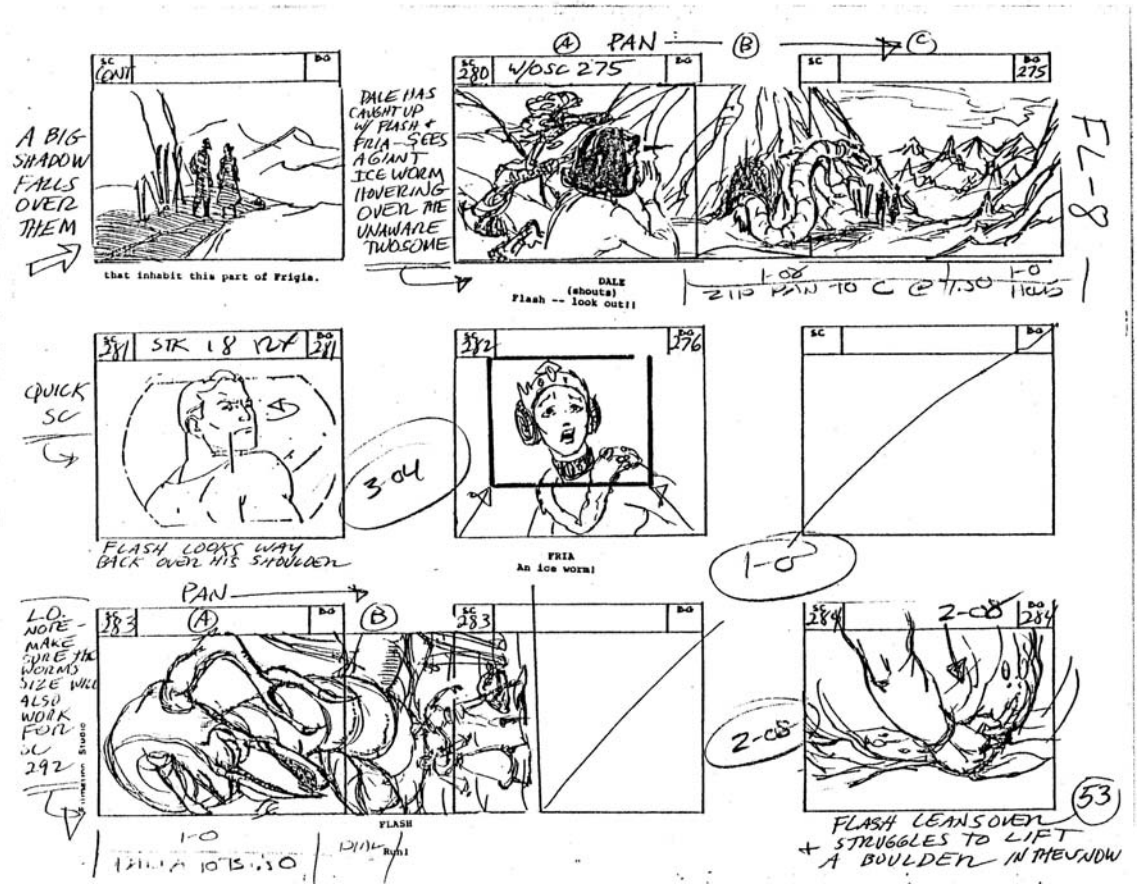
(40)
PAGE SO FOLLOWS

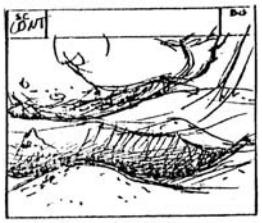
Formation Studio


A PAN B
SC 260
BG 260
OLUL 260
OLUL
11-0
5-0
SC 261
3-0
CAPT.
MALO
FRIA
FL 8
PAN FROM A TO B POS- ON THE CREST OF A SNOWY HILL SOME TINY FIGURES APPEAR
FLASH + FRIA SKI DOWN HILL, FOLLOWED BY CAPT + MALO,
SC 261 CONT
2 SNOW TROOPERS
14-0
TLT FLD
PAN BG BIKE
SC 262
PAN BG
SC 263 S/A SC 144
AND THEN THUN, DALE + ZARKOV, AS WELL AS 2 SNOWTROOPERS!!
FRIA
We have not found the man who tried to harm you and Miss Arden,
but rest assured he will be found --
SC CONT
and punished.
SC 264 S/A 262
4-0
4-5
FLASH + FRIA GAIN THRU SC.
SC CONT
AND MALO
INTO SC BEHIND FLASH FRIA COME THE CAPT.
CAPTAIN
I worry, Count Malo.
50


PAN BG
SC 265
BG 263
CAPT: If Queen Fria reopens the orium mines for the rebels,
PAN BG
SC 266
S/A SC 264
BG 262
the Emperor Ming's wrath will be terrible to behold.
SC 267
BG 263
PAN
CLOSE ON MALO—
FL 8
MALO
That will never happen!
PAN BG
SC 271A
S/A SC 265
BG
THE CAPT + MALO GAIN THRU SC
SC 268
BG
A
B
C
3-0
2-08
2-0
2-08
1-0
1-20
1-20
1-20
OLULI
OLULI II
PAN FROM A TO C SLOWLY STOPPING AT EACH POSITION AS THE 3 SKI THRU
DALE, ZARKOV + THUN SKI IN + OUT OF SC AS THEY PROGRESS DOWN THE HILL-
16-0
PAN BG
SC 268A
S/A 263
163
DALE
Doctor, Count Malo and that Captain bother me.
SC 269
BG 262
ZARKOV
They disturb me to, Dale.
SC 270
STK 471
BG 263
PAN 06
The Count is cordial enough, but I sense a deep anger underneath.
THUN GAINS INTO SC
SC 271
W/O SC 269
BG 262
51


SC 272 STK 689 BG 263
THUN
I was told that Count Malo had been Fria's favorite -
DALE REACTS
SIDEWAYS ANXIOUS GLANCE
SC 273 STK 203 BG 273
- until Flash came along.
SC 274 W/O SC 269 BG 262
30
FL-8
THE 3 SKI THRU SC + OS
6-6
START
PAN & TILT
STOP
SC 275 A B C BG 275
CUT TO
FLASH + FRIA PAUSE AT A PASS BETWEEN THE MOUNTAINS — FRIA POINTS OS - THEIR SKIS ARE OFF STICKING IN THE SNOW NEXT TO THEM
FRIA
beyond here lies the entrance to the orium mines.
SC 276 STK 45 BG 276
FL STK
FLASH
Where is the danger that caused your people to close the mines?
SC 277 STK 46 BG 277
TURNS HEAD TOWARD FLASH
Animation Studio
FRIA
There is a legend -- of a race of giants.
SC 278 W/O SC 263 BG 276
TURNS HEAD BACK
FLD CUT
Though I have never seen them myself.
SC 279 BG 279
FRIA (CONT)
There are also many fierce creatur
52


A BIG SHADOW FALLS OVER THEM
that inhabit this part of Frigia.
DALE HAS CAUGHT UP W/ FLASH & FRIA—SEES A GIANT ICE WORM HOVERING OVER THE UNAWARE TWOSOME
A PAN
B
C
SC 280 W/OSC 275
SC 275
DALE (shouts) Flash -- look out!!
FL-8
QUICK SC
SC 291 STK 18 FLY
3:04
FLASH LOOKS WAY BACK OVER HIS SHOULDER
SC 292
SC 276
FRIA An ice worm!
1-0
PAN
A
B
SC 283
SC 283
FLASH
L.O. NOTE - MAKE SURE THE WORMS SIZE WILL ALSO WORK FOR SC 292
1-0
2-08
SC 284
SC 284
2-08
53
FLASH LEANS OVER + STRUGGLES TO LIFT A BOULDER IN THE SNOW



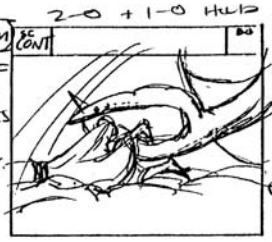
LIFTS ROCK...

CUT TO

FRIA RUNS INTO SC

HC WORM
ONE OF THE WORM'S TENTACLES COMES INTO SC + TRIPS HER

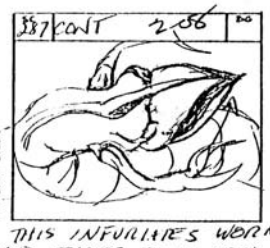
2-0 + 1-0 HELD



FLASH THROWS BOULDER...

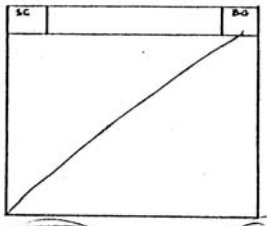
(A) POS 1-08

THE BOULDER FLIES UP INTO SC HITS THE WORM & DROPS OS...



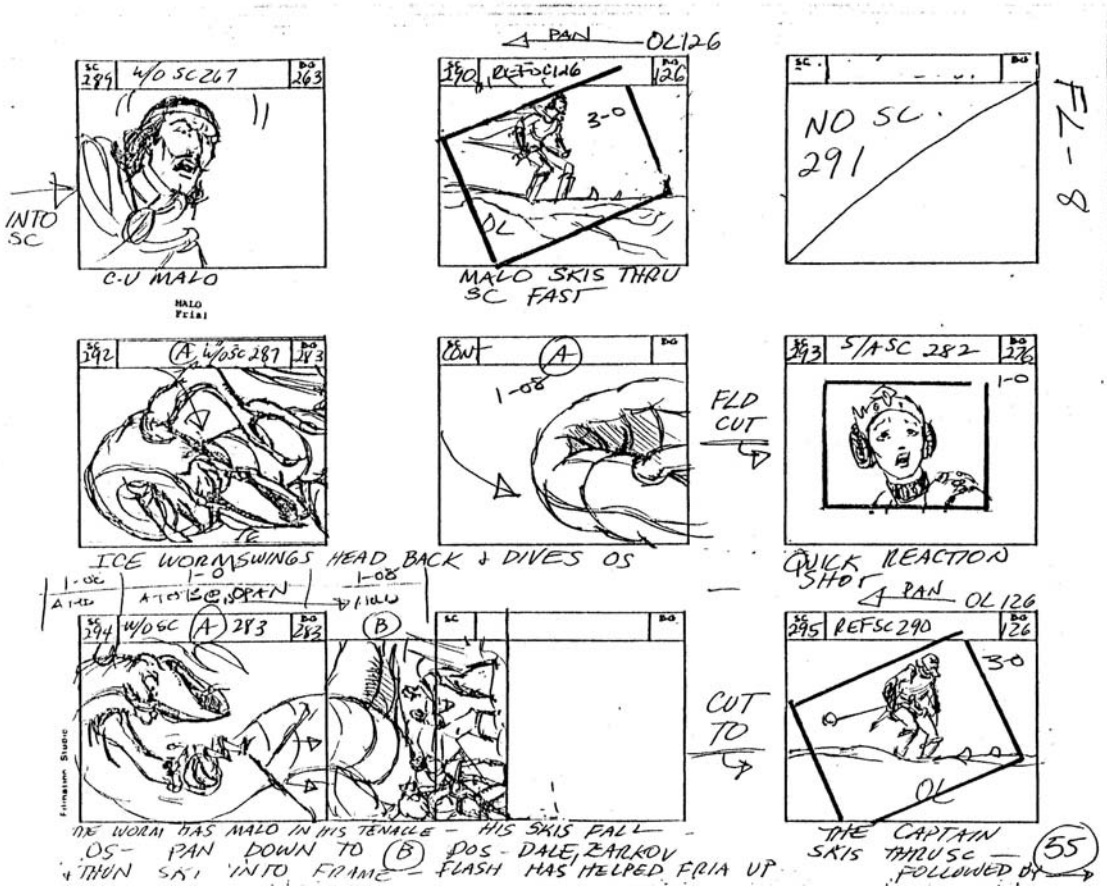
THIS INFURIATES WORM WHO TURNS TO FLASH

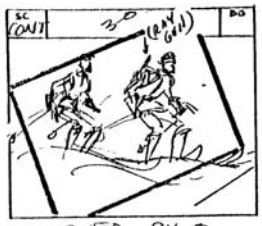
DOWNSHOT FRIA - REACTING IN HORROR



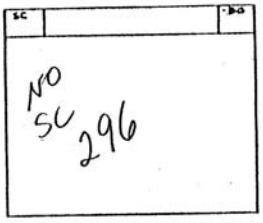
10-0

54

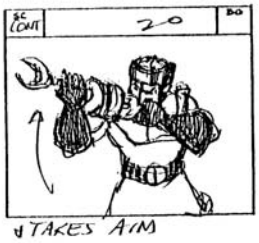

SC 289 4/O SC 267 BG 263
INTO SC
C.U MALO
MALO
Fcial
PAN OL 126
SC 290 REF SC 126 BG 126
3-0
OL
MALO SKIS THRU SC FAST
SC.
NO SC. 291
FL-8
SC 292 A 4/O SC 287 BG 283
ICE WORM SWINGS HEAD BACK & DIVES OS
CONT A
1-08
FLD CUT
SC 293 S/A SC 282 BG 276
1-0
QUICK REACTION SHOT
1-0
A 1-08
A TO ISCAPAN
1-08
A HOLD
SC 294 4/O SC A 283 BG 283
B
THE WORM HAS MALO IN HIS TENACLE - HIS SKIS FALL -
OS - PAN DOWN TO B POS - DALE, ZARKOV
& THUN SKI INTO FRAME - FLASH HAS HELPED FRIA UP
CUT TO
PAN OL 126
SC 295 REF SC 290 BG 126
3-0
OL
THE CAPTAIN SKIS THRU SC - FOLLOWED BY
55



...FOLLOWED BY 2 SNOWTROOPERS



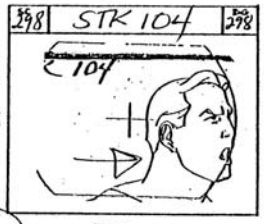
A SNOWTROOPER RAISES HIS RAY RIFLE



TAKES AIM

FLASH

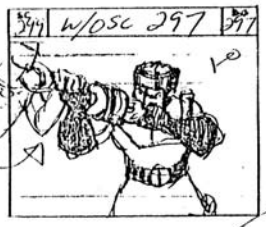
RUNS OS



FLASH

No -

7-0



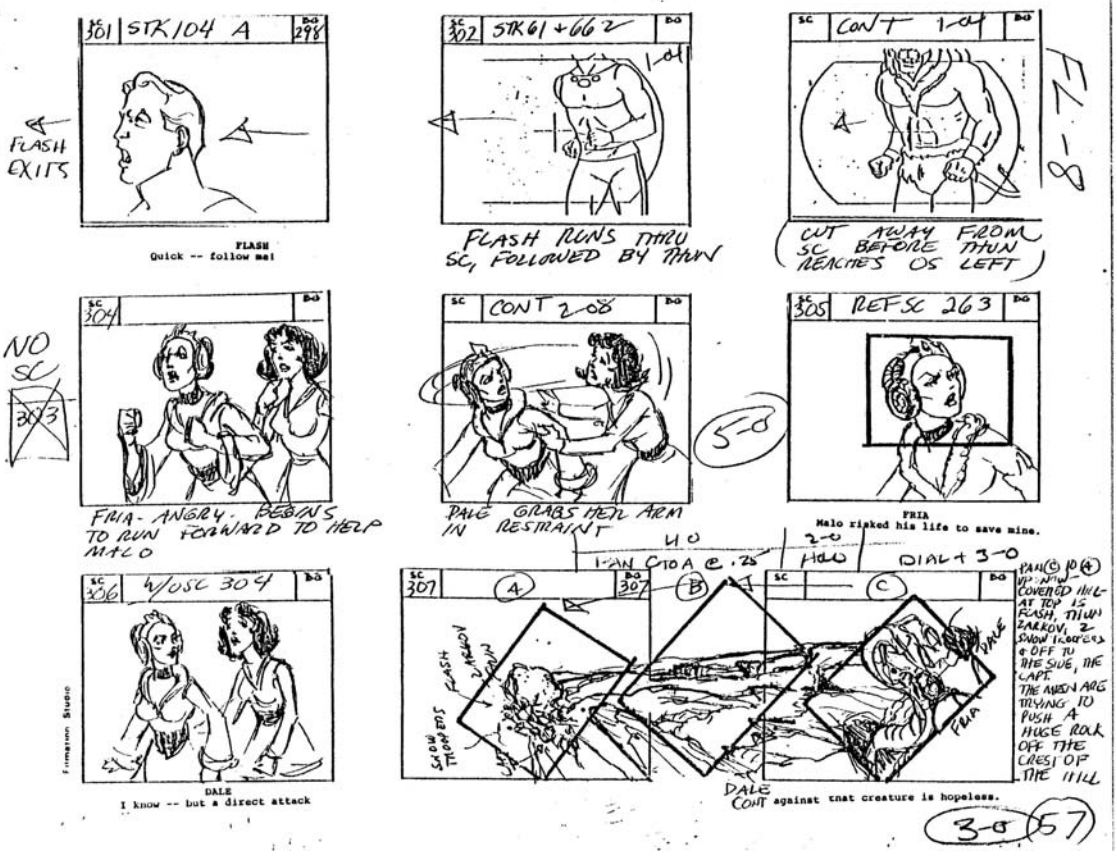
FLASH QUICK INTO SC

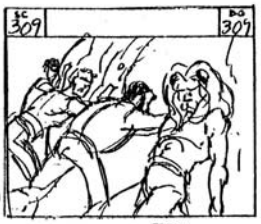
1-0

- you might hit Malo!

THUN

But we must do something!


SC 301 STK 104 A BD 298
FLASH EXITS
FLASH
Quick -- follow me!
SC 302 STK 61 + 66 2 BD
1-04
FLASH RUNS THRU SC, FOLLOWED BY THUN
SC CONT 1-04 BD
CUT AWAY FROM SC BEFORE THUN REACHES OS LEFT
FL-8
NO SC 303
SC 304 BD
FRIA - ANGRY - BEGINS TO RUN FORWARD TO HELP MALO
SC CONT 2-08 BD
DALE GRABS HER ARM IN RESTRAINT
5-0
SC 305 REF SC 263 BD
FRIA
Malo risked his life to save mine.
SC 306 4/OSC 304 BD
DALE
I know -- but a direct attack
Animation Studio
40
1-PAN C TO A @ .25
2-0
HOLD
DIAL + 3-0
SC 307 A BD 307 B
SC C BD
FLASH
THUN
SLOW THUMPS
DALE
FRIA
PAN (C) TO (A) UP: NOW COVERED IN SNOW AT TOP IS FLASH, THUN BARKOV, 2 SNOW TROOPERS + OFF TO THE SIDE, THE CAPT. THE ALIEN ARE TRYING TO PUSH A HUGE ROCK OFF THE CREST OF THE HILL
DALE
CONT against that creature is hopeless.
3-0
57



Push, men -- FLASH push!

7-8

2-08

THUN (straining) It's -- impossible --

FLASH STRAINING:

Nothing -- is -- impossible --

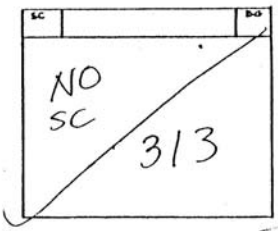
CUT TO

BEAK INTO SC

MALO STRUGGLES IN THE GRASP OF THE WORM

A FOWL WORM-TONGUE BEGINS TO SAMPLE THE MERCHANDISE

FRIA + DALE GASP + CRINGE IN HORROR



2-08

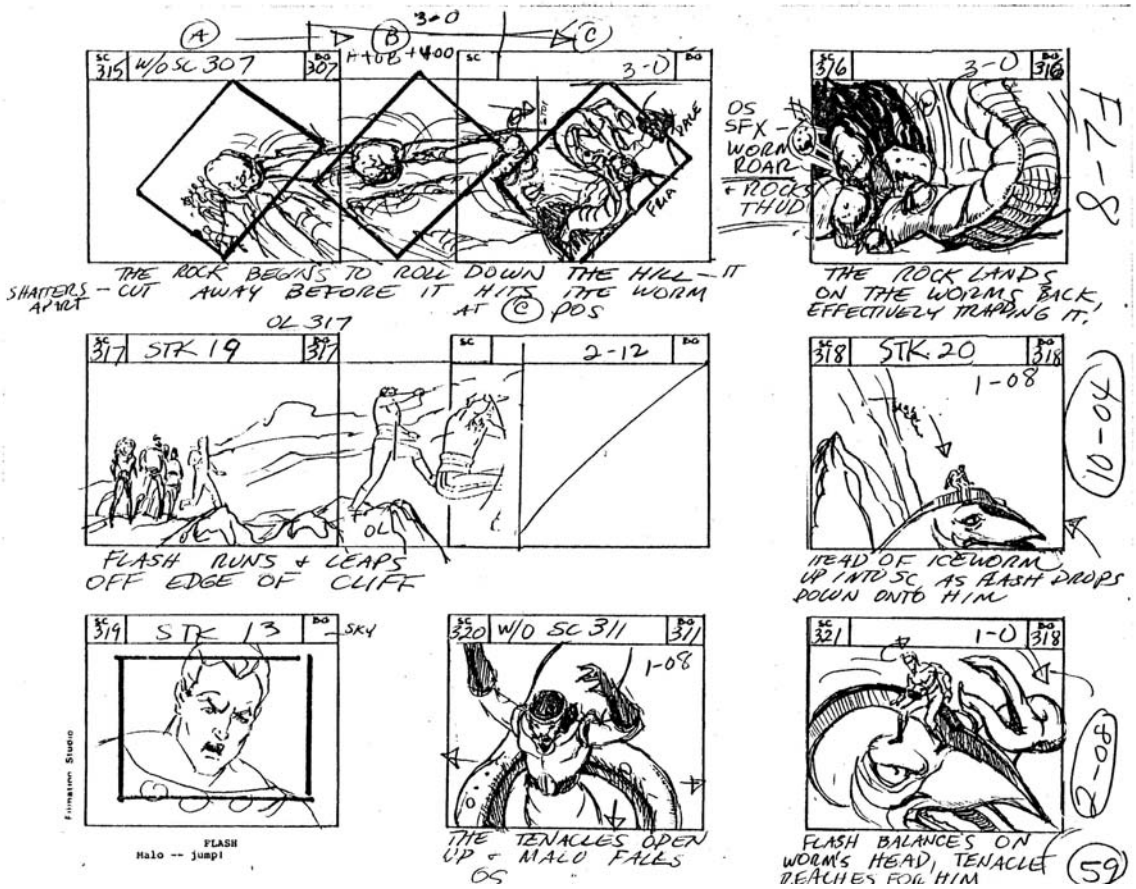
CREAKING SOUND EFFX

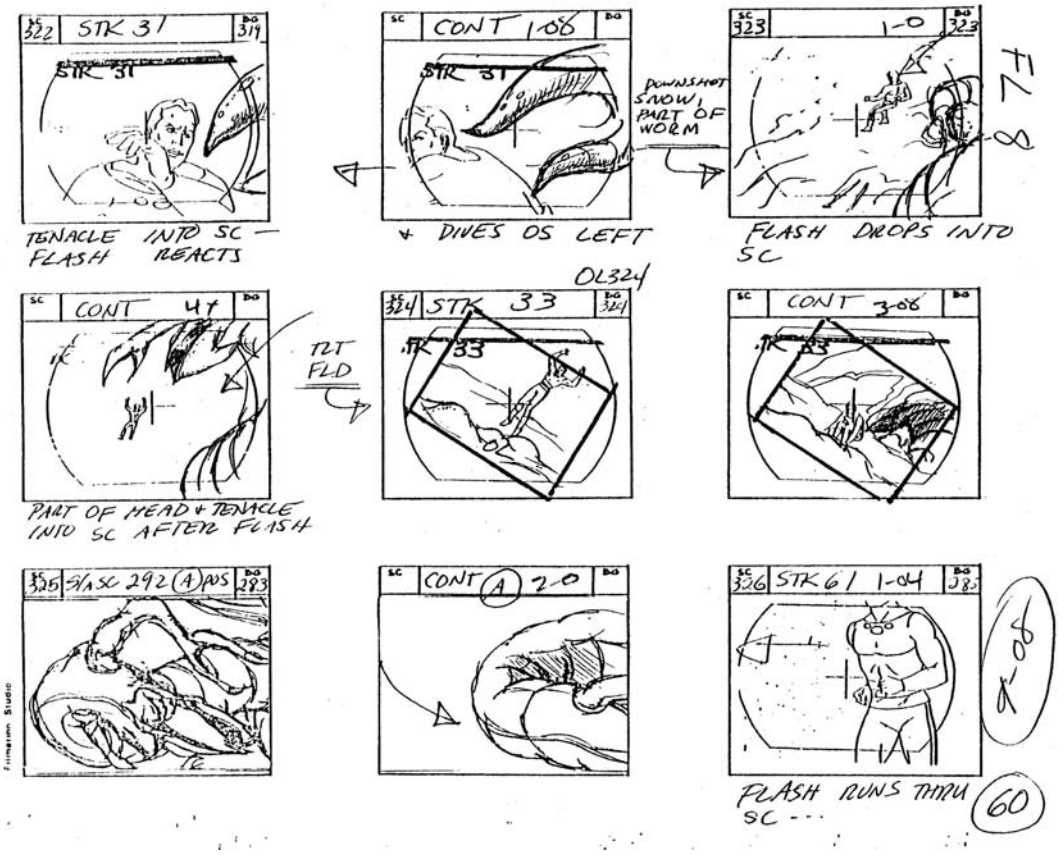
THE ROCK BEGINS TO ROCK BACK + FORTH

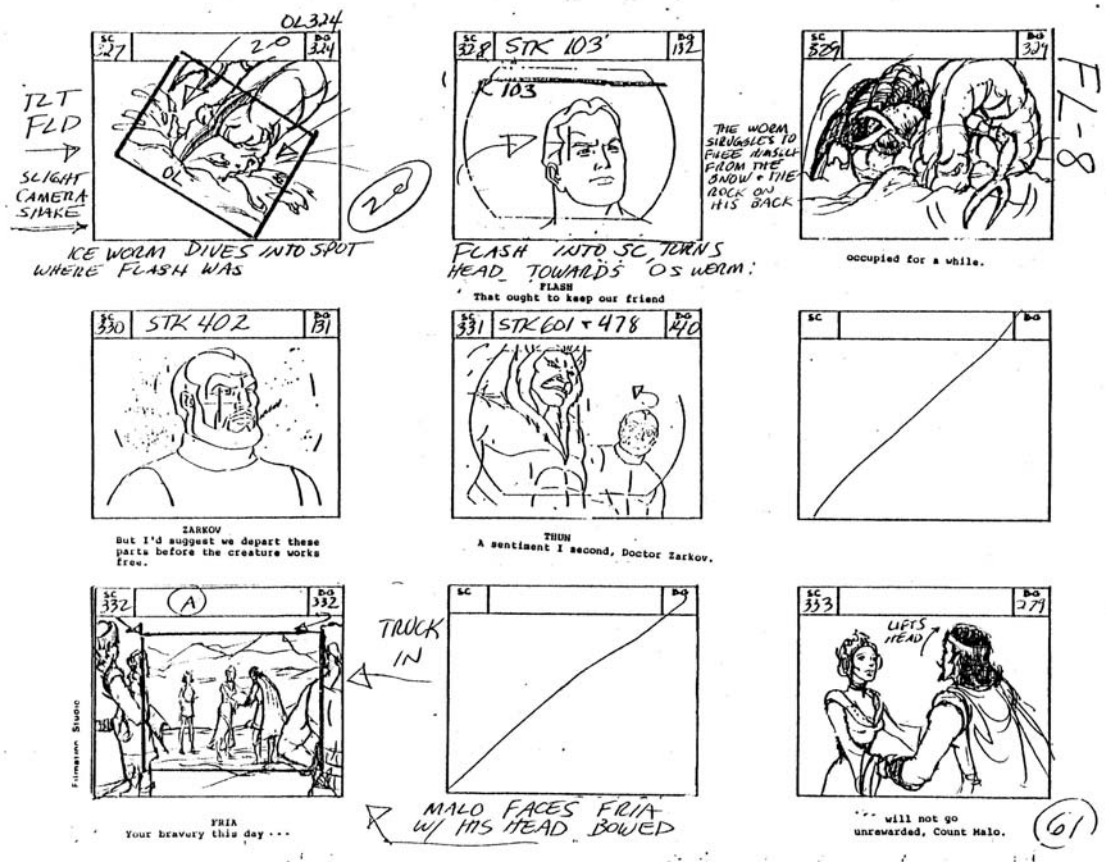
8-0

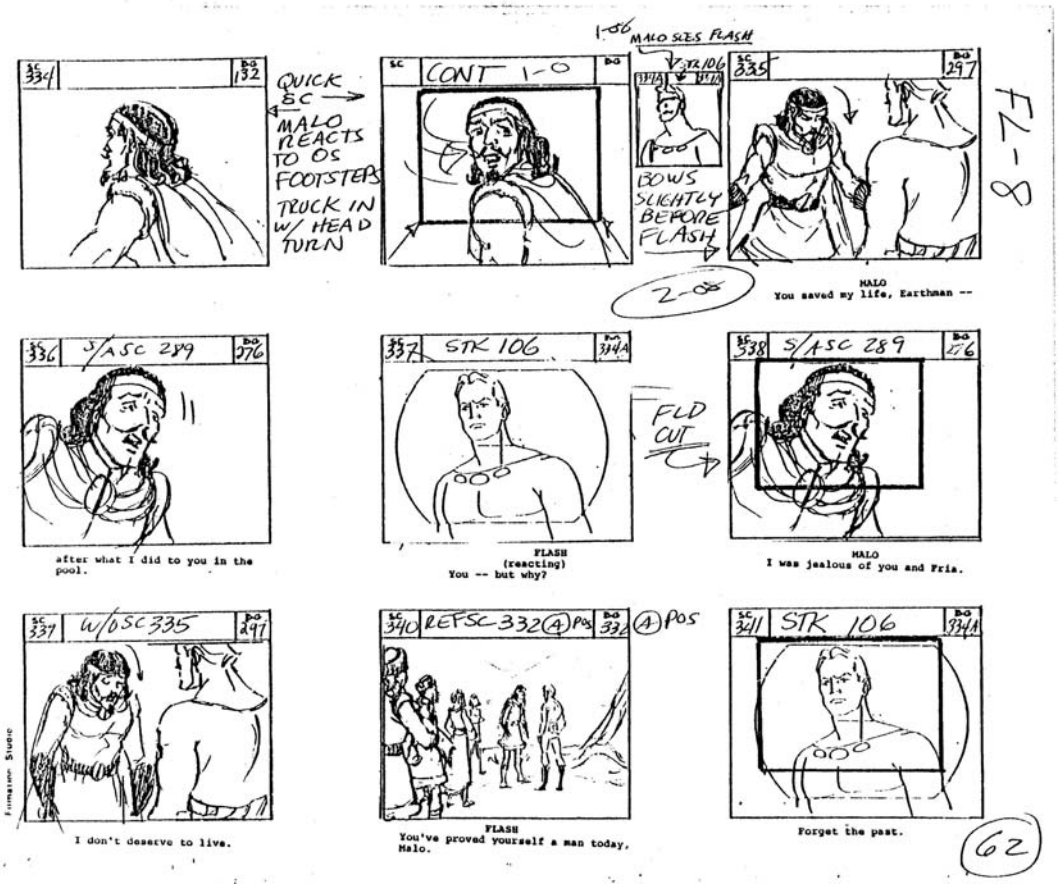
(58)

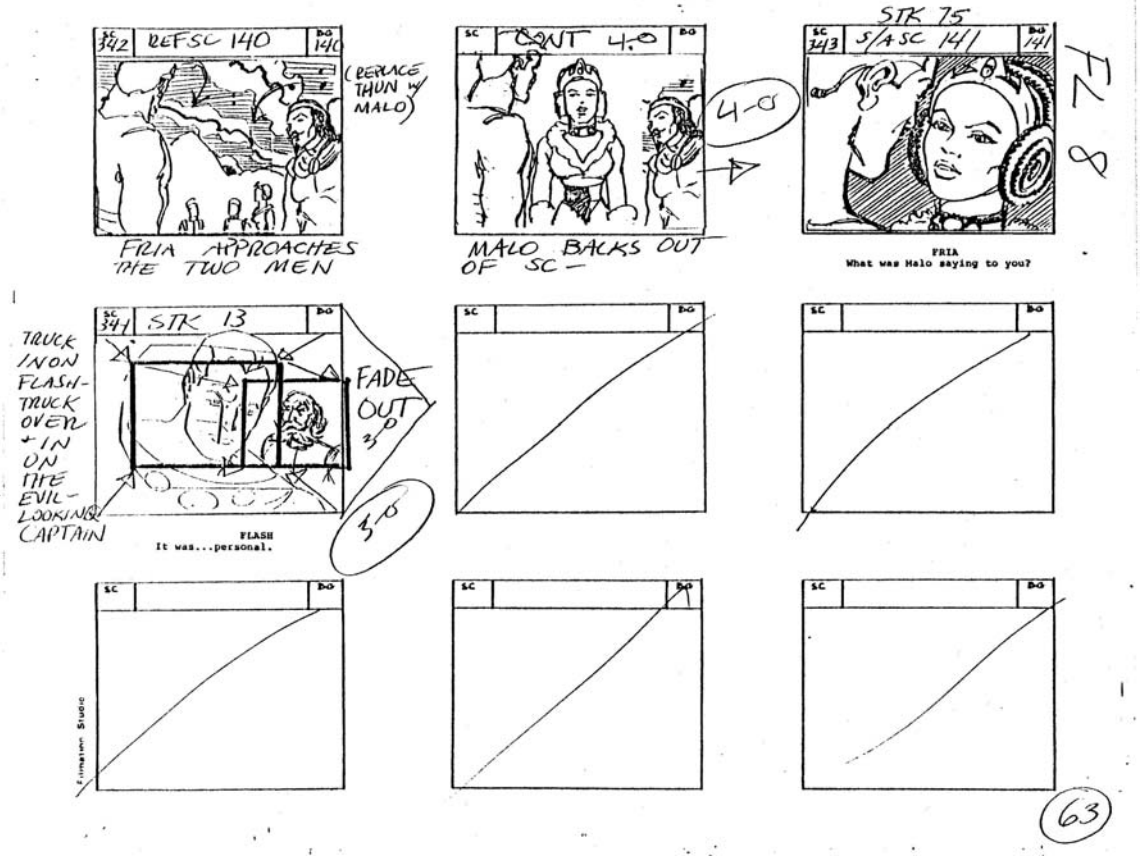
Animation Studio

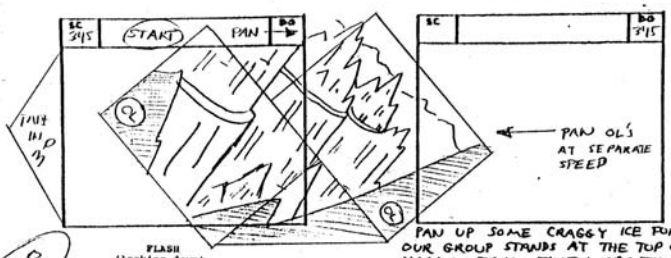

A
B
C
3-0
SC 315 W/O SC 307 BG 307
H+08 +4.00
SC 3-0 BG
FILM
THE ROCK BEGINS TO ROLL DOWN THE HILL — IT SHATTERS APART — CUT AWAY BEFORE IT HITS THE WORM AT © POS
OS SFX — WORM ROAR + ROCKS THUD
SC 316 3-0 BG 316
THE ROCK LANDS ON THE WORMS BACK, EFFECTIVELY TRAPPING IT.
FZ-8
OL 317
SC 317 STK 19 BG 317
SC 2-12 BG
OL
FLASH RUNS & LEAPS OFF EDGE OF CLIFF
SC 318 STK 20 BG 318
1-08
10-04
HEAD OF ICEWORM UP INTO SC AS FLASH DROPS DOWN ONTO HIM
SC 319 STK 13 BG
SKY
Animation Studio
FLASH
Halo -- jump!
SC 320 W/O SC 311 BG 311
1-08
THE TENACLES OPEN UP & MALO FALLS OS
SC 321 1-0 BG 318
2-08
FLASH BALANCES ON WORM'S HEAD, TENACLE REACHES FOR HIM
59


SC 322 STK 31 BG 319
STK 31
1-05
TENACLE INTO SC — FLASH REACTS
SC CONT 1-06 BG
STK 31
+ DIVES OS LEFT
DOWNSHOT SNOW, PART OF WORM
SC 323 1-0 BG 323
FLASH DROPS INTO SC
FL 8
SC CONT 4Y BG
PART OF HEAD + TENACLE INTO SC AFTER FLASH
TLT FLD
OL324
SC 324 STK 33 BG 324
STK 33
SC CONT 3-06 BG
STK 33
SC 325 S/A SC 292 (A) pos 283 BG
Filmation Studio
SC CONT (A) 2-0 BG
SC 326 STK 6/ 1-04 BG 38
FLASH RUNS THRU SC ---
4-08
60


OL324
SC 327
BG 324
2.0
OL
TLT FLD
SLIGHT CAMERA SHAKE
2nd
ICE WORM DIVES INTO SPOT WHERE FLASH WAS
SC 328
STK 103
BG 132
103
FLASH INTO SC, TURNS HEAD TOWARDS OS WORM:
FLASH
That ought to keep our friend
THE WORM STRUGGLES TO FREE HIMSELF FROM THE SNOW + THE ROCK ON HIS BACK
SC 329
BG 324
occupied for a while.
FL-8
SC 330
STK 402
BG 131
ZARKOV
But I'd suggest we depart these parts before the creature works free.
SC 331
STK 601 ▾ 478
BG 40
THUN
A sentiment I second, Doctor Zarkov.
SC
BG
SC 332
A
BG 332
TRUCK IN
SC
BG
SC 333
BG 279
LIFTS HEAD
FRIA
Your bravery this day ...
MALO FACES FRIA W/ HIS HEAD BOWED
... will not go unrewarded, Count Malo.
61
Formation Studio

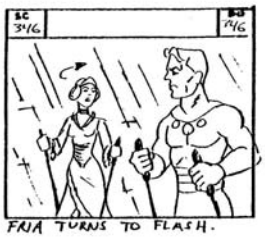

Sc 334
Bd 132
QUICK SC → MALO REACTS TO OS FOOTSTEPS TRUCK IN W/ HEAD TURN
Sc CONT 1-0
Bd
1-06 MALO SEES FLASH
V 332/106
BOWS SLIGHTLY BEFORE FLASH
2-08
Sc 335
Bd 297
MALO
You saved my life, Earthman --
FZ-8
Sc 336
S/ASC 289
Bd 276
after what I did to you in the pool.
Sc 337
STK 106
Bd 344A
FLASH
(reacting)
You -- but why?
FLD CUT
Sc 338
S/ASC 289
Bd F6
MALO
I was jealous of you and Fria.
Sc 337
W/OSC 335
Bd 297
I don't deserve to live.
Sc 340
REFSC 332 (4) POS
Bd 332
(4) POS
FLASH
You've proved yourself a man today, Malo.
Sc 341
STK 106
Bd 344A
Forget the past.
62


SC 342 REFSC 140 BG 140
(REPLACE THUN W/ MALO)
FRIA APPROACHES THE TWO MEN
SC CONT 4-0 BG
4-0
MALO BACKS OUT OF SC—
STK 75
SC 343 5/4 SC 141 BG 141
FRIA
What was Malo saying to you?
F2 8
SC 341 STK 13 BG
TRUCK IN ON FLASH-TRUCK OVER + IN ON THE EVIL-LOOKING CAPTAIN
FADE OUT
3-0
4-0
FLASH
It was...personal.
SC BG
SC BG
SC BG
SC BG
SC BG
Filmation Studio
63



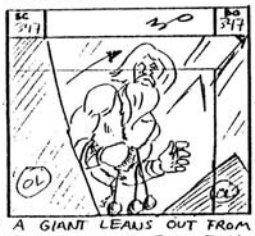
FLASH
(looking down)
You're certain this is the easiest way to the mines?

PAN UP SOME CRAGGY ICE FORMATIONS. OUR GROUP STANDS AT THE TOP OF A NARROW TRAIL THAT WINDS TOURTUOUSLY ALONG THE SIDE OF THE ICE CLIFFS.



FRIA TURNS TO FLASH.

FRIA
Its the only way.



AS A GIANT LEANS OUT FROM BEHIND AN ICE FORMATION, TRUCK OUT.

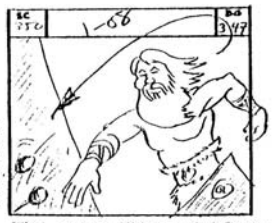
AS COUNT MALO TURNS, TRUCK IN.

REF TO SL.55

4-0

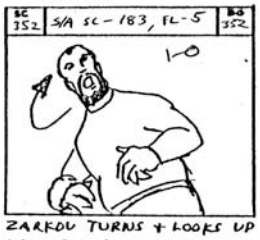
HEARING MALO'S CRY, FLASH + FRIA WHEEL ABOUT.

MALO (OS)
The giants --



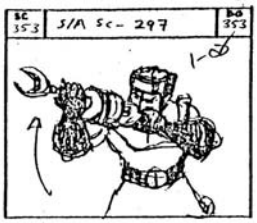
THE GIANT FLINGS HIS BOLO O.S.

TRUCK OUT AS MALO STRUGGLES, ENSNARED IN THE BOLO.

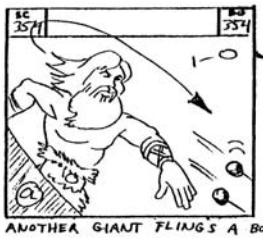


ZARKOV TURNS + LOOKS UP IN ASTONISHMENT!!!

...AND IS IMMEDIATELY ENSNARED IN A CRUDE BOLO.

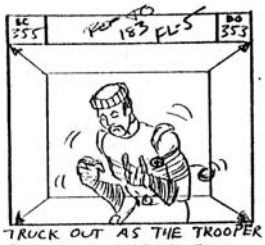


A SNOW TROOPER RAISES HIS RAY RIFLE



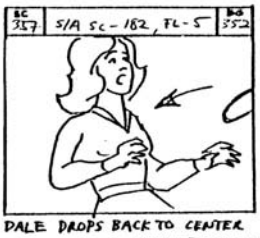
FL-8

ANOTHER GIANT FLINGS A BOLO.

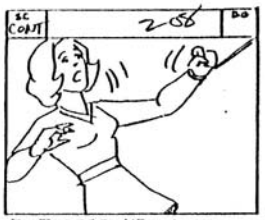


TRUCK OUT AS THE TROOPER STRUGGLES IN THE BOLO.

FLASH LEANS FORWARD, SHOCKED.



DALE DROPS BACK TO CENTER SCREEN AS A ROPE FLIES IN...



...TO ENTRAP HER WRIST.

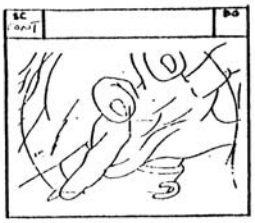
FLASH BEGINS TO RAISE HIS SKI-POLE.

FRIA
NO --

THUN ANTICIPATES...

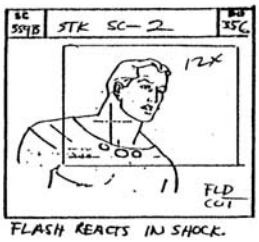
FRIA
... there are too many!

(C5)

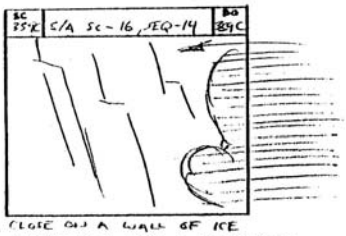


...AND LEAPS TOWARD CAMERA.

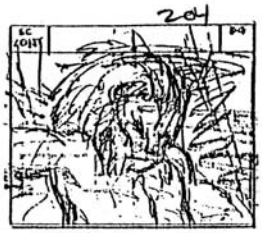
SLIGHT TRUCK IN AS A GIANT LUNGES FORWARD.



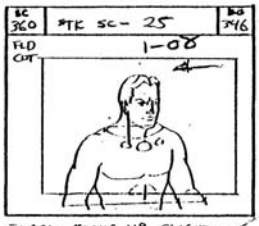
FLASH REACTS IN SHOCK.



CLOSE ON A WALL OF ICE ...ITH THUG FLYING BACKWARD...

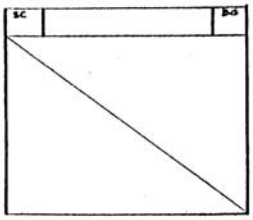


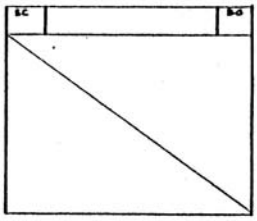
...SLAMMING AGAINST WALL...

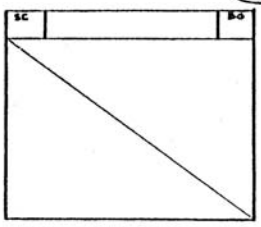


FLASH BACKS UP SLIGHTLY

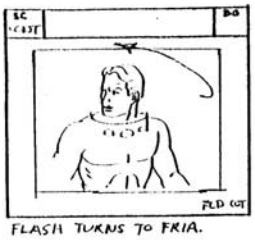
5=04





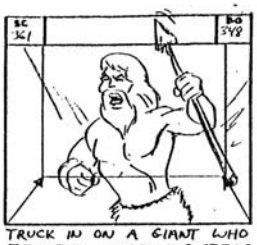


65A



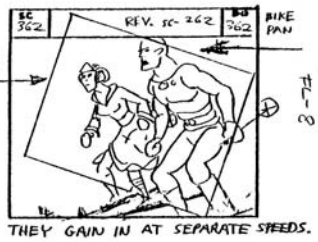
FLASH TURNS TO FRIA.

FLASH
You're right --



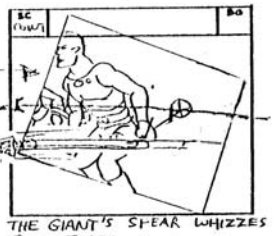
TRUCK IN ON A GIANT WHO FIERCELY SHAKES HIS SPEAR.

FLASH
...retreat so we can...



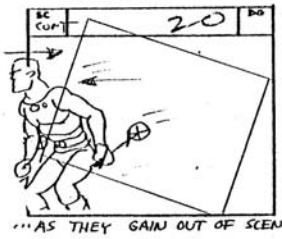
THEY GAIN IN AT SEPARATE SPEEDS.

FLASH
...fight another...

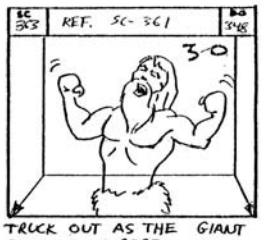


THE GIANT'S SPEAR WHIZZES PAST FLASH...

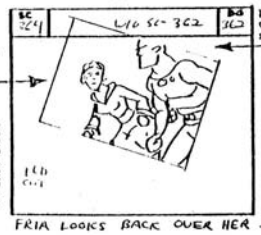
...day.



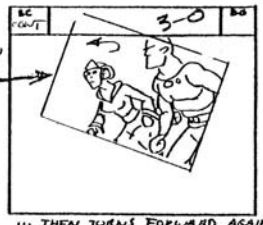
...AS THEY GAIN OUT OF SCENE.



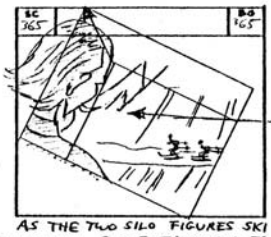
TRUCK OUT AS THE GIANT ROARS WITH RAGE.



FRIA LOOKS BACK OVER HER SHOULDER...



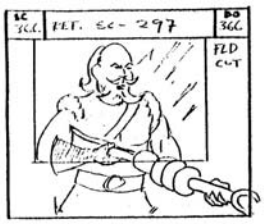
... THEN TURNS FORWARD AGAIN.



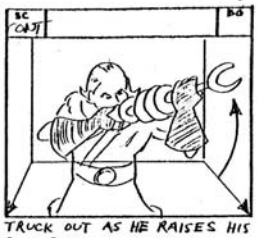
AS THE TWO SILO FIGURES SKI THROUGH SCENE, TRUCK OUT TO REVEAL THE CAPTAIN. CAPTAIN
So, Flash Gordon --

8-C5

66

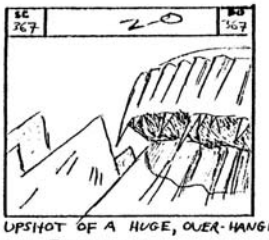


CAPTAIN
you evaded Brukka's giants.



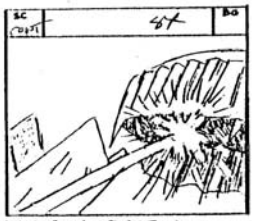
TRUCK OUT AS HE RAISES HIS RAY-GUN.

(takes aim)
... But you'll not escape this!

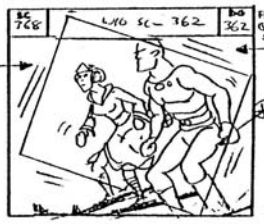


UPSHOT OF A HUGE, OVER-HANGING, ICE FORMATION.

FL-8



THE RAY STRIKES THE FORMATION.



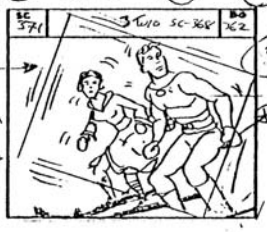
AS THEY SKI ALONG, A LOW RUMBLING DIALS UP.

AS THE RUMBLING INCREASES, FRIA LOOKS OVER HER SHOULDER.

EFX ("RUMBLE...")

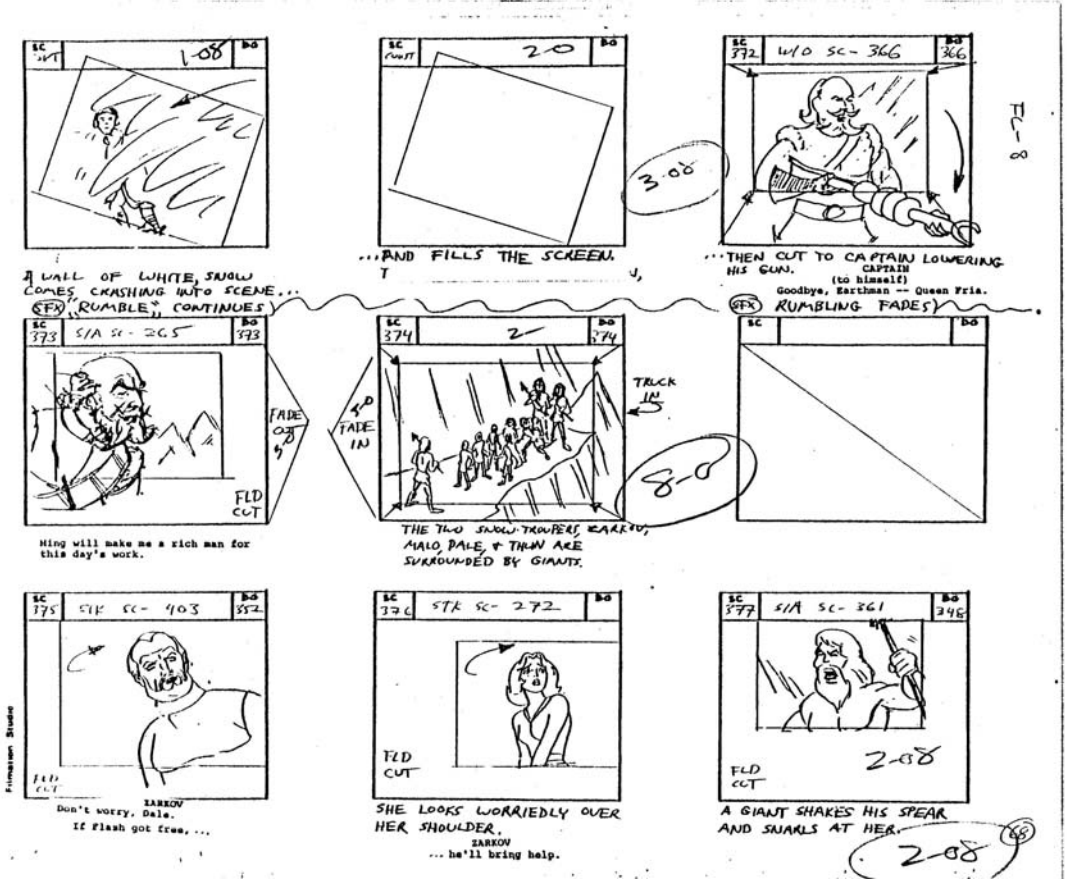
FRIA
Flash! Look out!

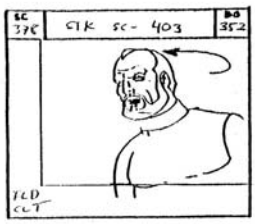
FLASH TURNS & LOOKS BEHIND HIM.
FRIA (cont.)
It's an avalanche!



EFX ("RUMBLE...")

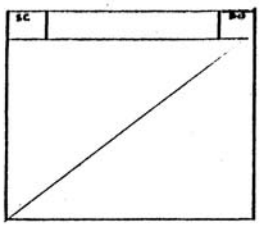
67


SC INT 1-08 BD
SC CONT'T 2-0 BD
3-08
SC 372 W/O SC- 366 BD 366
A WALL OF WHITE SNOW COMES CRASHING INTO SCENE...
(SFX) "RUMBLE" CONTINUES
...AND FILLS THE SCREEN.
...THEN CUT TO CAPTAIN LOWERING HIS GUN.
CAPTAIN (to himself)
Goodbye, Earthman -- Queen Fria.
(SFX) RUMBLING FADES
SC 373 S/A SC- 365 BD 373
FADE OUT
FLD CUT
Hing will make me a rich man for this day's work.
SC 374 2 BD 374
3-D FADE IN
TRUCK IN
8-0
THE TWO SNOW-TROOPERS, KARKOV, MALO, DALE, & THAN ARE SURROUNDED BY GIANTS.
SC BD
SC 375 STK SC- 403 BD 352
FLD CUT
KARKOV
Don't worry, Dale.
If Flash got free, ...
SC 376 STK SC- 272 BD
FLD CUT
SHE LOOKS WORRIEDLY OVER HER SHOULDER.
KARKOV
... he'll bring help.
SC 377 S/A SC- 361 BD 346
FLD CUT
2-08
A GIANT SHAKES HIS SPEAR AND SNARLS AT HER.
2-08
Filmation Studio

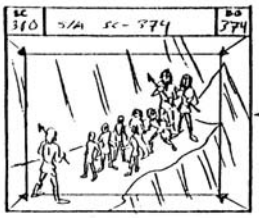


ZARKOV
Who are these brutes, Malo?

MALO
Primative nomads who roam the northern realms of Frigia.



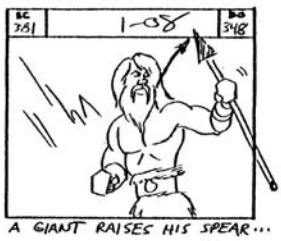
FC-8



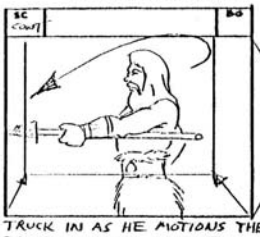
MALO
They are the main reason...

THUN LISTENS, THEN TURNS.

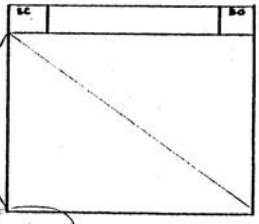
... the orium mines were closed.

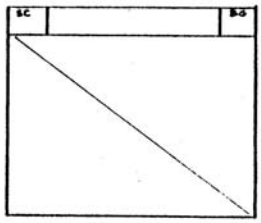


A GIANT RAISES HIS SPEAR...



DISS 3-0

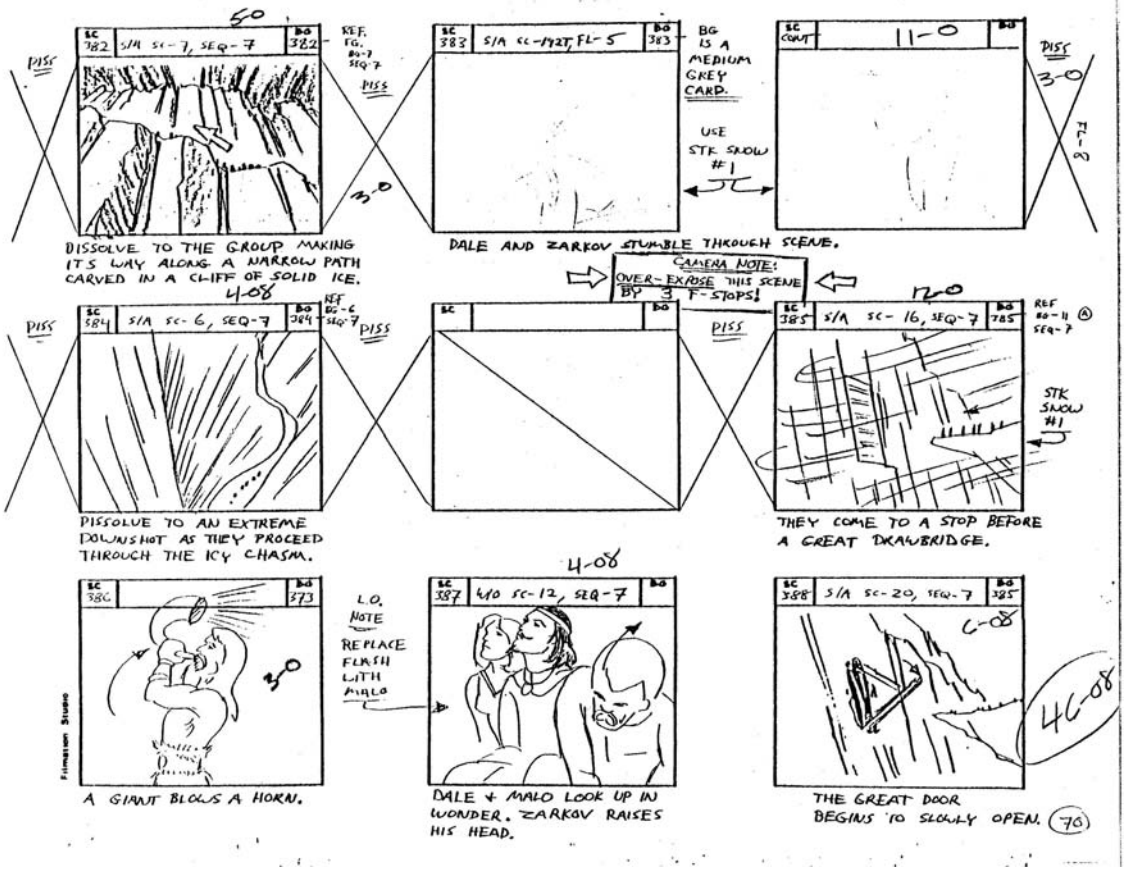


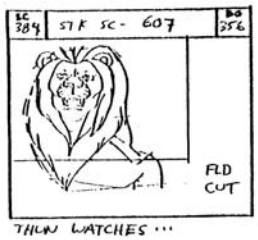


TRUCK IN AS HE MOTIONS THE GROUP FORWARD WITH IT.

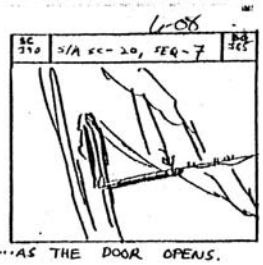
4-08

(61)


SC 382 S/A SC-7, SEQ-7 BG 382
REF. FG. 80-7 SEQ-7
PISS
PISS
3-0
DISSOLVE TO THE GROUP MAKING IT'S WAY ALONG A NARROW PATH CARVED IN A CLIFF OF SOLID ICE.
SC 383 S/A SC-192, FL-5 BG 383
BG IS A MEDIUM GREY CARD.
USE STK SNOW #1
SC CONT 11-0 BG
PISS
3-0
FL-8
DALE AND ZARKOV STUMBLE THROUGH SCENE.
CAMERA NOTE:
OVER-EXPOSE THIS SCENE BY 3 F-STOPS!
4-08
SC 384 S/A SC-6, SEQ-7 BG 384
REF SC-6 SEQ-7
PISS
PISS
PISSOLVE TO AN EXTREME DOWNSHOT AS THEY PROCEED THROUGH THE ICY CHASM.
SC BG
PISS
12-0
SC 385 S/A SC-16, SEQ-7 BG 385
REF 80-11 A SEQ-7
STK SNOW #1
THEY COME TO A STOP BEFORE A GREAT DRAWBRIDGE.
SC 386 BG 373
3-0
Filmation Studio
A GIANT BLOWS A HORN.
L.O. NOTE
REPLACE FLASH WITH MALO
4-08
SC 387 4/0 SC-12, SEQ-7 BG
DALE + MALO LOOK UP IN WONDER. ZARKOV RAISES HIS HEAD.
SC 388 S/A SC-20, SEQ-7 BG 385
C-08
46-08
THE GREAT DOOR BEGINS TO SLOWLY OPEN.
70

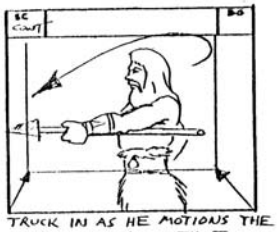


THEN WATCHES...

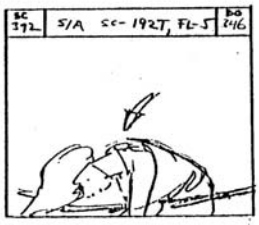


...AS THE DOOR OPENS.

A GIANT RAISES HIS SPEAR...

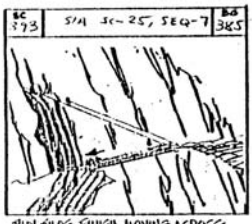


TRUCK IN AS HE MOTIONS THE GROUP FORWARD WITH IT.

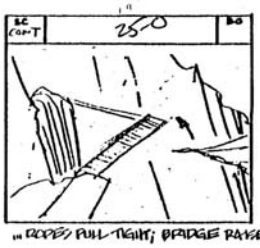


DALE...

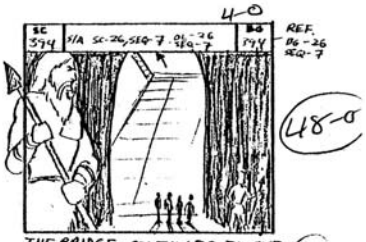
"AND ZARKON STUMBLE THRU.



THEY SHOOT FINISH MOVING ACROSS BRIDGE INTO CAVERN -

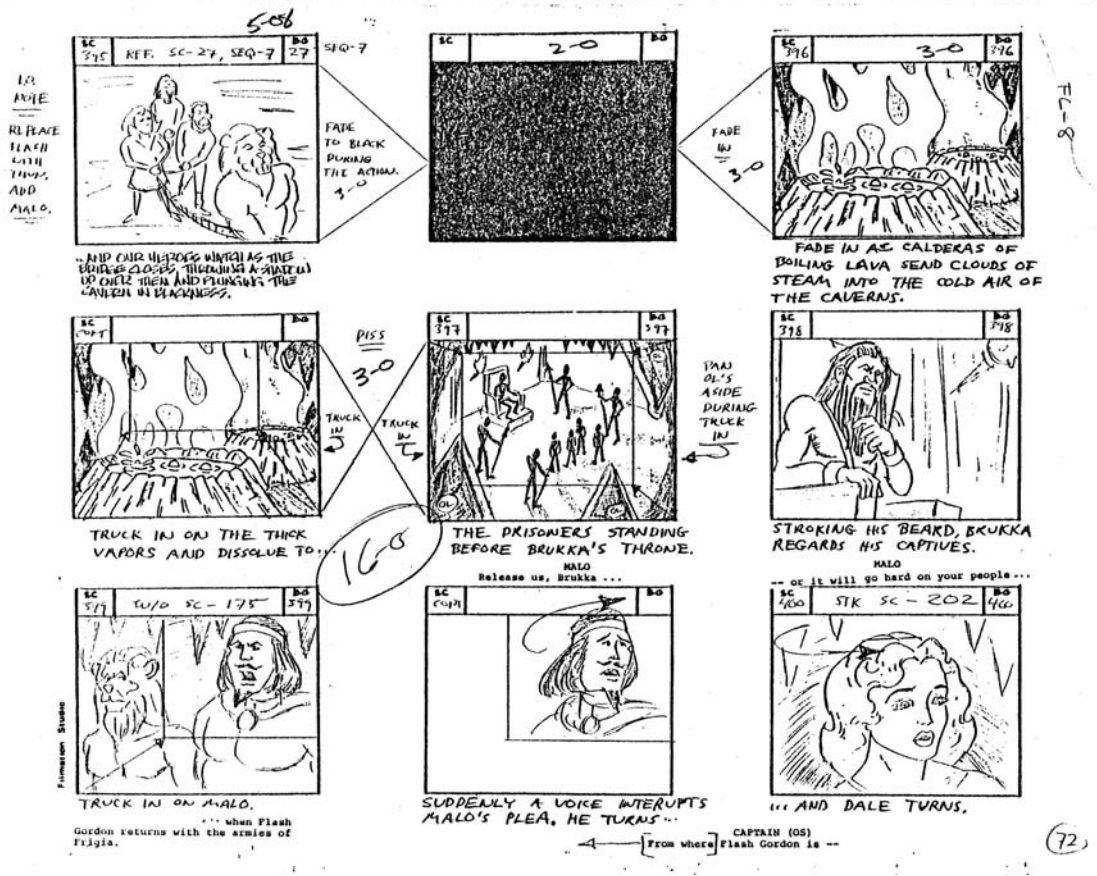


"DOORS PULL TIGHT; BRIDGE RAISES"



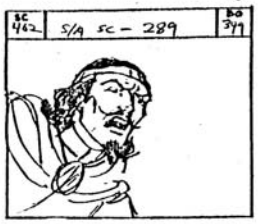
THE BRIDGE CONTINUES TO RISE." (71)

Filmation Studio

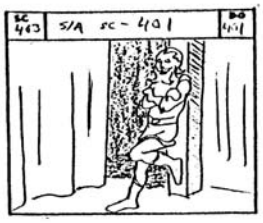

5-06
SC 375 REF. SC-27, SEQ-7 BG 27
SEQ-7
FADE TO BLACK DURING THE ACTION. 3-0
SC 2-0 BG
FADE IN 3-0
SC 396 3-0 BG 396
FADE IN AS CALDERAS OF BOILING LAVA SEND CLOUDS OF STEAM INTO THE COLD AIR OF THE CAVERNS.
..AND CAIR HERROSS WATCH AS THE BRUTES CROSS, TUGGING A SLAVE UP ONTO THEM AND PLUNGE THE CAVERN IN BLACKNESS.
SC CONT BG
PISS 3-0
TRUCK IN
TRUCK IN
SC 397 BG 397
PAN OL'S ASIDE DURING TRUCK IN
SC 398 BG 398
TRUCK IN ON THE THICK VAPORS AND DISSOLVE TO...
THE PRISONERS STANDING BEFORE BRUKKA'S THRONE.
STROKING HIS BEARD, BRUKKA REGARDS HIS CAPTIVES.
MALO
Release us, Brukka ...
MALO
-- or it will go hard on your people ...
SC 399 TU/O SC - 175 BG 399
SC CONT BG
SC 400 STK SC - 202 BG 400
TRUCK IN ON MALO.
... when Flash Gordon returns with the armies of Frigia.
SUDDENLY A VOICE INTERUPTS MALO'S PLEA. HE TURNS...
... AND DALE TURNS.
CAPTAIN (OS)
From where Flash Gordon is --
Filmation Studio

AND THEY SEE THE CAPTAIN SMUGLY LEANING AGAINST A POST.

CAPTAIN
he will not be returning.

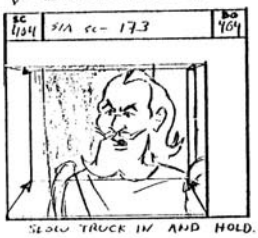


MALO
You -- are a traitor to Frigia!



CAPTAIN
I am no traitor, my Count Malo.

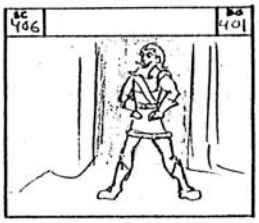
2. LINE



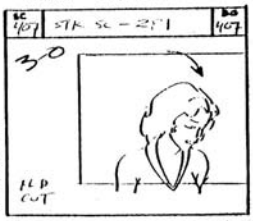
SLOW TRUCK IN AND HOLD.

I serve the true ruler of all of Mongo -- Ming the Merciless!

DALE
What have you done to Flash?



CAPTAIN
Your precious Earthman is through meddling in Mongo affairs.



SHE SADLY LOWERS HER HEAD.

BRUKKA SMILES...

...AND POINTS AT DALE.

BRUKKA
This one I like.

3-0

(73)

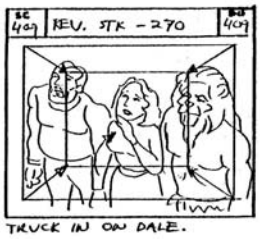
Animation Studio

HE TURNS TO THE CAPTAIN.

BRUKKA
The others you may sell, ...

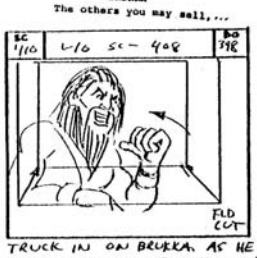
THEN TURNS FORWARD AGAIN.

... but ...



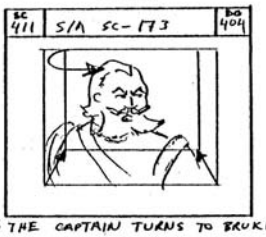
TRUCK IN ON DALE.

...I keep this one ...



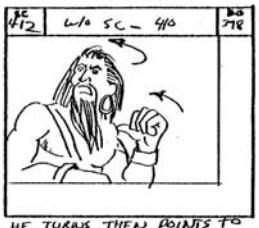
TRUCK IN ON BRUKKA AS HE POINTS TO HIMSELF WITH HIS THUMB.

...for myself.



AS THE CAPTAIN TURNS TO BRUKKA, TRUCK IN.

CAPTAIN
No, Brukka -- that one belongs to Emperor Ming!



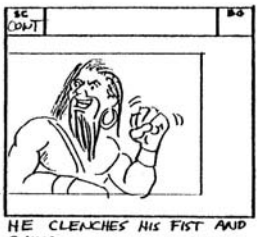
HE TURNS THEN POINTS TO HIMSELF AGAIN.

BRUKKA
No! She is mine! Not Ming's!

THEN GLANCES RIGHT.

BRUKKA
This is Brukka's kingdom!

What Brukka wants --



HE CLENCHES HIS FIST AND GRINS.

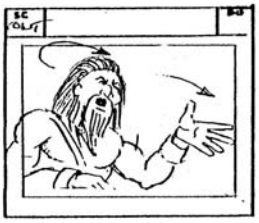
... he takes!

Animation Studios

THE CAPTAIN STANDS DEFIANTLY.

CAPTAIN
I have my orders from Ming!

BRUKKA
Do not argue with me, Captain --

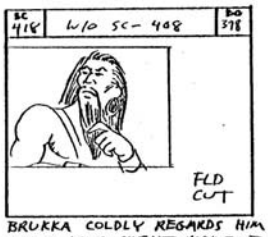


...or you may find yourself sold into slavery...

8-77

TRUCK IN AS THE CAPTAIN PALES AT BRUKKA'S WORDS. HOLD.

BRUKKA
...along with those you betrayed.

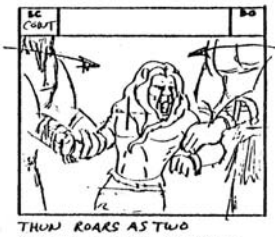


BRUKKA COLDLY REGARDS HIM FOR A LONG, SILENT MOMENT.

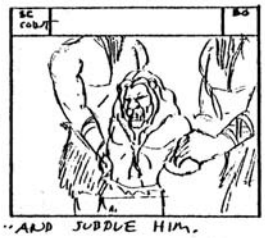
THEN HE TURNS FORWARD.

BRUKKA
Take them to the pits.

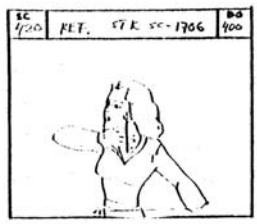
Filmation Studio

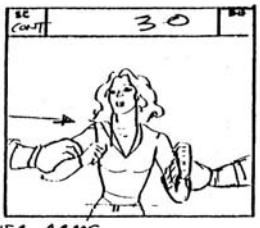


THUD ROARS AS TWO GIANTS ENTER SCENE...



...AND SUBDUE HIM.



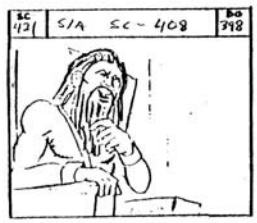


FL-8

DALE STRUGGLES AS TWO GIANTS REACH IN FROM O.S AND GRAB ~~HER~~ ARMS.

3-0

BRUKKA
No --



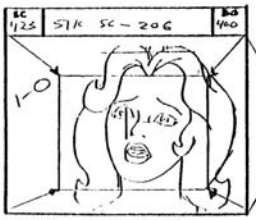
BRUKKA (CONT)
(pointing toward Dale)
leave the woman!

SHE TURNS AND LOOKS UP AT BRUKKA.

1-8

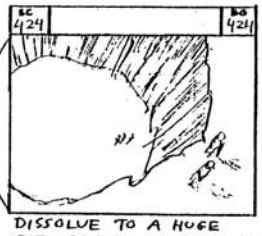
TRUCK IN AS HE LEERS AT HER.

BRUKKA
You will like Brukka.

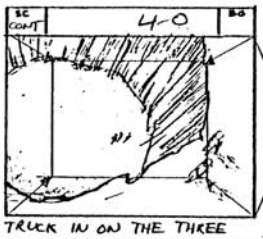


DISS
3-0

TRUCK IN ON DALE'S HORRIFIED EXPRESSION.



DISSOLVE TO A HUGE PIT, CARVED IN SOLID ICE. TWO GIANTS STAND NEAR THE EDGE.



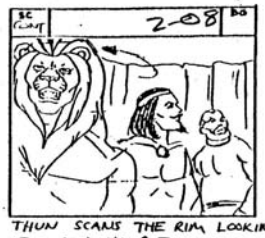
DISS
3-0

TRUCK IN ON THE THREE TINY FIGURES AT THE BOTTOM OF THE PIT.

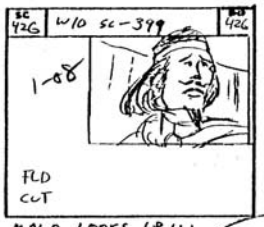
11-0

Filmation Studios

THUN, MALO + ZARKOV LOOK UP AT THE RIM OF THE PIT.



THUN SCANS THE RIM LOOKING FOR A WAY OUT.



MALO LOOKS UP...

4-0

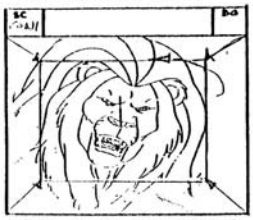
THEN TURNS TO HIS FRIENDS.

MALO
I fear for the fate which has befallen my lovely Queen...

ZARKOV SADLY LOWERS HIS HEAD.

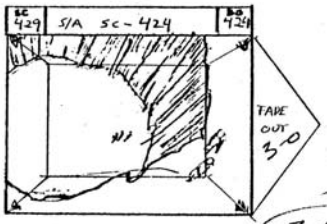
MALO
... and the Earthman.

THUN
I fear for Flash and Fria --



TRUCK IN AS THUN TURNS.

... but I also fear ...



TRUCK OUT FROM THE TINY FIGURES IN THE PIT.

THUN
... for ourselves.

3-0

NO PAGE 78

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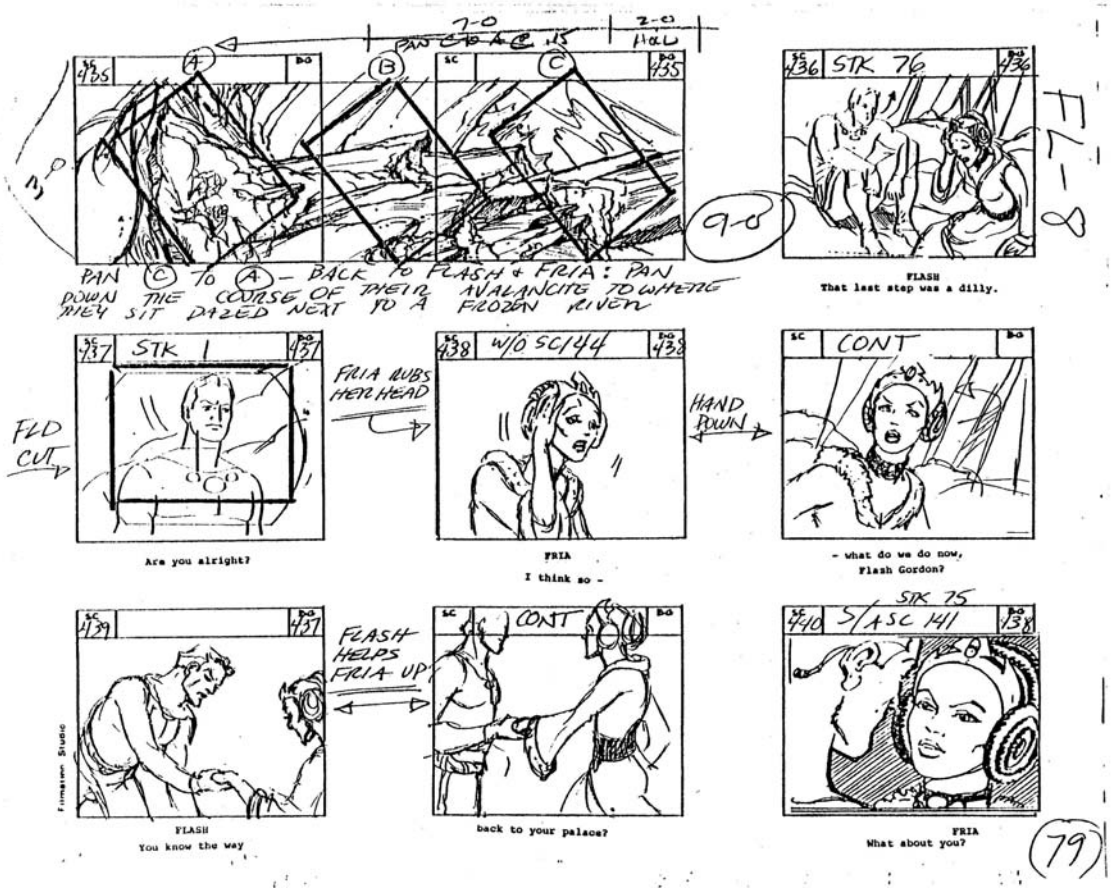
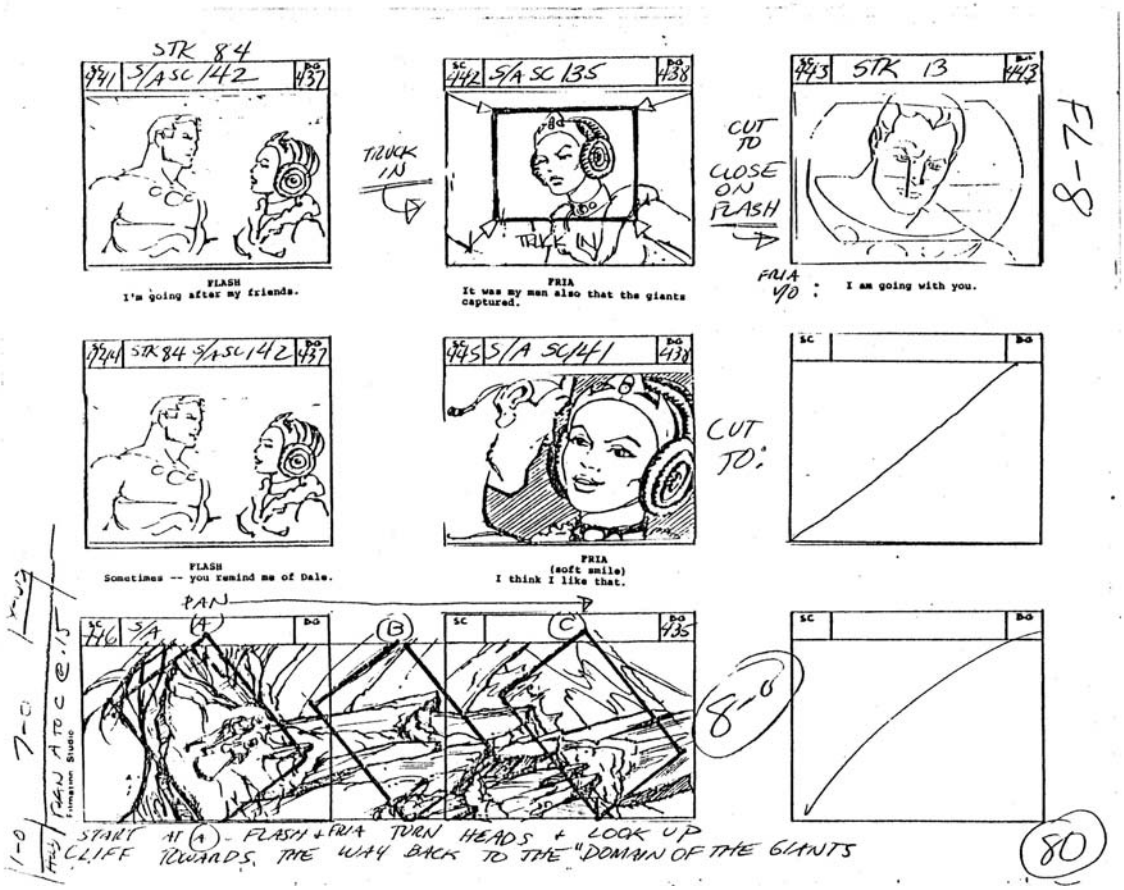
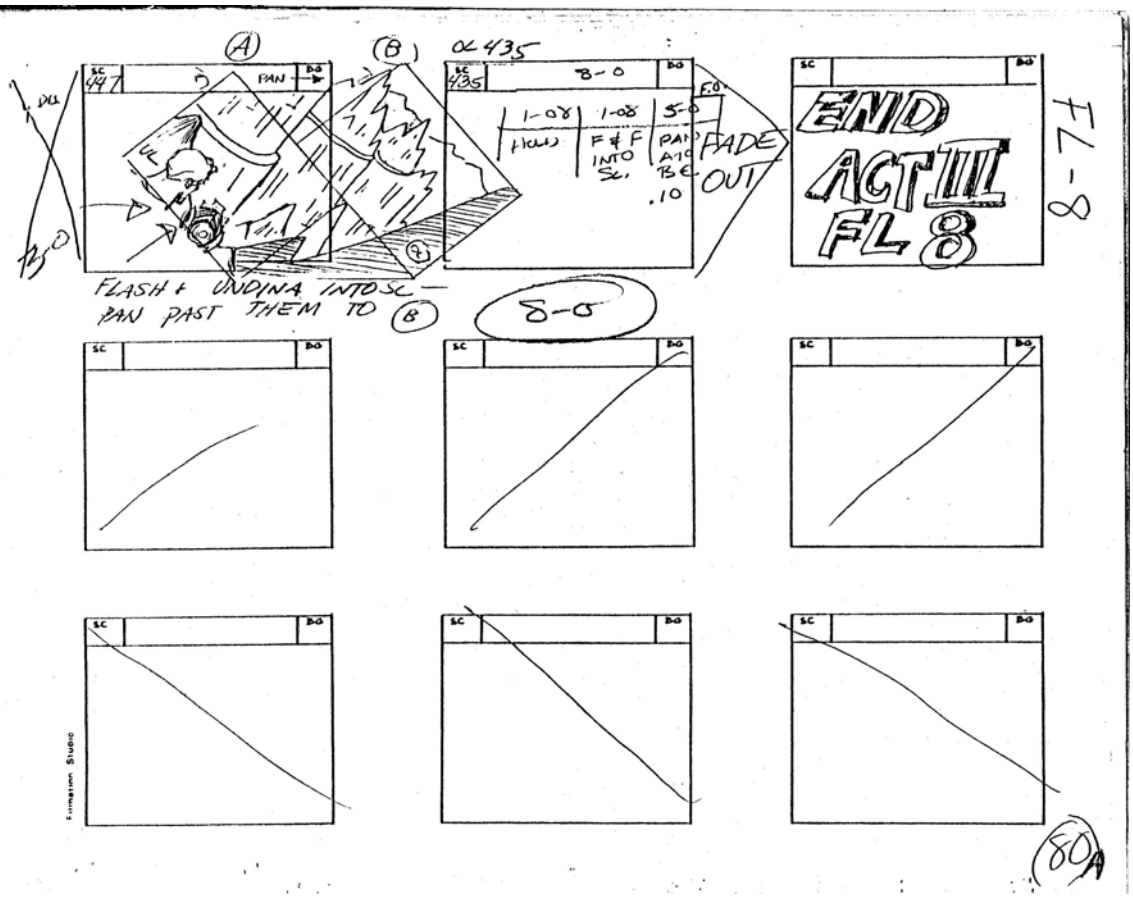

7-0
PAN C TO A @ 15
2-03
HOLD
SC 435
A
B
SC
C
DO 435
3-0
9-8
SC 436
STK 76
DO 436
11-8
PAN C TO A - BACK TO FLASH & FRIA: PAN DOWN THE COURSE OF THEIR AVALANCHE TO WHERE THEY SIT DAZED NEXT TO A FROZEN RIVER
FLASH
That last step was a dilly.
SC 437
STK 1
DO 437
FLD CUT
Are you alright?
FRIA RUBS HER HEAD
SC 438
W/O SC 144
DO 438
FRIA
I think so -
HAND DOWN
SC
CONT
DO
- what do we do now, Flash Gordon?
SC 439
DO 437
FLASH HELPS FRIA UP
FLASH
You know the way
SC
CONT
DO
back to your palace?
STK 75
SC 440
S/A SC 141
DO 138
FRIA
What about you?
79


STR 84
SC 141 S/A SC 142 BG 437
FLASH
I'm going after my friends.
TRUCK IN
SC 142 S/A SC 135 BG 438
TRUCK IN
FRIA
It was my men also that the giants captured.
CUT TO CLOSE ON FLASH
SC 143 STR 13 BG 443
FRIA V/O : I am going with you.
FL-8
SC 144 STR 84 S/A SC 142 BG 437
FLASH
Sometimes -- you remind me of Dale.
SC 145 S/A SC 141 BG 438
FRIA
(soft smile)
I think I like that.
CUT TO:
SC BG
PAN
SC #46 S/A A BG
B
SC C BG 435
SC BG
8-0
7-0
1-0
FRIA
START AT (A) - FLASH + FRIA TURN HEADS + LOOK UP CLIFF TOWARDS THE WAY BACK TO THE "DOMAIN OF THE GIANTS
80


(A)
(B)
α 435
SC 447
PAN
BG
SC 435
8-0
F.O.
1-08
1-08
5-0
HOLD
F & F INTO Sc.
PAN A TO B
.10
FADE OUT
END ACT III FL 8
FL-8
FLASH & UNDINA INTO SC — PAN PAST THEM TO (B)
8-0
SC
BG
Formation Studio
(80)